

OmniUPF Operations Guide

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Overview

OmniUPF (eBPF-based User Plane Function) is a high-performance 5G/LTE User Plane Function that provides carrier-grade packet forwarding, QoS enforcement, and traffic management for mobile networks. Built on Linux eBPF (extended Berkeley Packet Filter) technology and enhanced with comprehensive management capabilities, OmniUPF delivers the core packet processing infrastructure required for 5G SA, 5G NSA, and LTE networks.

What is a User Plane Function?

The User Plane Function (UPF) is the 3GPP-standardized network element responsible for packet processing and forwarding in 5G and LTE networks. It provides:

- **High-speed packet forwarding** between mobile devices and data networks

- **Quality of Service (QoS)** enforcement for different traffic types
- **Traffic detection and routing** based on packet filters and rules
- **Usage reporting** for charging and analytics
- **Packet buffering** for mobility and session management scenarios
- **Lawful intercept** support for regulatory compliance

OmniUPF implements the full UPF functionality defined in 3GPP TS 23.501 (5G) and TS 23.401 (LTE), providing a complete, production-ready user plane solution using Linux kernel eBPF technology for maximum performance.

OmniUPF Key Capabilities

Packet Processing:

- Full 3GPP-compliant user plane packet processing
- eBPF-based datapath for kernel-level performance
- GTP-U (GPRS Tunneling Protocol) encapsulation and decapsulation
- IPv4 and IPv6 support for both access and data networks
- XDP (eXpress Data Path) for ultra-low latency processing
- Multi-threaded packet processing

QoS and Traffic Management:

- QoS Enforcement Rules (QER) for bandwidth management
- Packet Detection Rules (PDR) for traffic classification
- Forwarding Action Rules (FAR) for routing decisions
- Service Data Flow (SDF) filtering for application-specific routing
- Usage Reporting Rules (URR) for volume tracking and charging

Control and Management:

- PFCP (Packet Forwarding Control Protocol) interface to SMF/PGW-C
- RESTful API for monitoring and diagnostics
- Real-time statistics and metrics
- eBPF map capacity monitoring
- Web-based control panel

Performance Features:

- Zero-copy packet processing via eBPF
- Kernel-level packet forwarding (no userspace overhead)
- Multi-core scalability
- Offload-capable for hardware acceleration
- Optimized for cloud-native deployments

For detailed control panel usage, see [Web UI Operations](#).

Understanding User Plane Architecture

OmniUPF is a unified user plane solution providing carrier-grade packet forwarding for 5G Standalone (SA), 5G NSA, and 4G LTE/EPC networks.

OmniUPF is a single product that can simultaneously function as:

- **UPF (User Plane Function)** - 5G/NSA user plane (controlled by OmniSMF via N4/PFCP)
- **PGW-U (PDN Gateway User Plane)** - 4G EPC gateway to external networks (controlled by OmniPGW-C via Sxc/PFCP)
- **SGW-U (Serving Gateway User Plane)** - 4G EPC serving gateway (controlled by OmniSGW-C via Sxb/PFCP)

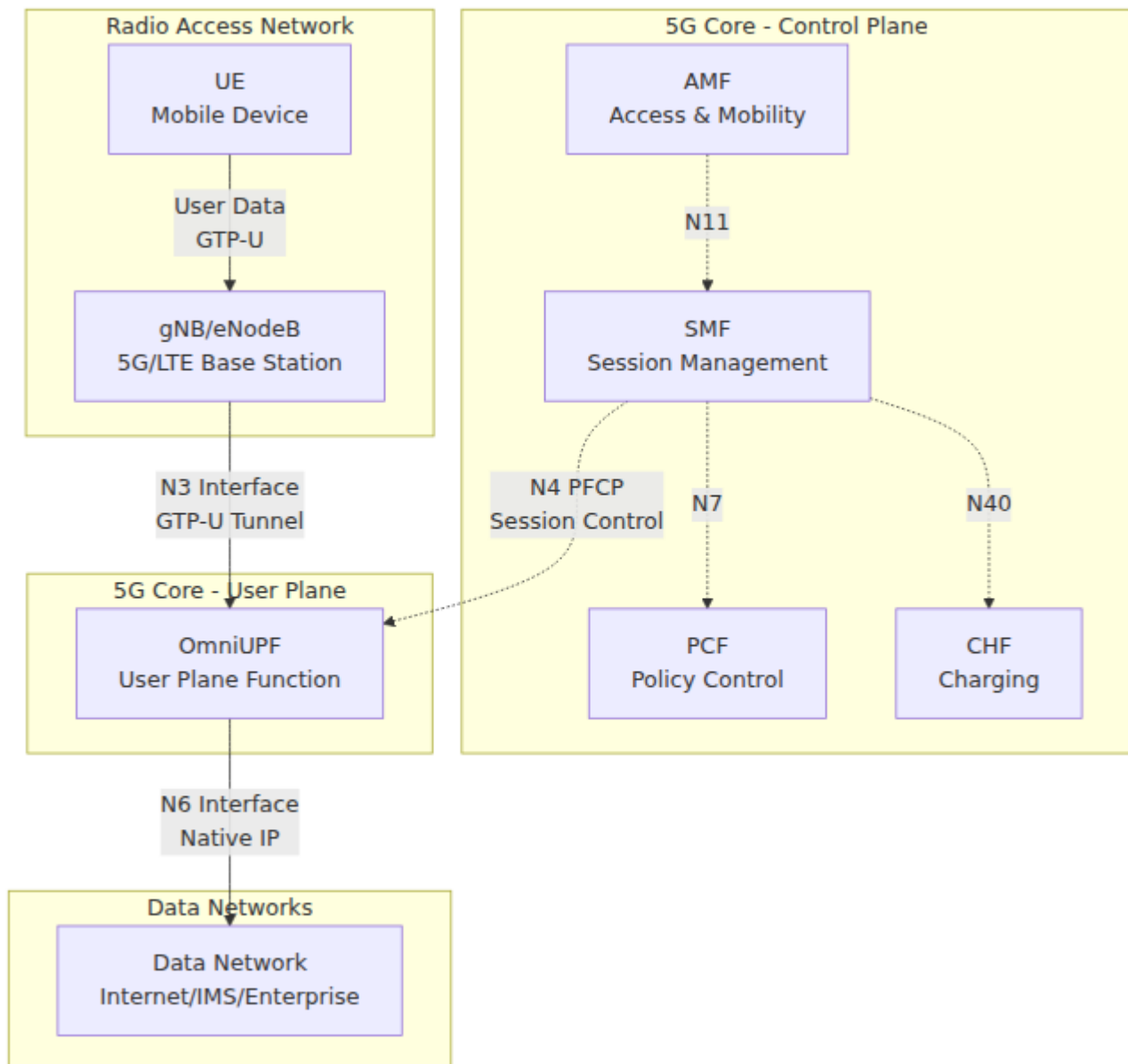
OmniUPF can operate in **any combination** of these modes:

- **UPF-only**: Pure 5G deployment
- **PGW-U + SGW-U**: Combined 4G gateway (typical EPC deployment)
- **UPF + PGW-U + SGW-U**: Simultaneous 4G and 5G support (migration scenario)

All modes use the same eBPF-based packet processing engine and PFCP protocol, providing consistent high performance whether operating as UPF, PGW-U, SGW-U, or all three simultaneously.

5G Network Architecture (SA Mode)

The OmniUPF solution sits at the data plane of 5G networks, providing the high-speed packet forwarding layer that connects mobile devices to data networks and services.



4G LTE/EPC Network Architecture

OmniUPF also supports 4G LTE and EPC (Evolved Packet Core) deployments, functioning as either OmniPGW-U or OmniSGW-U depending on the network architecture.

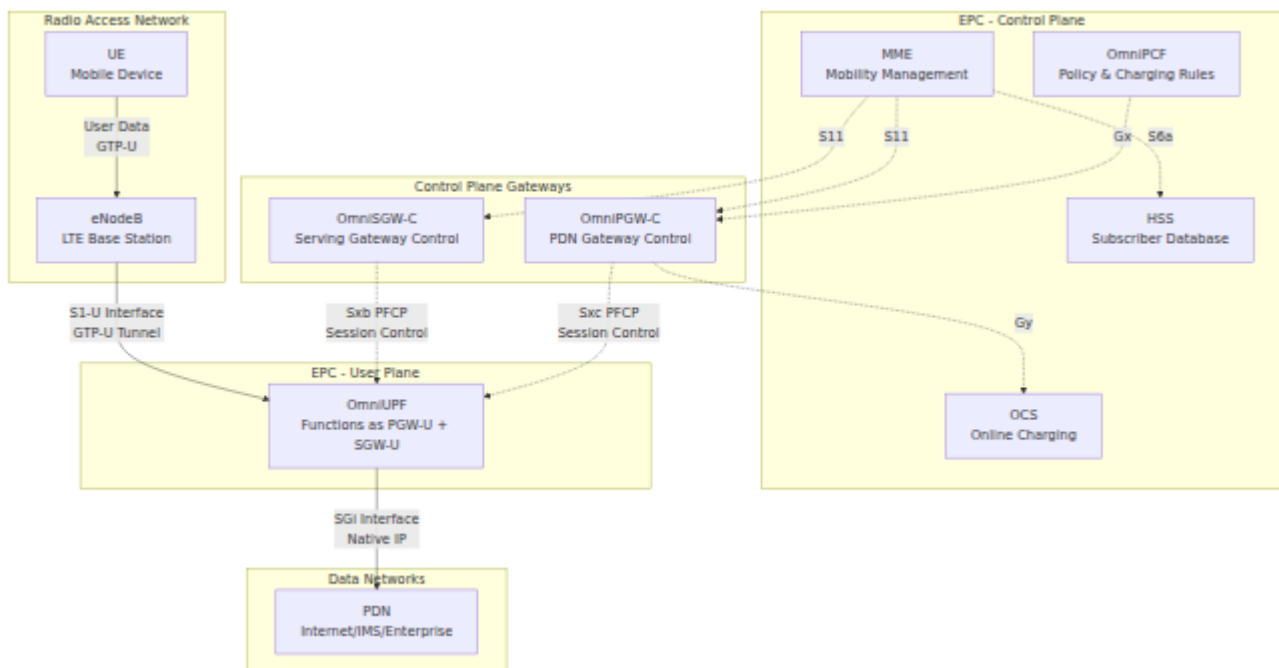
Combined PGW-U/SGW-U Mode (Typical 4G Deployment)

In this mode, OmniUPF acts as both SGW-U and PGW-U, controlled by separate control plane functions.



Separated SGW-U and PGW-U Mode (Roaming/Multi-Site)

In roaming or multi-site deployments, two separate OmniUPF instances can be deployed - one as SGW-U and one as PGW-U.



How User Plane Functions Work in the Network

The user plane function (OmniUPF, OmniPGW-U, or OmniSGW-U) operates as the forwarding plane controlled by the respective control plane:

1. Session Establishment

- **5G:** OmniSMF establishes PFCP association via N4 interface with OmniUPF
- **4G:** OmniPGW-C or OmniSGW-C establishes PFCP association via Sxb/Sxc with OmniPGW-U/OmniSGW-U
- Control plane creates PFCP sessions for each UE PDU session (5G) or PDP context (4G)
- User plane receives PDR, FAR, QER, and URR rules via PFCP
- eBPF maps are populated with forwarding rules

2. Uplink Packet Processing (UE → Data Network)

- **5G:** Packets arrive on N3 interface from gNB with GTP-U encapsulation
- **4G:** Packets arrive on S1-U interface (SGW-U) or S5/S8 interface (PGW-U) from eNodeB with GTP-U encapsulation
- User plane matches packets against uplink PDRs based on TEID
- eBPF program applies QER (rate limiting, marking)
- FAR determines forwarding action (forward, drop, buffer, duplicate)
- GTP-U tunnel removed, packets forwarded to N6 (5G) or SGi (4G) interface
- URR tracks packet and byte counts for charging

3. Downlink Packet Processing (Data Network → UE)

- **5G:** Packets arrive on N6 interface as native IP
- **4G:** Packets arrive on SGi interface as native IP
- User plane matches packets against downlink PDRs based on UE IP address
- SDF filters may further classify traffic by port, protocol, or application
- FAR determines GTP-U tunnel and forwarding parameters
- GTP-U encapsulation added with appropriate TEID

- **5G**: Packets forwarded to N3 interface toward gNB
- **4G**: Packets forwarded to S1-U (SGW-U) or S5/S8 (PGW-U) toward eNodeB

4. Mobility and Handover

- **5G**: OmniSMF updates PDR/FAR rules during handover scenarios
- **4G**: OmniSGW-C/OmniPGW-C updates rules during inter-eNodeB handover or TAU (Tracking Area Update)
- User plane may buffer packets during path switch
- Seamless transition between base stations without packet loss

Integration with Control Plane (4G and 5G)

OmniUPF integrates with both 5G and 4G control plane functions via standard 3GPP interfaces:

5G Interfaces

Interface	From → To	Purpose	3GPP Spec
N4	OmniSMF ↔ OmniUPF	PFCP session establishment, modification, deletion	TS 29.244
N3	gNB → OmniUPF	User plane traffic from RAN (GTP-U)	TS 29.281
N6	OmniUPF → Data Network	User plane traffic to DN (native IP)	TS 23.501
N9	OmniUPF ↔ OmniUPF	Inter-UPF communication for roaming/edge	TS 23.501

4G/EPC Interfaces

Interface	From → To	Purpose	3GPP Spec
Sxb	OmniSGW-C ↔ OmniUPF (SGW-U mode)	PFCP session control for serving gateway	TS 29.244
Sxc	OmniPGW-C ↔ OmniUPF (PGW-U mode)	PFCP session control for PDN gateway	TS 29.244
S1-U	eNodeB → OmniUPF (SGW-U mode)	User plane traffic from RAN (GTP-U)	TS 29.281
S5/S8	OmniUPF (SGW-U) ↔ OmniUPF (PGW-U)	Inter-gateway user plane (GTP-U)	TS 29.281
SGi	OmniUPF (PGW-U mode) → PDN	User plane traffic to data network (native IP)	TS 23.401

Note: All PFCP interfaces (N4, Sxb, Sxc) use the same PFCP protocol defined in TS 29.244. The interface names differ but the protocol and message formats are identical.

UPF Components

eBPF Datapath

The **eBPF datapath** is the core packet processing engine that runs in the Linux kernel for maximum performance.

Core Functions:

- **GTP-U Processing:** Encapsulation and decapsulation of GTP-U tunnels
- **Packet Classification:** Matching packets against PDR rules using TEID, UE IP, or SDF filters

- **QoS Enforcement:** Apply rate limiting and packet marking per QER rules
- **Forwarding Decisions:** Execute FAR actions (forward, drop, buffer, duplicate, notify)
- **Usage Tracking:** Increment URR counters for volume-based charging

eBPF Maps: The datapath uses eBPF maps (hash tables in kernel memory) for rule storage:

Map Name	Purpose	Key	Value
uplink_pdr_map	Uplink PDRs	TEID (32-bit)	PDR info (FAR ID, QER ID, URR IDs)
downlink_pdr_map	Downlink PDRs (IPv4)	UE IP address	PDR info
downlink_pdr_map_ip6	Downlink PDRs (IPv6)	UE IPv6 address	PDR info
far_map	Forwarding rules	FAR ID	Forwarding parameters (action, tunnel info)
qer_map	QoS rules	QER ID	QoS parameters (MBR, GBR, marking)
urr_map	Usage tracking	URR ID	Volume counters (uplink, downlink, total)
sdf_filter_map	SDF filters	PDR ID	Application filters (ports, protocols)

Performance Characteristics:

- **Zero-copy:** Packets processed entirely in kernel space

- **XDP support:** Attach at network driver level for sub-microsecond latency
- **Multi-core:** Scales across CPU cores with per-CPU map support
- **Capacity:** Millions of PDRs/FARs in eBPF maps (limited by kernel memory)

For capacity monitoring, see [Capacity Management](#).

PFCP Interface Handler

The **PFCP interface** implements 3GPP TS 29.244 for communication with SMF or PGW-C.

Core Functions:

- **Association Management:** PFCP heartbeat and association setup/release
- **Session Lifecycle:** Create, modify, and delete PFCP sessions
- **Rule Installation:** Translate PFCP IEs into eBPF map entries
- **Event Reporting:** Notify SMF of usage thresholds, errors, or session events

PFCP Message Support:

Message Type	Direction	Purpose
Association Setup	SMF → UPF	Establish PFCP control association
Association Release	SMF → UPF	Tear down PFCP association
Heartbeat	Bidirectional	Keep association alive
Session Establishment	SMF → UPF	Create new PDU session with PDR/FAR/QUER/URR
Session Modification	SMF → UPF	Update rules for mobility, QoS changes
Session Deletion	SMF → UPF	Remove session and all associated rules
Session Report	UPF → SMF	Report usage, errors, or events

Information Elements (IE) Supported:

- Create PDR, FAR, QUER, URR
- Update PDR, FAR, QUER, URR
- Remove PDR, FAR, QUER, URR
- Packet Detection Information (UE IP, F-TEID, SDF filter)
- Forwarding Parameters (network instance, outer header creation)
- QoS Parameters (MBR, GBR, QFI)
- Usage Report Triggers (volume threshold, time threshold)

REST API Server

The **REST API** provides programmatic access to UPF state and operations.

Core Functions:

- **Session Monitoring:** Query active PFCP sessions and associations
- **Rule Inspection:** View PDR, FAR, QER, URR configurations
- **Statistics:** Retrieve packet counters, route stats, XDP stats
- **Buffer Management:** View and control packet buffers
- **Map Information:** Monitor eBPF map usage and capacity

API Endpoints: (34 total endpoints)

Category	Endpoints	Description
Health	/health	Health check and status
Config	/config	UPF configuration
Sessions	/pfcpsessions, /pfcpsessions	PFCP session/association data
PDRs	/uplink_pdr_map, /downlink_pdr_map, /downlink_pdr_map_ip6, /uplink_pdr_map_ip6	Packet detection rules
FARs	/far_map	Forwarding action rules
QERs	/qer_map	QoS enforcement rules
URRs	/urr_map	Usage reporting rules
Buffers	/buffer	Packet buffer status and control
Statistics	/packet_stats, /route_stats, /xdp_stats, /n3n6_stats	Performance metrics
Capacity	/map_info	eBPF map capacity and usage
Dataplane	/dataplane_config	N3/N9 interface addresses

For API details and usage, see [Monitoring Guide](#).

Web Control Panel

The **Web Control Panel** provides a real-time dashboard for UPF monitoring and management.

Features:

- **Sessions View:** Browse active PFCP sessions with UE IP, TEID, and rule counts
- **Rules Management:** View and manage PDRs, FARs, QERs, and URRs across all sessions
- **Buffer Monitoring:** Track buffered packets and control buffering per FAR
- **Statistics Dashboard:** Real-time packet, route, XDP, and N3/N6 interface statistics
- **Capacity Monitoring:** eBPF map usage with color-coded capacity indicators
- **Configuration View:** Display UPF configuration and dataplane addresses
- **Logs Viewer:** Live log streaming for troubleshooting

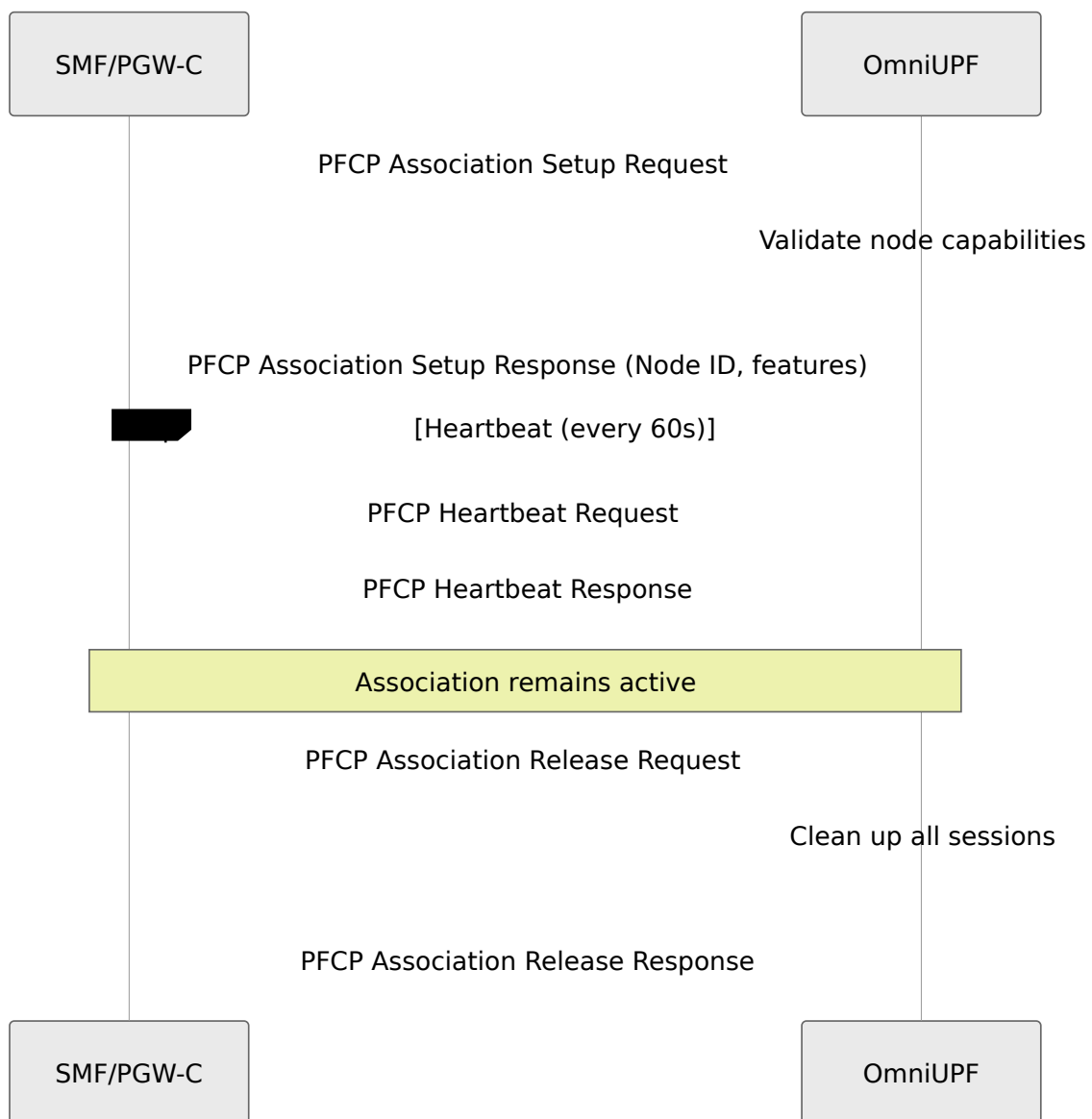
For detailed UI operations, see [Web UI Operations Guide](#).

PFCP Protocol and SMF Integration

PFCP Association

Before sessions can be created, the SMF must establish a PFCP association with the UPF.

Association Lifecycle:



Key Points:

- Each SMF establishes one association with the UPF
- UPF tracks association by Node ID (FQDN or IP address)
- Heartbeat messages maintain association liveness
- All sessions under an association are deleted if association is released

For viewing associations, see [Sessions View](#).

SMF Restart Detection and Orphaned Session Cleanup

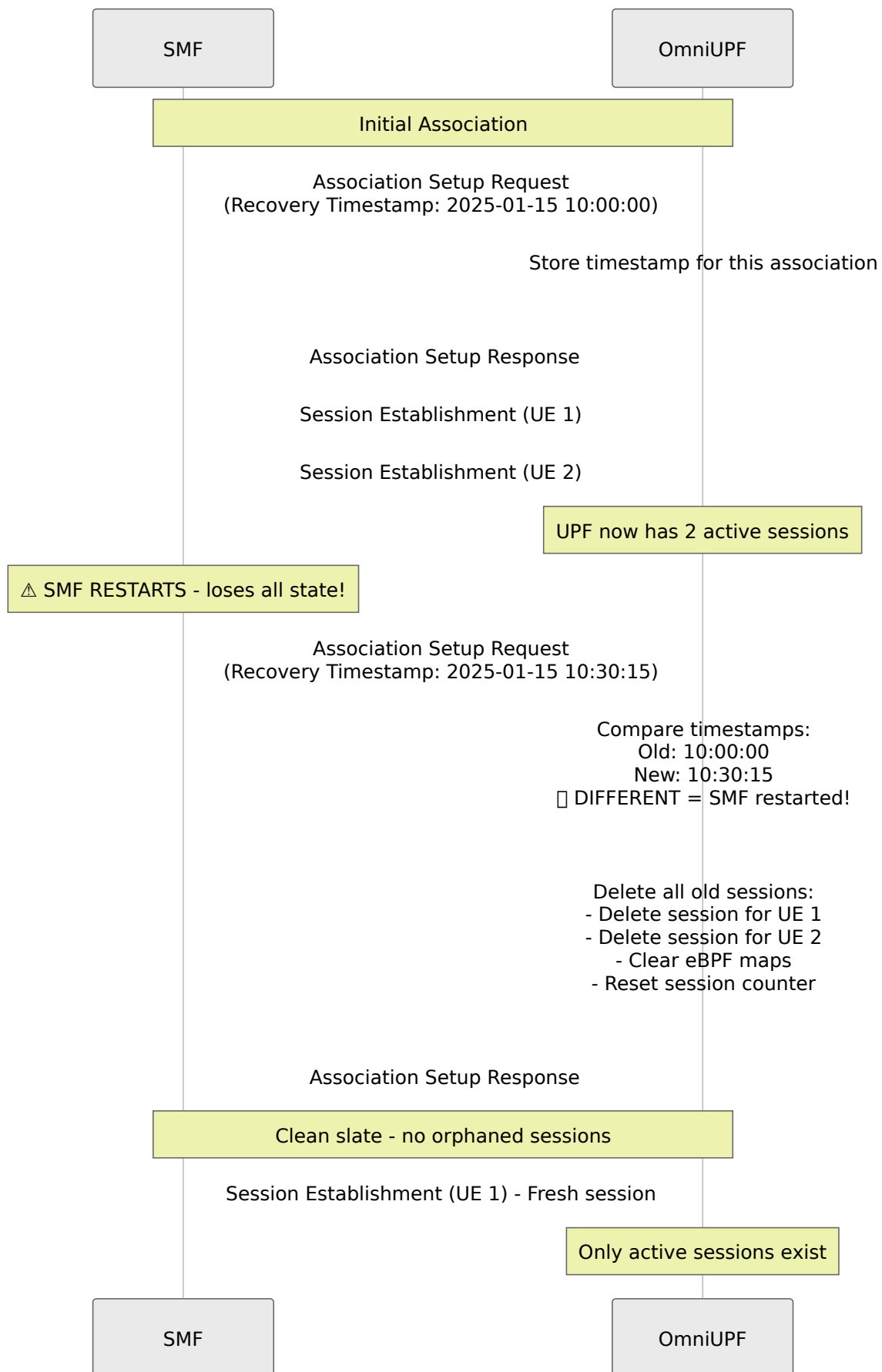
OmniUPF automatically detects when an SMF restarts and cleans up orphaned sessions per 3GPP TS 29.244 specifications.

How It Works:

When an SMF establishes a PFCP association, it provides a **Recovery Timestamp** indicating when it started. OmniUPF stores this timestamp for each association. If the SMF restarts:

1. SMF loses all session state in memory
2. SMF re-establishes PFCP association with UPF
3. SMF sends **new Recovery Timestamp** (different from before)
4. UPF detects the timestamp change = SMF restarted
5. UPF automatically deletes **all orphaned sessions** from the old SMF instance
6. SMF creates fresh sessions for active subscribers

Restart Detection Flow:



Log Example:

When an SMF restarts, you'll see:

```
WARN: Association with NodeID: smf-1 and address: 192.168.1.10
already exists
WARN: SMF Recovery Timestamp changed (old: 2025-01-15T10:00:00Z,
new: 2025-01-15T10:30:15Z) - SMF restarted, deleting 245 orphaned
sessions
INFO: Deleting orphaned session 2 (LocalSEID) due to SMF restart
INFO: Deleting orphaned session 3 (LocalSEID) due to SMF restart
...
INFO: Deleting orphaned session 246 (LocalSEID) due to SMF restart
```

Important Notes:

1. **Isolation:** Only the restarted SMF's sessions are deleted. Other SMF associations and their sessions are **not affected**.
2. **Timestamp Comparison:** If the Recovery Timestamp is **identical**, sessions are **retained** (SMF reconnected without restarting).
3. **3GPP Compliance:** This behavior is mandated by 3GPP TS 29.244 Section 5.22.2:

"If the Recovery Time Stamp of the CP function has changed since the last Association Setup, the UP function shall consider that the CP function has restarted and shall delete all the PFCP sessions associated with that CP function."

For troubleshooting orphaned sessions, see the [Troubleshooting Guide](#).

GTP-U Error Indication Handling

OmniUPF handles GTP-U Error Indication messages from downstream peers (PGW-U, SGW-U, eNodeB, gNodeB) per 3GPP TS 29.281 specifications.

What Are Error Indications:

When OmniUPF forwards a GTP-U packet to a remote peer (e.g., PGW-U in SGW-U deployment), the peer may send back an **Error Indication** if it doesn't

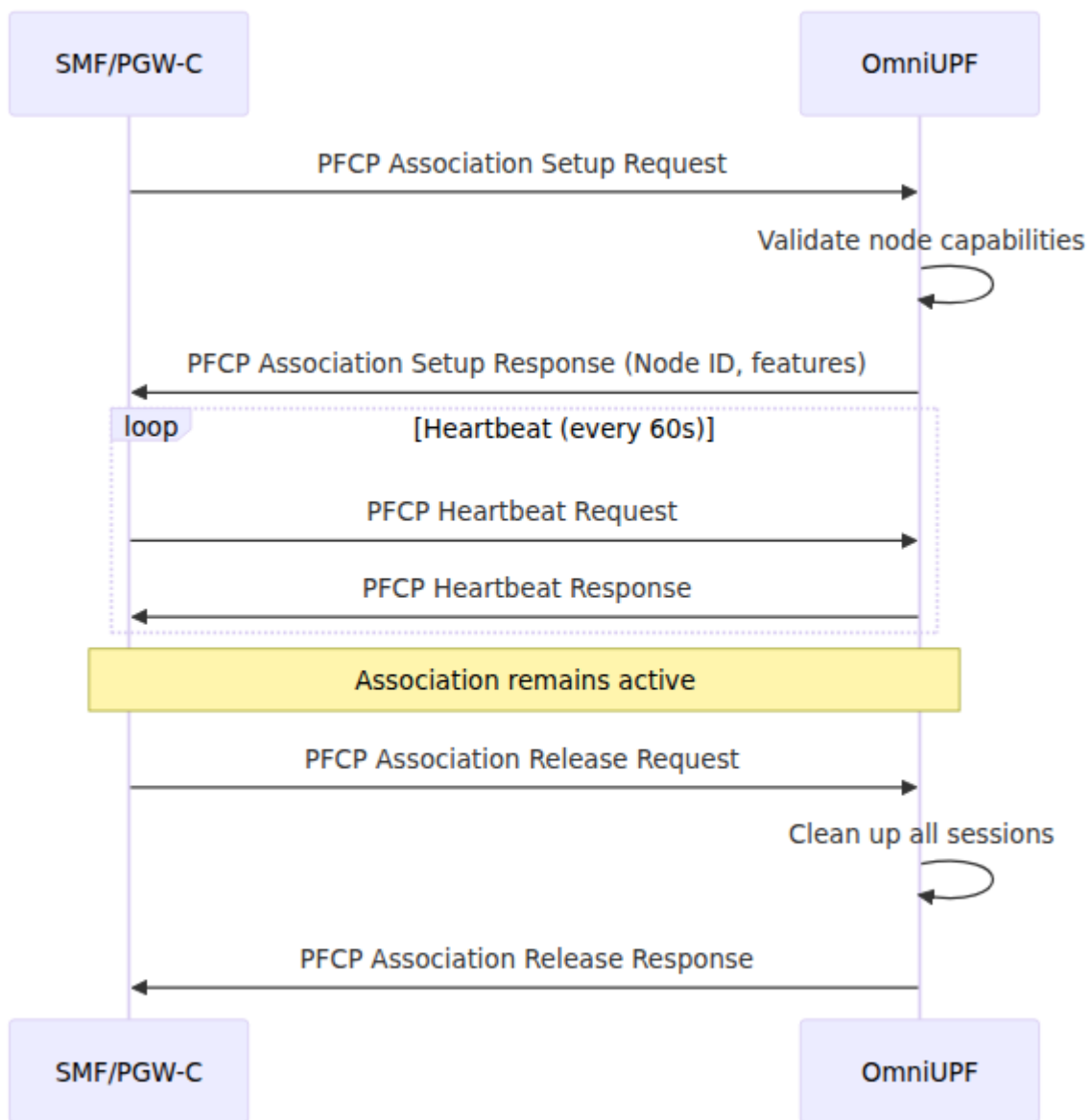
recognize the TEID (Tunnel Endpoint Identifier). This indicates:

- The remote peer has restarted and lost tunnel state
- The tunnel was never created on the remote side (configuration mismatch)
- The tunnel was already deleted on the remote side

How It Works:

1. **UPF forwards packet** → Sends GTP-U packet with TEID X to remote peer (port 2152)
2. **Remote peer doesn't recognize TEID X** → Looks up TEID in its tunnel table, not found
3. **Remote peer sends Error Indication** → GTP-U message type 26 with IE containing erroneous TEID
4. **UPF receives Error Indication** → Parses message to extract TEID X
5. **UPF finds affected sessions** → Searches all sessions for FARs forwarding to TEID X
6. **UPF deletes sessions** → Removes sessions from eBPF maps and PFCP state
7. **UPF updates metrics** → Increments Prometheus counters for monitoring

Error Indication Flow:



Packet Format (3GPP TS 29.281 Section 7.3.1):

GTP-U Error Indication:

GTP-U Header (12 bytes)	
Version, PT, Flags	0x32
Message Type	26 (0x1A)
Length	9 bytes
TEID	0 (always)
Sequence Number	varies
N-PDU Number	0
Next Extension Header	0
IE: TEID Data I (5 bytes)	
Type	16 (0x10)
Erroneous TEID	4 bytes

When This Matters:

Scenario 1: PGW-U Restart in S5/S8 GTP Architecture

- SGW-U (OmniUPF) forwards S5/S8 traffic to PGW-U
- PGW-U restarts and loses all S5/S8 tunnel state
- SGW-U continues forwarding to old TEIDs
- PGW-U sends Error Indications
- SGW-U **automatically stops using dead tunnels**

Scenario 2: Peer UPF Restart in N9 Architecture

- UPF-1 (OmniUPF) forwards N9 traffic to UPF-2
- UPF-2 restarts
- UPF-1 receives Error Indications
- UPF-1 cleans up sessions

Log Example:

When receiving an Error Indication:

```
WARN: Received GTP-U Error Indication from 192.168.50.10:2152 for
TEID 0x12345678 - remote peer doesn't recognize this TEID
WARN: Found session LocalSEID=42 with FAR GlobalId=1 forwarding to
erroneous TEID 0x12345678 from peer 192.168.50.10
INFO: Deleting session LocalSEID=42 due to GTP-U Error Indication
for TEID 0x12345678 from 192.168.50.10
WARN: Deleted 1 session(s) due to GTP-U Error Indication for TEID
0x12345678 from peer 192.168.50.10
```

Prometheus Metrics:

Monitor Error Indication activity with per-peer and per-node granularity:

```
# Total Error Indications received from peers
upf_buffer_listener_error_indications_received_total{node_id="pgw-u-
1",peer_address="192.168.50.10"}

# Sessions deleted due to Error Indications
upf_buffer_listener_error_indication_sessions_deleted_total{node_id='
u-1',peer_address="192.168.50.10"}

# Error Indications sent (for unknown incoming TEIDs)
upf_buffer_listener_error_indications_sent_total{node_id="enodeb-
1",peer_address="10.60.0.1"}
```

Metric Labels:

- `node_id`: PCF Node ID from the association (or "unknown" if no association exists)
- `peer_address`: IP address of the remote peer

These metrics help identify problematic peers and track Error Indication patterns per control plane node.

Important Notes:

1. **Automatic Cleanup:** No operator intervention needed - sessions are deleted automatically

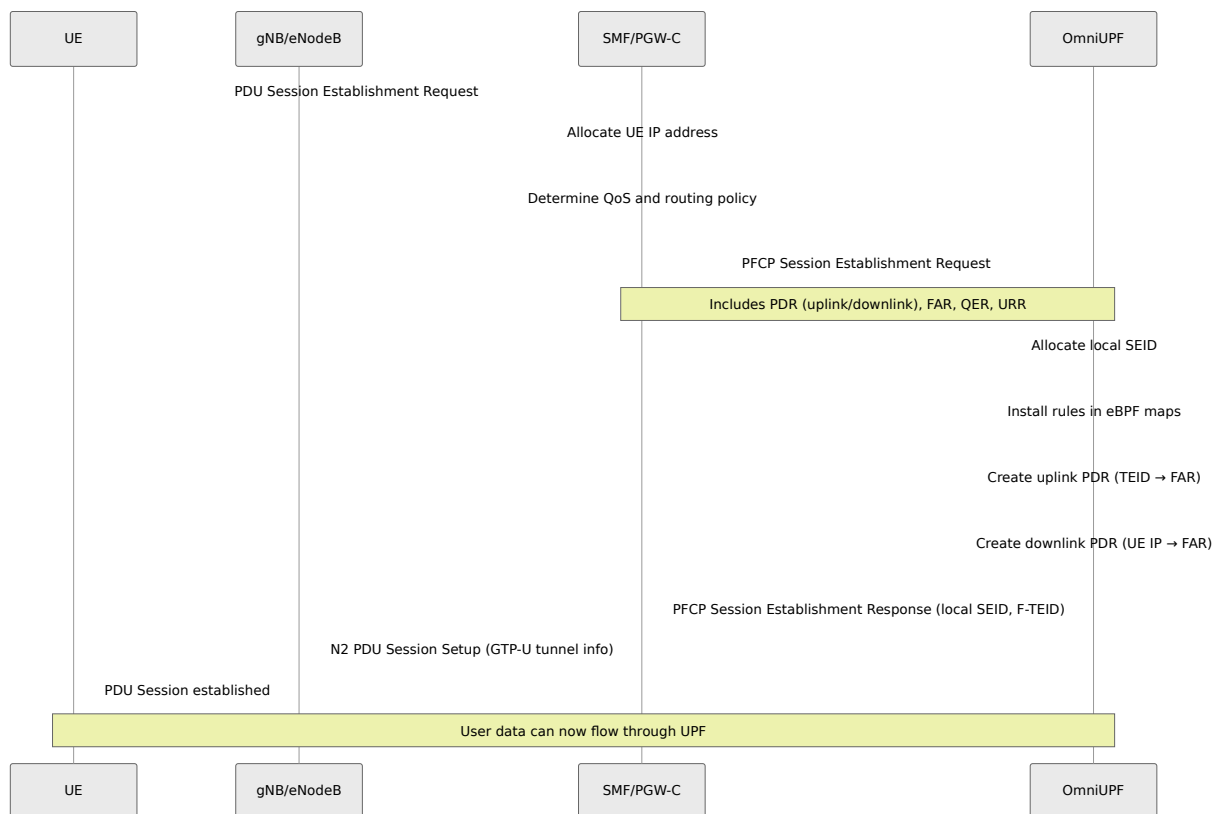
2. **TEID Matching:** Only sessions with FARs forwarding to the exact erroneous TEID are deleted
3. **Per-Peer Isolation:** Error Indications from one peer only affect sessions forwarding to that peer
4. **Multiple Sessions:** If multiple sessions forward to the same dead TEID, **all are deleted**
5. **Complementary to Recovery Timestamp:**
 - Recovery Timestamp detection = proactive (detects restart during association setup)
 - Error Indication handling = reactive (detects dead tunnels when traffic flows)
6. **Malformed Packet Handling:** Invalid Error Indications are logged and ignored (no sessions deleted)

For troubleshooting Error Indications, see the [Troubleshooting Guide](#).

PFCP Session Creation

When a UE establishes a PDU session (5G) or PDP context (LTE), the SMF creates a PFCP session at the UPF.

Session Establishment Flow:



Typical Session Contents:

- **Uplink PDR:** Match on N3 TEID, forward via FAR to N6
- **Downlink PDR:** Match on UE IP address, forward via FAR to N3 with GTP-U encapsulation
- **FAR:** Forwarding parameters (outer header creation, network instance)
- **QER:** QoS limits (MBR, GBR) and packet marking (QFI)
- **URR:** Volume reporting for charging (optional)

PFCP Session Modification

SMF can modify sessions for mobility events (handover), QoS changes, or service updates.

Common Modification Scenarios:

1. Handover (N2-based)

- Update uplink FAR with new gNB tunnel endpoint (F-TEID)
- Optionally buffer packets during path switch

- Flush buffer to new path when ready

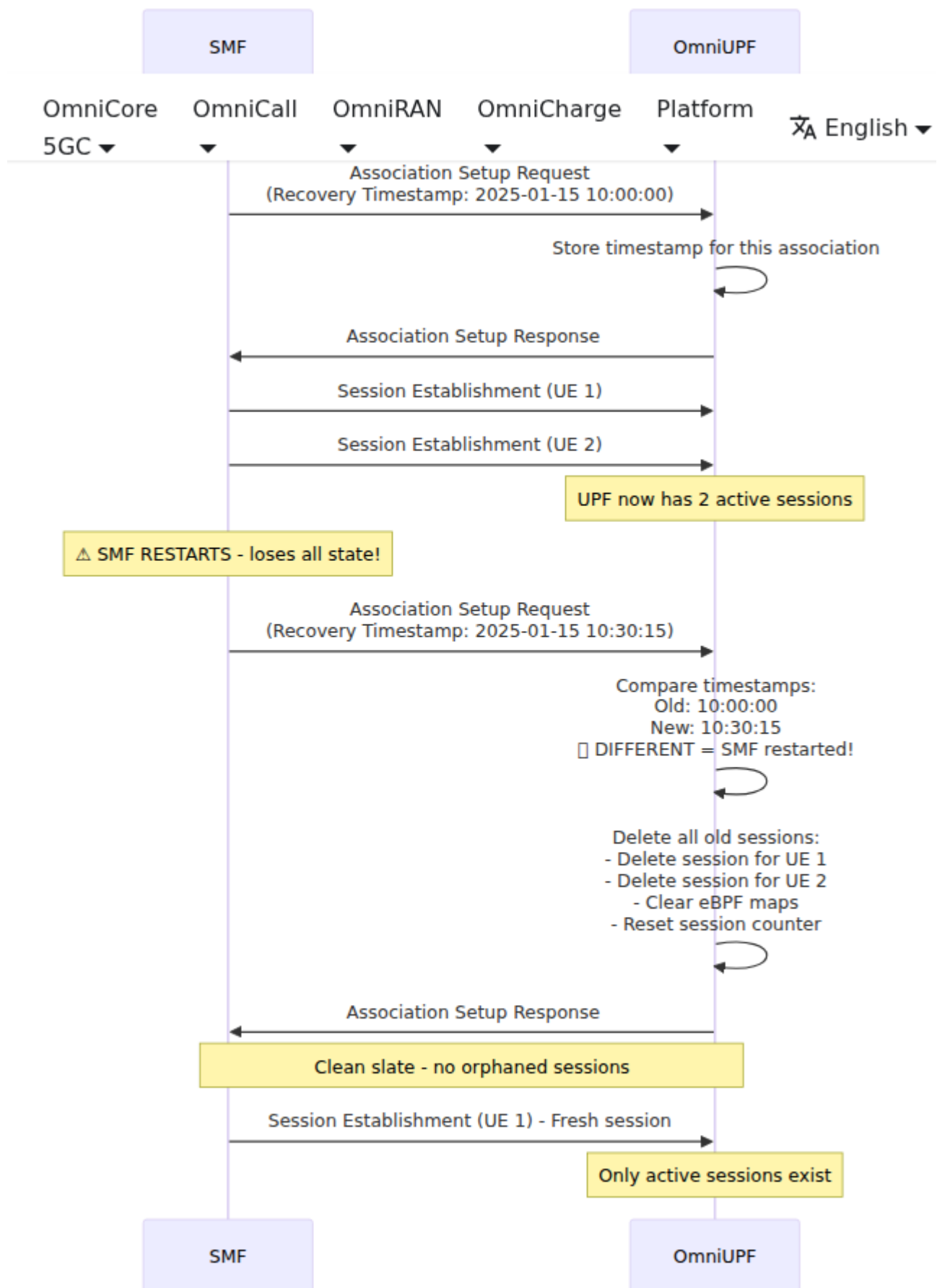
2. QoS Change

- Update QER with new MBR/GBR values
- May add/remove SDF filters in PDR for application-specific QoS

3. Service Update

- Add new PDRs for additional traffic flows
- Modify FARs for routing changes

Session Modification Flow:

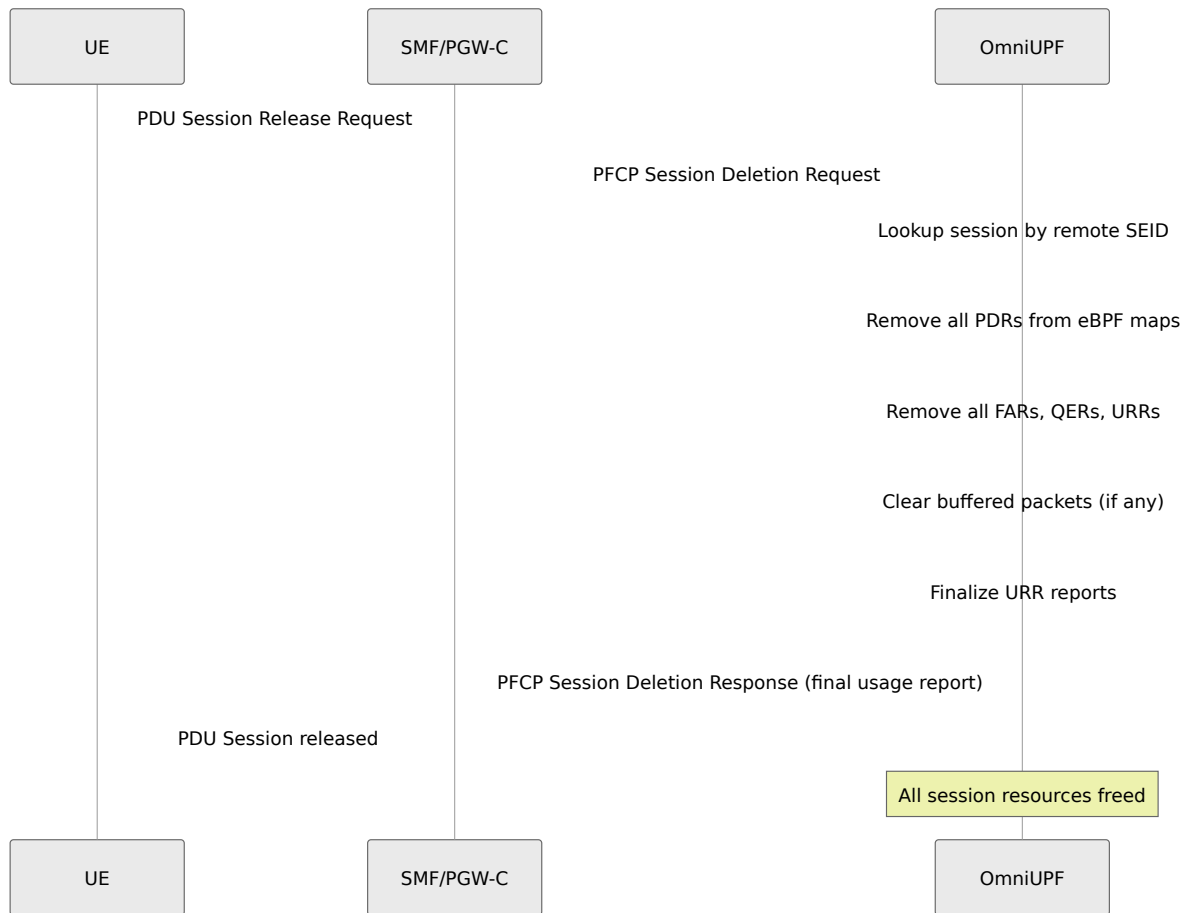


For rule management, see [Rules Management Guide](#).

PFCP Session Deletion

When a PDU session is released, SMF deletes the PFCP session at UPF.

Session Deletion Flow:



Cleanup Performed:

- All PDRs removed (uplink and downlink)
- All FARs, QERs, URRs removed
- Packet buffers cleared
- Final usage report sent to SMF for charging

Common Operations

OmniUPF provides comprehensive operational capabilities through its web-based control panel and REST API. This section covers common operational tasks and their significance.

Session Monitoring

Understanding PFCP Sessions:

PFCP sessions represent active UE PDU sessions (5G) or PDP contexts (LTE). Each session contains:

- Local and remote SEIDs (Session Endpoint Identifiers)
- PDRs for packet classification
- FARs for forwarding decisions
- QERs for QoS enforcement (optional)
- URRs for usage tracking (optional)

Key Session Operations:

- **View all sessions** with UE IP addresses, TEIDs, and rule counts
- **Filter sessions** by IP address or TEID
- **Inspect session details** including full PDR/FAR/QER/URR configurations
- **Monitor session counts** per PFCP association

For detailed session procedures, see [Sessions View](#).

Rule Management

Packet Detection Rules (PDR):

PDRs determine which packets match specific traffic flows. Operators can:

- **View uplink PDRs** keyed by TEID from N3 interface
- **View downlink PDRs** keyed by UE IP address (IPv4 and IPv6)
- **Inspect SDF filters** for application-specific classification
- **Monitor PDR counts** and capacity usage

Forwarding Action Rules (FAR):

FARs define what to do with matched packets. Operators can:

- **View FAR actions** (FORWARD, DROP, BUFFER, DUPLICATE, NOTIFY)
- **Inspect forwarding parameters** (outer header creation, destination)
- **Monitor buffering status** per FAR
- **Toggle buffering** for specific FARs during troubleshooting

QoS Enforcement Rules (QER):

QERs apply bandwidth limits and packet marking. Operators can:

- **View QoS parameters** (MBR, GBR, packet delay budget)
- **Monitor active QERs** per session
- **Inspect QFI markings** for 5G QoS flows

Usage Reporting Rules (URR):

URRs track data volumes for charging. Operators can:

- **View volume counters** (uplink, downlink, total bytes)
- **Monitor usage thresholds** and reporting triggers
- **Inspect active URRs** across all sessions

For rule operations, see [Rules Management Guide](#).

Packet Buffering

Why Buffering is Critical for UPF

Packet buffering is one of the most important functions of a UPF

because it prevents packet loss during mobility events and session reconfigurations. Without buffering, mobile users would experience dropped connections, interrupted downloads, and failed real-time communications every time they move between cell towers or when network conditions change.

The Problem: Packet Loss During Mobility

In mobile networks, users are constantly moving. When a device moves from one cell tower to another (handover), or when the network needs to reconfigure

the data path, there's a critical window where packets are in flight but the new path isn't ready yet:

After Handover

OmniUPF

GTP-U Tunnel

TEID: 67890

New gNB

Cell Tower B

During Handover -
Critical Window

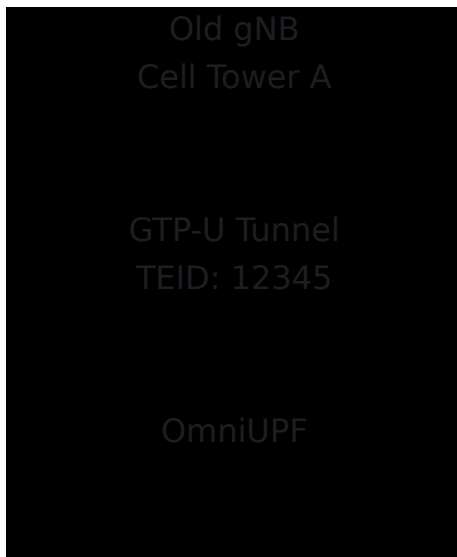
Downlink Packets
arriving for UE

OmniUPF

❑ Can't send

Where to send?
Old path closing
New path not ready

Before Handover



Without buffering: Packets arriving during this critical window would be **dropped**, causing:

- **TCP connections to stall** or reset (web browsing, downloads interrupted)
- **Video calls to freeze** or drop (Zoom, Teams, WhatsApp calls fail)
- **Gaming sessions to disconnect** (online gaming, real-time apps fail)
- **VoIP calls to have gaps** or drop entirely (phone calls interrupted)
- **Downloads to fail** and need to restart

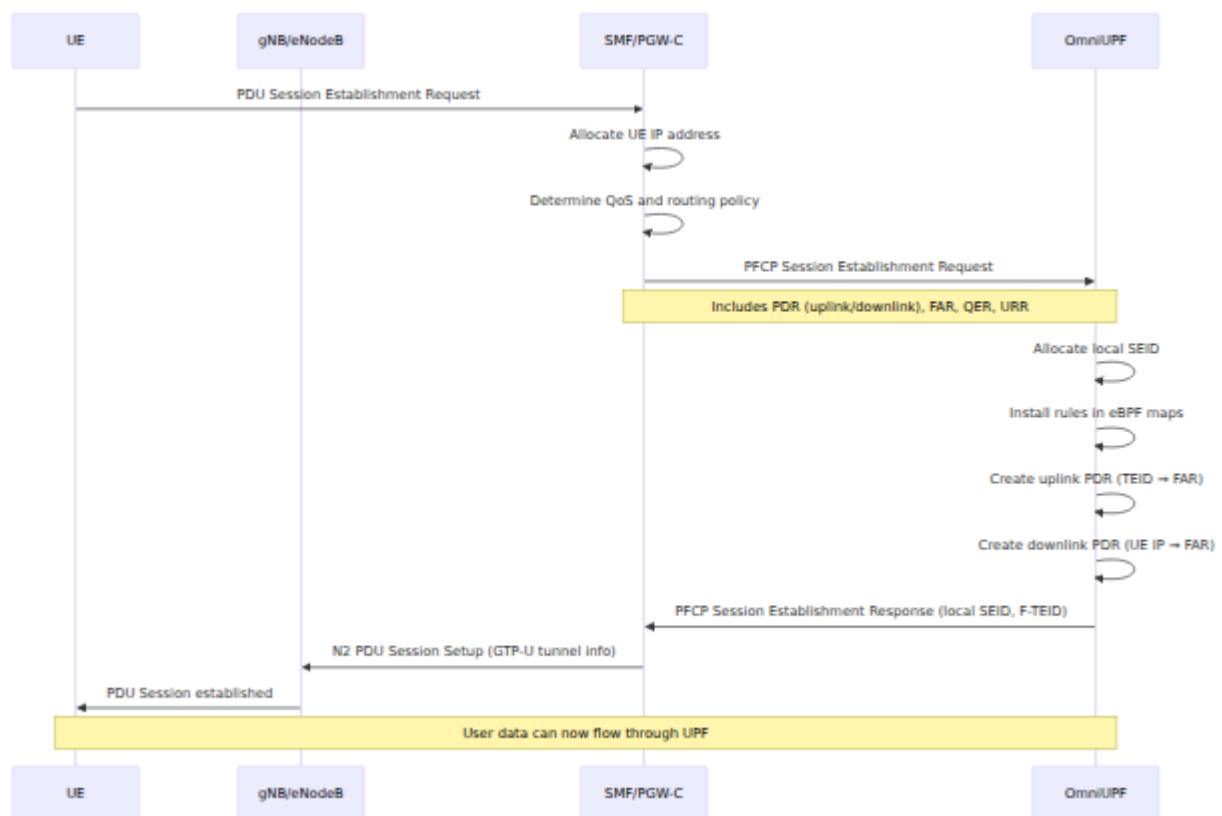
With buffering: OmniUPF temporarily holds packets until the new path is established, then forwards them seamlessly. The user experiences **zero interruption**.

When Buffering Happens

OmniUPF buffers packets in these critical scenarios:

1. N2-Based Handover (5G) / X2-Based Handover (4G)

When a UE moves between cell towers:



Timeline:

- **T+0ms:** Old path still active
- **T+10ms:** SMF tells UPF to buffer (old path closing, new path not ready)
- **T+10-50ms: Critical buffering window** - packets arrive but can't be forwarded
- **T+50ms:** New path ready, SMF tells UPF to forward
- **T+50ms+:** UPF flushes buffered packets to new path, then forwards new packets normally

Without buffering: ~40ms of packets (potentially thousands) would be **lost**.

With buffering: Zero packet loss, seamless handover.

2. Session Modification (QoS Change, Path Update)

When the network needs to change session parameters:

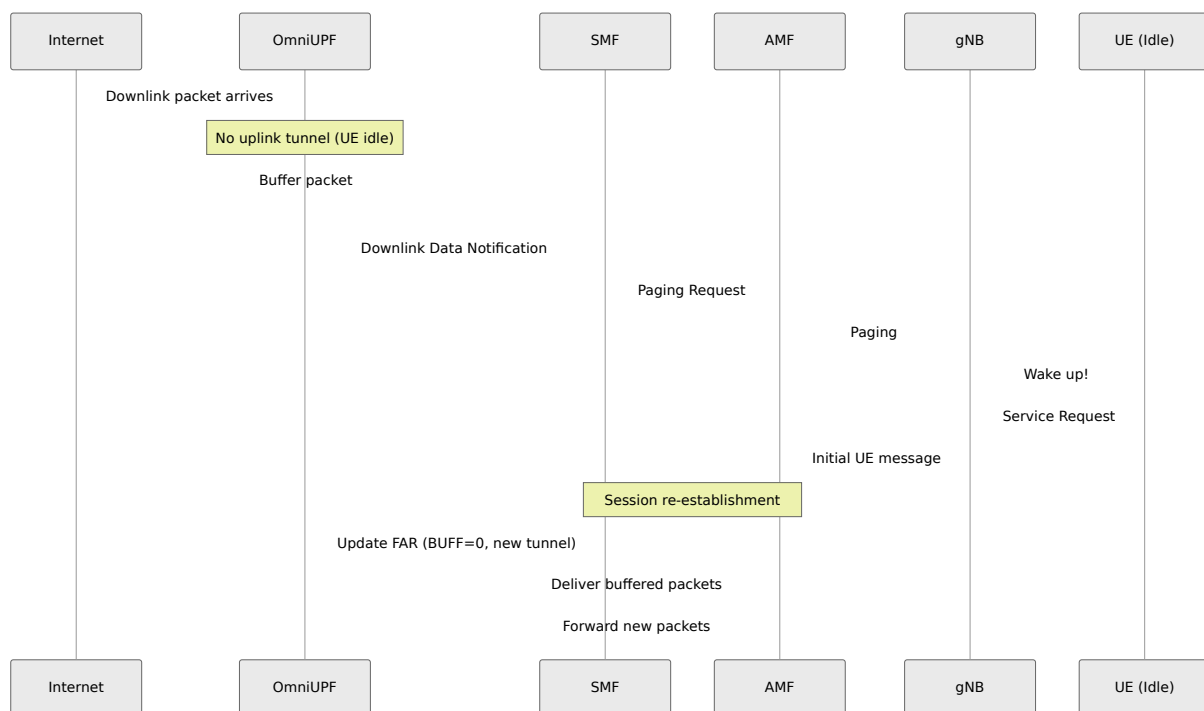
- **QoS upgrade/downgrade:** User moves from 4G to 5G coverage (NSA mode)

- **Policy change:** Enterprise user enters corporate campus (traffic steering changes)
- **Network optimization:** Core network reroutes traffic to closer UPF (ULCL update)

During the modification, the control plane may need to update multiple rules atomically. Buffering ensures packets aren't forwarded with partial/inconsistent rule sets.

3. Downlink Data Notification (Idle Mode Recovery)

When a UE is in idle mode (screen off, battery saving) and downlink data arrives:



Without buffering: The initial packet that triggered the notification would be **lost**, requiring the sender to retransmit (adds latency). **With buffering:** The packet that woke up the UE is delivered immediately when the UE reconnects.

4. Inter-RAT Handover (4G ↔ 5G)

When a UE moves between 4G and 5G coverage:

- Architecture changes (eNodeB ↔ gNB)
 - Tunnel endpoints change (different TEID allocation)
 - Buffering ensures smooth transition between RAT types
-

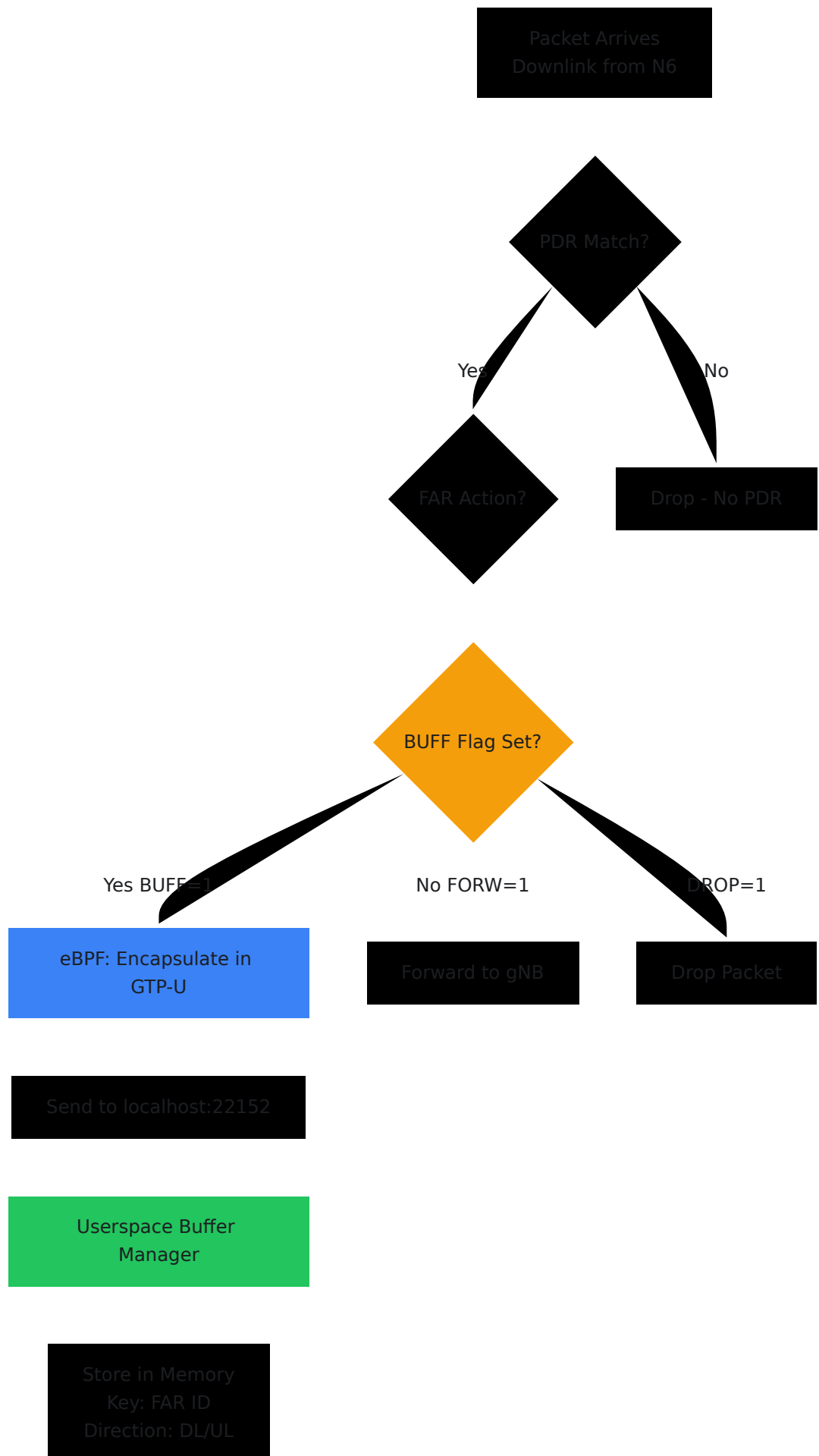
How Buffering Works in OmniUPF

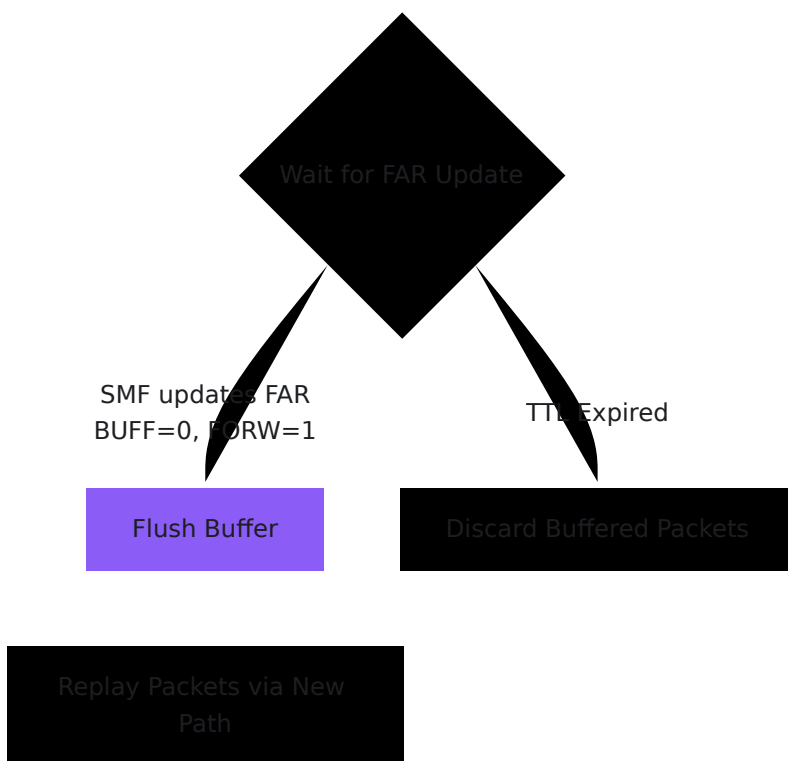
Technical Mechanism:

OmniUPF uses a **two-stage buffering architecture**:

1. **eBPF Stage (Kernel)**: Detects packets requiring buffering based on FAR action flags
2. **Userspace Stage**: Stores and manages buffered packets in memory

Buffering Process:





Key Details:

- **Buffer Port:** UDP port 22152 (packets sent from eBPF to userspace)
- **Encapsulation:** Packets wrapped in GTP-U with FAR ID as TEID
- **Storage:** In-memory per-FAR buffers with metadata (timestamp, direction, packet size)
- **Limits:**
 - Per-FAR limit: 10,000 packets (default)
 - Global limit: 100,000 packets across all FARs
 - TTL: 30 seconds (default) - packets older than TTL are discarded
- **Cleanup:** Background process removes expired packets every 60 seconds

Buffer Lifecycle:

1. **Buffering Enabled:** SMF sets FAR action BUFF=1 (bit 2) via PFCP Session Modification
2. **Packets Buffered:** eBPF detects BUFF flag, encapsulates packets, sends to port 22152
3. **Userspace Storage:** Buffer manager stores packets with FAR ID, timestamp, direction

- 4. **Buffering Disabled:** SMF sets FAR action FORW=1, BUFF=0 with new forwarding parameters
- 5. **Flush Buffer:** Userspace replays buffered packets using new FAR rules (new tunnel endpoint)
- 6. **Resume Normal:** New packets forwarded immediately via new path

Why This Matters for User Experience

Real-World Impact:

Scenario	Without Buffering	With Buffering
Video Call During Handover	Call freezes for 1-2 seconds, may drop	Seamless, no interruption
File Download at Cell Edge	Download fails, must restart	Download continues uninterrupted
Online Gaming While Moving	Connection drops, kicked from game	Smooth gameplay, no disconnects
VoIP Call in Car	Call drops every handover	Crystal clear, no drops
Streaming Video on Train	Video buffers, quality drops	Smooth playback
Mobile Hotspot for Laptop	SSH session drops, video call fails	All connections maintained

Network Operator Benefits:

- **Reduced Call Drop Rate (CDR):** Critical KPI for network quality
- **Higher Customer Satisfaction:** Users don't notice handovers
- **Lower Support Costs:** Fewer complaints about dropped connections
- **Competitive Advantage:** "Best network for coverage" marketing

Buffer Management Operations

Operators can monitor and control buffering via the Web UI and API:

Monitoring:

- **View buffered packets** per FAR ID (count, bytes, age)
- **Track buffer usage** against limits (per-FAR, global)
- **Alert on buffer overflow** or excessive buffering duration
- **Identify stuck buffers** (packets buffered > TTL threshold)

Control Operations:

- **Flush buffers:** Manually trigger buffer replay (troubleshooting)
- **Clear buffers:** Discard buffered packets (clean up stuck buffers)
- **Adjust TTL:** Change packet expiration time
- **Modify limits:** Increase per-FAR or global buffer capacity

Troubleshooting:

- **Buffer not flushing:** Check if SMF sent FAR update to disable buffering
- **Buffer overflow:** Increase limits or investigate why buffering duration is excessive
- **Old packets in buffer:** TTL may be too high, or FAR update delayed
- **Excessive buffering:** May indicate mobility issues or SMF problems

For detailed buffer operations, see [Buffer Management Guide](#).

Buffer Configuration

Configure buffering behavior in `/etc/omniupf/runtime.exs`:

```
# Buffer settings
buffer_port = 22152                                # UDP port for buffered packets
(default)
```

Recommendations:

- **High-mobility networks** (highways, trains): Increase `buffer_max_packets` to 20,000+
- **Dense urban areas** (frequent handovers): Decrease `buffer_packet_ttl` to 15s
- **Low-latency applications**: Set `buffer_packet_ttl` to 10s to prevent stale data
- **IoT networks**: Decrease limits (IoT devices generate less traffic during handover)

For complete configuration options, see [Configuration Guide](#).

Statistics and Monitoring

Packet Statistics:

Real-time packet processing metrics including:

- **RX packets**: Total received from all interfaces
- **TX packets**: Total transmitted to all interfaces
- **Dropped packets**: Packets discarded due to errors or policy
- **GTP-U packets**: Tunneled packet counts

Route Statistics:

Per-route forwarding metrics:

- **Route hits**: Packets matched by each route
- **Forwarding counts**: Success/failure per destination
- **Error counters**: Invalid TEIDs, unknown UE IPs

XDP Statistics:

eXpress Data Path performance metrics:

- **XDP processed**: Packets handled at XDP layer

- **XDP passed:** Packets sent to network stack
- **XDP dropped:** Packets dropped at XDP layer
- **XDP aborted:** Processing errors

N3/N6 Interface Statistics:

Per-interface traffic counters:

- **N3 RX/TX:** Traffic to/from RAN (gNB/eNodeB)
- **N6 RX/TX:** Traffic to/from data network
- **Total packet counts:** Aggregate interface statistics

For monitoring details, see [Monitoring Guide](#).

Capacity Management

eBPF Map Capacity Monitoring:

UPF performance depends on eBPF map capacity. Operators can:

- **Monitor map usage** with real-time percentage indicators
- **View capacity limits** for each eBPF map
- **Color-coded alerts:**
 - Green (<50%): Normal
 - Yellow (50-70%): Caution
 - Amber (70-90%): Warning
 - Red (>90%): Critical

Critical Maps to Monitor:

- `uplink_pdr_map`: Uplink traffic classification
- `downlink_pdr_map`: Downlink IPv4 traffic classification
- `far_map`: Forwarding rules
- `qer_map`: QoS rules
- `urr_map`: Usage tracking

Capacity Planning:

- Each PDR consumes one map entry (key size + value size)
- Map capacity is configured at UPF startup (kernel memory limit)
- Exceeding capacity causes session establishment failures

For capacity monitoring, see [Capacity Management](#).

Configuration Management

UPF Configuration:

View and verify UPF operational parameters:

- **N3 Interface:** IP address for RAN connectivity (GTP-U)
- **N6 Interface:** IP address for data network connectivity
- **N9 Interface:** IP address for inter-UPF communication (optional)
- **PFCP Interface:** IP address for SMF connectivity
- **API Port:** REST API listening port
- **Metrics Endpoint:** Prometheus metrics port

Dataplane Configuration:

Active eBPF datapath parameters:

- **Active N3 address:** Runtime N3 interface binding
- **Active N9 address:** Runtime N9 interface binding (if enabled)

For configuration viewing, see [Configuration View](#).

Troubleshooting

This section covers common operational issues and their resolution strategies.

Session Establishment Failures

Symptoms: PFCP sessions fail to create, UE cannot establish data connectivity

Common Root Causes:

1. PFCP Association Not Established

- Verify SMF can reach UPF PFCP interface (port 8805)
- Check PFCP association status in Sessions view
- Verify Node ID configuration matches between SMF and UPF

2. eBPF Map Capacity Exhausted

- Check Capacity view for red (>90%) map usage
- Increase eBPF map sizes in UPF configuration
- Delete stale sessions if map is full

3. Invalid PDR/FAR Configuration

- Verify UE IP address is unique and valid
- Check TEID allocation doesn't conflict
- Ensure FAR references valid network instances

4. Interface Configuration Issues

- Verify N3 interface IP is reachable from gNB
- Check routing tables for N6 connectivity to data network
- Confirm GTP-U traffic is not blocked by firewall

For detailed troubleshooting, see [Troubleshooting Guide](#).

Packet Loss or Forwarding Issues

Symptoms: UE has connectivity but experiences packet loss or no traffic flow

Common Root Causes:

1. PDR Misconfiguration

- Verify uplink PDR TEID matches gNB-assigned TEID
- Check downlink PDR UE IP matches assigned IP
- Inspect SDF filters for overly restrictive rules

2. FAR Action Issues

- Verify FAR action is FORWARD (not DROP or BUFFER)
- Check outer header creation parameters for GTP-U
- Ensure destination endpoint is correct

3. QoS Limits Exceeded

- Check QER MBR (Maximum Bit Rate) settings
- Verify GBR (Guaranteed Bit Rate) allocation
- Monitor packet drops due to rate limiting

4. Interface MTU Issues

- Verify GTP-U overhead (40-50 bytes) doesn't cause fragmentation
- Check N3/N6 interface MTU configuration
- Monitor for ICMP fragmentation needed messages

Buffer-Related Issues

Symptoms: Packets buffered indefinitely, buffer overflow

Common Root Causes:

1. Buffering Not Disabled After Handover

- Check FAR buffering flag (bit 2)
- Verify SMF sent Session Modification to disable buffering
- Manually disable buffering via control panel if stuck

2. Buffer TTL Expiration

- Check packet age in buffer view
- Verify buffer TTL configuration (default may be too long)
- Clear expired buffers manually

3. Buffer Capacity Exhausted

- Monitor total buffer usage and per-FAR limits
- Check for misconfigured rules causing excessive buffering
- Adjust max_per_far and max_total buffer limits

For buffer troubleshooting, see [Buffer Operations](#).

Statistics Anomalies

Symptoms: Unexpected packet counters, missing statistics

Common Root Causes:

1. Counter Overflow

- eBPF maps use 64-bit counters (should not overflow)
- Check for counter reset events in logs
- Verify URR reporting is functioning

2. Route Statistics Not Updating

- Verify eBPF program is attached to interfaces
- Check kernel version supports required eBPF features
- Review XDP statistics for processing errors

3. Interface Statistics Mismatch

- Compare N3/N6 stats with kernel interface counters
 - Check for traffic bypassing eBPF (e.g., local routing)
 - Verify all traffic flows through XDP hooks
-

Performance Degradation

Symptoms: High latency, low throughput, CPU saturation

Diagnosis:

1. **Monitor XDP Statistics:** Check for XDP drops or aborts
2. **Check eBPF Map Access Time:** Hash lookups should be sub-microsecond
3. **Review CPU Utilization:** eBPF should distribute across cores
4. **Analyze Network Interface:** Verify NIC supports XDP offload

Scalability Considerations:

- **XDP Performance:** 10M+ packets per second per core
- **PDR Capacity:** Millions of PDRs limited only by kernel memory
- **Session Count:** Thousands of concurrent sessions per UPF instance
- **Throughput:** Multi-gigabit throughput with proper NIC offload

For performance tuning, see [Architecture Guide](#).

Additional Documentation

Component-Specific Operations Guides

For detailed operations and troubleshooting for each UPF component:

Configuration Guide

Complete configuration reference including:

- Configuration parameters (YAML, environment variables, CLI)
- Operating modes (UPF/PGW-U/SGW-U)
- XDP attachment modes overview
- Hypervisor compatibility (Proxmox, VMware, KVM, Hyper-V, VirtualBox)
- NIC compatibility and XDP driver support
- Configuration examples for different scenarios

- Map sizing and capacity planning

XDP Modes Guide

Detailed XDP configuration and optimization including:

- XDP attachment modes explained (generic/native/offload)
- Performance comparison and benchmarks
- Step-by-step Proxmox VE native XDP setup
- Multi-queue configuration for optimal performance
- VMware ESXi, KVM, and Hyper-V XDP setup
- XDP verification and troubleshooting
- Hardware selection for XDP performance

Architecture Guide

Deep technical dive including:

- eBPF technology foundation and program lifecycle
- XDP packet processing pipeline with tail calls
- PFCP protocol implementation
- Buffering architecture (GTP-U encapsulation to port 22152)
- QoS sliding window rate limiting (5ms window)
- Performance characteristics (3.5µs latency, 10 Mpps/core)

Rules Management Guide

PFCP rules reference including:

- Packet Detection Rules (PDR) - Traffic classification
- Forwarding Action Rules (FAR) - Routing decisions with action flags
- QoS Enforcement Rules (QER) - Bandwidth management (MBR/GBR)
- Usage Reporting Rules (URR) - Volume tracking and reporting
- Uplink and downlink packet flow diagrams
- Rule processing logic and precedence

Monitoring Guide

Statistics and capacity management including:

- N3/N6 interface statistics and traffic distribution
- XDP processing statistics (pass/drop/redirect/abort)
- eBPF map capacity monitoring with color-coded zones
- Performance metrics (packet rate, throughput, drop rate)
- Capacity planning formulas and session estimation
- Alerting thresholds and best practices

Web UI Operations Guide

Control panel usage including:

- Dashboard overview and navigation
- Sessions monitoring (healthy/unhealthy states)
- Rules inspection (PDR, FAR, QER, URR details)
- Buffer monitoring and packet buffering state
- Real-time statistics dashboard
- eBPF map capacity visualization
- Configuration viewing

API Documentation

Complete REST API reference including:

- OpenAPI/Swagger interactive documentation
- API pagination (page-based and offset-based)
- PFCP sessions and associations endpoints
- Packet Detection Rules (PDR) - IPv4 and IPv6
- Forwarding Action Rules (FAR)
- QoS Enforcement Rules (QER)
- Usage Reporting Rules (URR)
- Packet buffer management
- Statistics and monitoring endpoints
- Route management and FRR integration
- eBPF map information

- Configuration management
- Authentication and security guidelines
- Common API workflows and examples

Metrics Reference

Prometheus metrics documentation including:

- PFCP message metrics (counters, latency, errors per peer)
- XDP action metrics (dataplane verdicts)
- Packet metrics (protocol-level counters with packet_type labels)
- PFCP session and association metrics (per control plane node)
- URR metrics (traffic volume per PFCP peer)
- Packet buffering metrics (buffer state, capacity, throughput)
- Downlink Data Report notification metrics (DLDR tracking)
- eBPF map capacity metrics (resource utilization)
- Prometheus configuration examples
- Grafana dashboard recommendations

PFCP Cause Codes Reference

PFCP error code documentation including:

- Cause code definitions and 3GPP compliance (TS 129.244)
- When each cause code occurs (success, client errors, server errors)
- Common failure scenarios with resolutions
- Troubleshooting with Prometheus metrics
- Association setup and session lifecycle failures
- Debugging steps for high rejection rates
- Alerting recommendations for cause codes

UE Route Management Guide

FRR routing integration including:

- FRR (Free Range Routing) overview and architecture
- UE route synchronization lifecycle

- Automatic route sync to routing daemon
- Route advertisement via OSPF and BGP
- OSPF neighbor monitoring
- OSPF External LSA database verification
- BGP peer session management
- Web UI route monitoring interface
- Manual route sync operations
- Mermaid diagrams for route flow and architecture

IPv6 / Dual-Stack Guide

User-plane IPv6 operation for IPv6 and IPv4v6 PDN sessions:

- Kernel prerequisites (IPv6 enable and forwarding)
- UE IPv6 address pool configuration
- OSPFv3 advertisement of UE /128 host routes
- IPv6 downlink/uplink data-plane behaviour
- Troubleshooting IPv6 forwarding and route advertisement

Troubleshooting Guide

Comprehensive problem diagnosis including:

- Quick diagnostic checklist and tools
 - Installation and configuration issues
 - PFCP association failures
 - Packet processing problems
 - XDP and eBPF errors
 - Performance degradation
 - Hypervisor-specific issues (Proxmox, VMware, VirtualBox)
 - NIC and driver problems
 - Step-by-step resolution procedures
-

Documentation by Use Case

Installing and Configuring OmniUPF

1. Start with this guide for overview
2. [Configuration Guide](#) for setup parameters
3. [Web UI Guide](#) to access control panel

Deploying on Proxmox

1. [XDP Modes Guide - Proxmox Native XDP Setup](#) - **Start here for performance**
2. [Configuration Guide - Hypervisor Compatibility](#)
3. [Configuration Guide - Proxmox SR-IOV Setup](#)
4. [Troubleshooting - Proxmox Issues](#)

Optimizing Performance

1. [XDP Modes Guide](#) - **Enable native XDP for 5-10x performance boost**
2. [Architecture Guide - Performance Optimization](#)
3. [Configuration Guide - XDP Modes](#)
4. [Monitoring Guide - Performance Metrics](#)
5. [Troubleshooting - Performance Issues](#)

Understanding Packet Processing

1. [Architecture Guide - Packet Processing Pipeline](#)
2. [Rules Management Guide](#)
3. [Monitoring Guide - Statistics](#)

Planning Capacity

1. [Configuration Guide - Map Sizing](#)
2. [Monitoring Guide - Capacity Planning](#)
3. [Monitoring Guide - Session Capacity Estimation](#)

Managing UE Routes and FRR Integration

1. [UE Route Management Guide](#) - Complete routing integration guide
2. [API Documentation - Route Management](#) - Route API endpoints
3. [Web UI Guide](#) - Routes page operations
4. [UE Route Management - FRR Verification](#) - OSPF LSA verification

Using the REST API

1. [API Documentation](#) - Complete API reference
2. [API Documentation - Swagger UI](#) - Interactive API explorer
3. [API Documentation - API Features](#) - API usage examples
4. [Web UI Guide](#) - Web interface as API client example

Troubleshooting Issues

1. [Troubleshooting Guide](#) - Start here
 2. [Monitoring Guide](#) - Check statistics and capacity
 3. [Web UI Guide](#) - Use control panel diagnostics
-

Quick Reference

Common API Endpoints

OmniUPF provides a REST API for monitoring and management:

```

# Status and health
GET http://localhost:8080/api/v1/upf_status

# PFCP associations
GET http://localhost:8080/api/v1/upf_pipeline

# Sessions
GET http://localhost:8080/api/v1/sessions

# Statistics
GET http://localhost:8080/api/v1/packet_stats
GET http://localhost:8080/api/v1/xdp_stats

# Capacity monitoring
GET http://localhost:8080/api/v1/map_info

# Buffer statistics
GET http://localhost:8080/api/v1/upf_buffer_info

```

For complete API documentation, access the Swagger UI at <http://<upf-ip>:8080/swagger/index.html>

Essential Configuration Parameters

```

# /etc/omniupf/runtime.exs
xdp_interfaces = "eth0"           # Interfaces for N3/N6/N9
traffic
xdp_attach_mode = "native"        # "generic" | "native" |
"offload"                         "offload"
n3_address = "10.100.50.233"      # N3 interface IP
pfcip_address = "10.100.50.241"   # PFCP listen address
pfcip_port = 8805                 # PFCP port
node_id = "10.100.50.241"        # PFCP Node ID

# Capacity
max_sessions = 100_000           # Maximum concurrent sessions

# API
api_port = 8080                  # REST API port

```

Important Monitoring Thresholds

- **eBPF Map Capacity < 70%:** Normal operation
 - **eBPF Map Capacity 70-90%:** Plan capacity increase within 1 week
 - **eBPF Map Capacity > 90%:** Critical - immediate action required
 - **Packet Drop Rate < 0.1%:** Excellent
 - **Packet Drop Rate 0.1-1%:** Good - minor issues
 - **Packet Drop Rate > 5%:** Critical - investigate immediately
 - **XDP Aborted > 0:** Critical issue with eBPF program
-

3GPP Standards Reference

OmniUPF implements the following 3GPP specifications:

Specification	Title	Relevance
TS 23.501	System architecture for the 5G System (5GS)	5G UPF architecture and interfaces
TS 23.401	General Packet Radio Service (GPRS) enhancements for E-UTRAN access	LTE UPF (PGW-U) architecture
TS 29.244	Interface between the Control Plane and the User Plane nodes (PFCP)	N4 PFCP protocol
TS 29.281	General Packet Radio System (GPRS) Tunnelling Protocol User Plane (GTPv1-U)	GTP-U encapsulation
TS 23.503	Policy and charging control framework for the 5G System (5GS)	QoS and charging
TS 29.212	Policy and Charging Control (PCC)	QoS enforcement

Glossary

5G Architecture Terms

- **3GPP**: 3rd Generation Partnership Project - Standards body for mobile telecommunications
- **AMF**: Access and Mobility Management Function - 5G core network element for access control
- **CHF**: Charging Function - 5G charging system
- **DN**: Data Network - External network (Internet, IMS, enterprise)
- **eNodeB**: Evolved Node B - LTE base station
- **F-TEID**: Fully Qualified Tunnel Endpoint Identifier - GTP-U tunnel ID with IP address
- **gNB**: Next Generation Node B - 5G base station
- **GTP-U**: GPRS Tunnelling Protocol User Plane - Tunneling protocol for user data
- **MBR**: Maximum Bit Rate - QoS parameter for maximum allowed bandwidth
- **GBR**: Guaranteed Bit Rate - QoS parameter for guaranteed minimum bandwidth
- **N3**: Interface between RAN and UPF (user plane traffic)
- **N4**: Interface between SMF and UPF (PFCP control)
- **N6**: Interface between UPF and Data Network (user plane traffic)
- **N9**: Interface between two UPFs (inter-UPF user plane traffic)
- **PCF**: Policy Control Function - 5G policy server
- **PDU**: Protocol Data Unit - Data session in 5G
- **PGW-C**: PDN Gateway Control Plane - LTE control plane equivalent to SMF
- **PGW-U**: PDN Gateway User Plane - LTE user plane (UPF equivalent)
- **QFI**: QoS Flow Identifier - 5G QoS flow marking
- **QoS**: Quality of Service - Traffic prioritization and bandwidth management
- **RAN**: Radio Access Network - Base station network (gNB/eNodeB)
- **SEID**: Session Endpoint Identifier - PFCP session ID
- **SMF**: Session Management Function - 5G core network element for session control

- **TEID:** Tunnel Endpoint Identifier - GTP-U tunnel ID
- **UE:** User Equipment - Mobile device
- **UPF:** User Plane Function - 5G packet forwarding network element

PFCP Protocol Terms

- **Association:** Control relationship between SMF and UPF
- **FAR:** Forwarding Action Rule - Determines packet forwarding behavior
- **IE:** Information Element - PFCP message component
- **Node ID:** UPF or SMF identifier (FQDN or IP address)
- **PDR:** Packet Detection Rule - Classifies packets into flows
- **PFCP:** Packet Forwarding Control Protocol - N4 control protocol
- **QER:** QoS Enforcement Rule - Applies bandwidth limits and marking
- **SDF:** Service Data Flow - Application-specific traffic filter
- **Session:** PFCP session representing UE PDU session or PDP context
- **URR:** Usage Reporting Rule - Tracks data volumes for charging

eBPF and Linux Kernel Terms

- **BPF:** Berkeley Packet Filter - Kernel packet filtering technology
- **eBPF:** Extended BPF - Programmable kernel data path
- **Hash Map:** eBPF key-value store for fast lookups
- **XDP:** eXpress Data Path - Kernel packet processing at driver level
- **Verifier:** Kernel component that validates eBPF programs for safety
- **Map:** eBPF data structure shared between kernel and userspace
- **Zero-copy:** Packet processing without copying to userspace

OmniUPF Product Terms

- **OmniUPF:** eBPF-based User Plane Function (this product)
- **Datapath:** Packet processing engine (eBPF programs)
- **Control Plane:** PFCP handler and session management
- **REST API:** HTTP API for monitoring and management
- **Web UI:** Browser-based control panel

OmniUPF Architecture Guide

Table of Contents

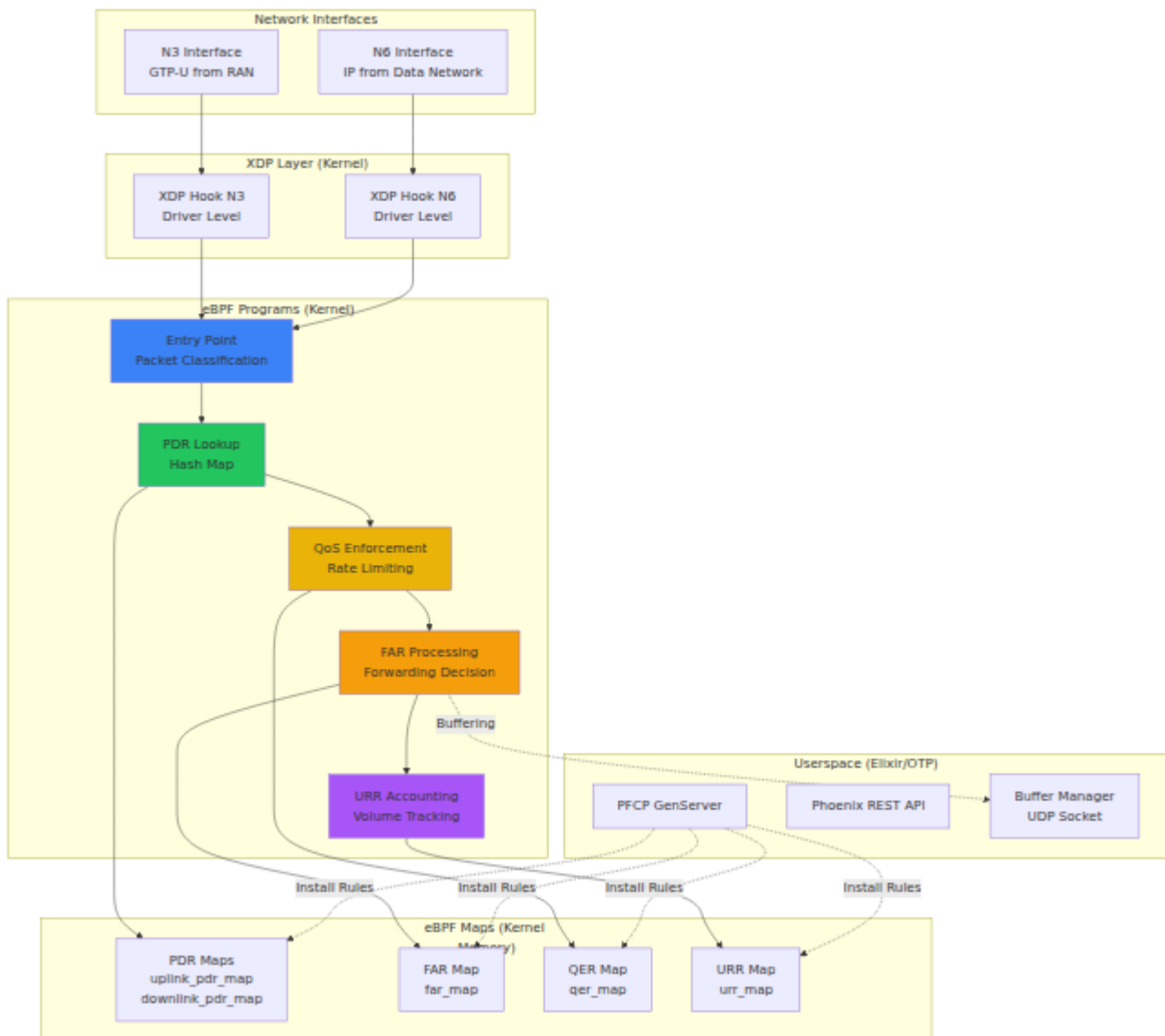
1. Overview
2. eBPF Technology Foundation
3. XDP Datapath
4. Packet Processing Pipeline
5. eBPF Map Architecture
6. Buffering Mechanism
7. QoS Enforcement
8. Performance Characteristics
9. Scalability and Tuning

Overview

OmniUPF leverages eBPF (extended Berkeley Packet Filter) and XDP (eXpress Data Path) to achieve carrier-grade performance for 5G/LTE packet processing. The control plane is implemented in Elixir/OTP using GenServer-based PFCP session management, while the data plane runs eBPF programs directly in the Linux kernel. This separation eliminates the overhead of userspace packet processing and achieves multi-gigabit throughput with microsecond latency.

The eBPF object file (`ipentrypoint_bpf.o`) is compiled from C source (in the `ebpf/xdp/` directory) and loaded at runtime by the Elixir control plane via NIF bindings to `libbpf`.

Architecture Layers



Key Design Principles

Zero-Copy Processing:

- Packets processed entirely in kernel space
- No data copying between kernel and userspace
- Direct packet manipulation using XDP

Lock-Free Data Structures:

- eBPF maps use per-CPU hash tables
- Atomic operations for concurrent access

- No mutex/spinlock overhead

Hardware Offload Ready:

- XDP offload mode supports SmartNIC execution
- Compatible with network cards supporting XDP
- Fallback to driver-native or generic modes

eBPF Technology Foundation

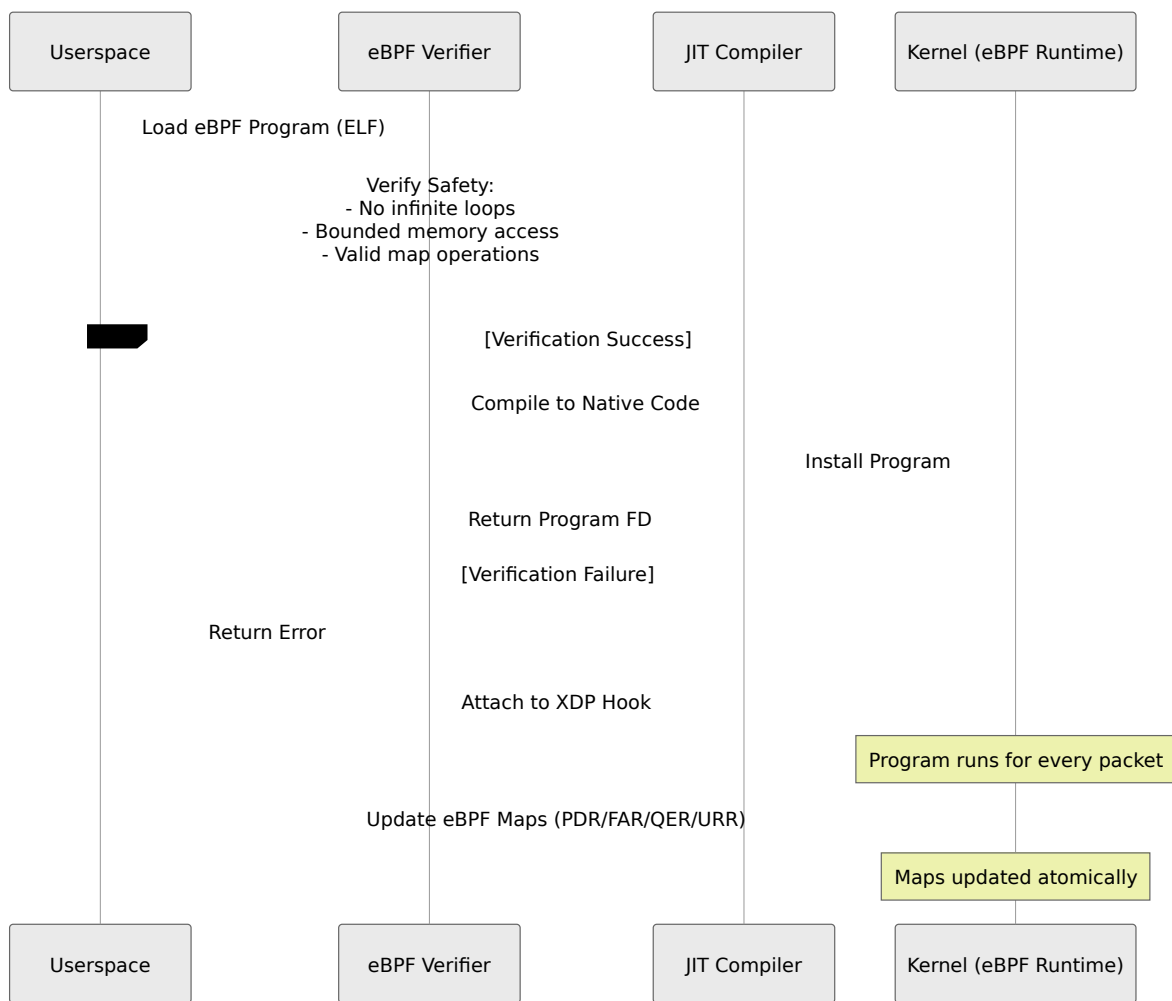
What is eBPF?

eBPF (extended Berkeley Packet Filter) is a revolutionary Linux kernel technology that allows safe, sandboxed programs to run in kernel space without changing kernel source code or loading kernel modules.

Key Features:

- **Safety:** eBPF verifier ensures programs cannot crash the kernel
- **Performance:** Runs at native kernel speed (no interpretation overhead)
- **Flexibility:** Can be updated at runtime without kernel restart
- **Observability:** Built-in tracing and statistics

eBPF Program Lifecycle



eBPF Maps

eBPF maps are kernel data structures shared between eBPF programs and userspace.

Map Types Used in OmniUPF:

Map Type	Description	Use Case
<code>BPF_MAP_TYPE_HASH</code>	Hash table with key-value pairs	PDR lookup by TEID or UE IP
<code>BPF_MAP_TYPE_ARRAY</code>	Array indexed by integer	QER, FAR, URR lookup by ID
<code>BPF_MAP_TYPE_PERCPU_HASH</code>	Per-CPU hash table (lock-free)	High-performance PDR lookups
<code>BPF_MAP_TYPE_LRU_HASH</code>	LRU (Least Recently Used) hash	Automatic eviction of old entries

Map Operations:

- **Lookup:** O(1) hash lookup (sub-microsecond)
- **Update:** Atomic updates from userspace
- **Delete:** Immediate removal of entries
- **Iterate:** Batch operations for map dumps

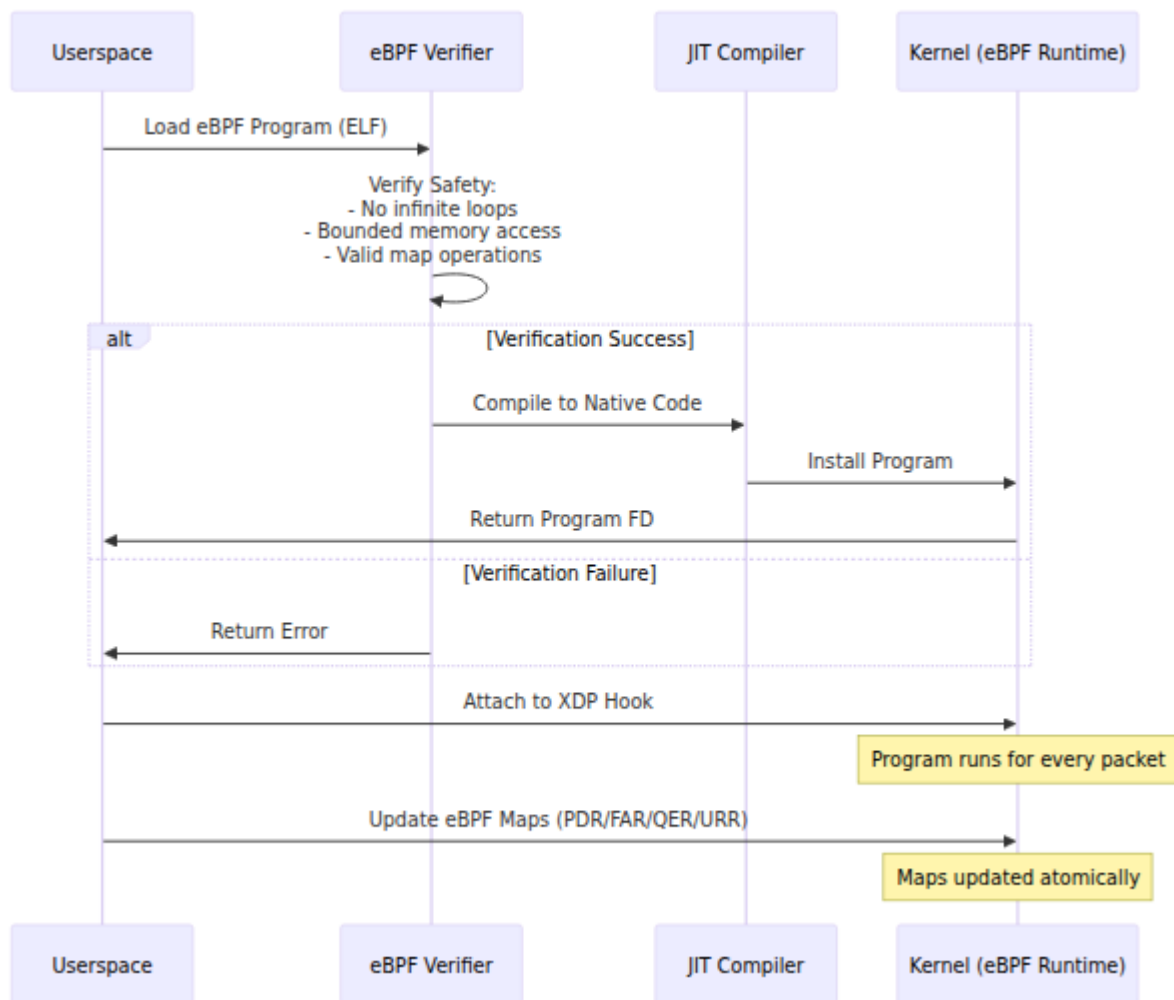
XDP Datapath

XDP Overview

XDP (eXpress Data Path) is a Linux kernel hook that allows eBPF programs to process packets at the earliest possible point-right after the network driver receives them, before the kernel networking stack.

XDP Attach Modes

OmniUPF supports three XDP attach modes, each with different performance and compatibility characteristics.



1. XDP Offload Mode

Hardware Execution (Best Performance):

- eBPF program runs directly on SmartNIC hardware
- Packet processing in NIC without touching CPU
- Achieves 100 Gbps+ throughput
- Requires compatible SmartNIC (Netronome, Mellanox ConnectX-6)

Configuration (in `runtime.exs`):

```
xdp_attach_mode = "offload"
```

Limitations:

- Requires expensive SmartNIC hardware

- Limited eBPF program complexity
 - Not all eBPF features supported in hardware
-

2. XDP Native Mode (Default for Production)

Driver-Level Execution (High Performance):

- eBPF program runs in network driver context
- Packets processed before SKB (socket buffer) allocation
- Achieves 10-40 Gbps per core
- Requires driver with XDP support (most modern drivers)

Configuration (in `runtime.exs`):

```
xdp_attach_mode = "native"
```

Advantages:

- Very high performance (multi-million pps)
- Wide hardware compatibility
- Full eBPF feature set

Supported Drivers:

- Intel: i40e, ice, ixgbe, igb
 - Mellanox: mlx4, mlx5
 - Broadcom: bnxt
 - Amazon: ena
 - Most 10G+ network cards
-

3. XDP Generic Mode

Software Emulation (Compatibility):

- eBPF program runs after kernel allocates SKB

- Software emulation of XDP behavior
- Works on any network interface
- Useful for testing and development

Configuration (in `runtime.exs`):

```
xdp_attach_mode = "generic"
```

Use Cases:

- Development and testing
- Virtualized environments (VMs without SR-IOV)
- Older network hardware
- Loopback interface testing

Performance: 1-5 Gbps (significantly slower than native/offload)

XDP Return Codes

eBPF programs return XDP action codes to tell the kernel what to do with packets:

Return Code	Meaning	Use in OmniUPF
XDP_PASS	Send packet to kernel network stack	Buffering (local delivery), ICMP, unknown traffic
XDP_DROP	Drop packet immediately	Invalid packets, rate limiting, policy drops
XDP_TX	Transmit packet back out same interface	Not currently used
XDP_REDIRECT	Send packet to different interface	Main forwarding path (N3 ↔ N6)
XDP_ABORTED	Processing error, drop packet and log	eBPF program errors

Packet Processing Pipeline

Program Structure

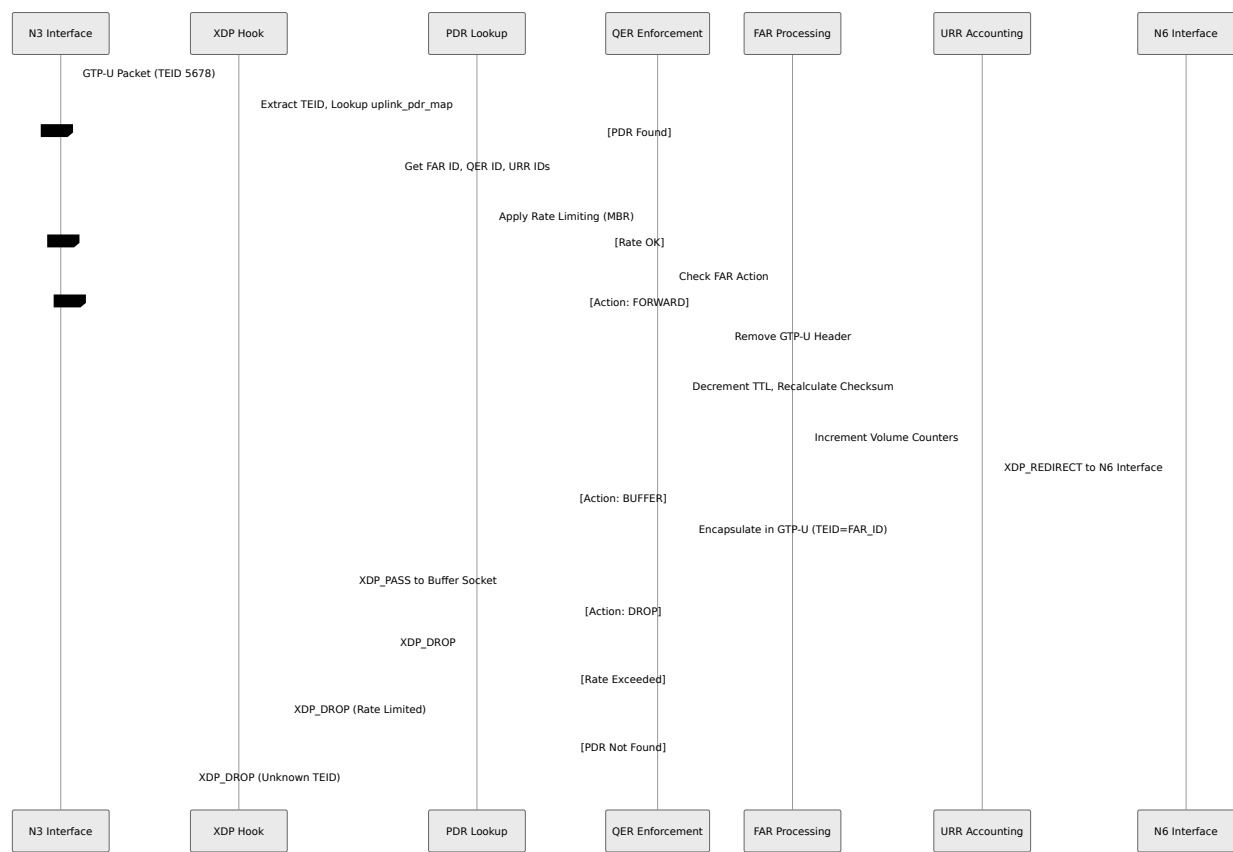
OmniUPF uses eBPF tail calls to create a modular packet processing pipeline.



Tail Calls:

- Allow eBPF programs to call other eBPF programs
- Reuses same stack frame (bounded stack depth)
- Enables modular pipeline design
- Maximum 33 tail call depth

Uplink Packet Processing



Downlink Packet Processing



eBPF Map Architecture

Map Memory Layout



Map Sizing

OmniUPF automatically calculates map sizes based on `max_sessions` configuration:

```
PDR Maps = 2 × max_sessions (uplink + downlink)
FAR Maps = 2 × max_sessions (uplink + downlink)
QER Maps = 1 × max_sessions (shared per session)
URR Maps = 3 × max_sessions (multiple URRs per session)
```

Example (`max_sessions` = 65,535):

- PDR maps: 131,070 entries each
- FAR map: 131,070 entries
- QER map: 65,535 entries
- URR map: 131,070 entries

Total Memory:

```
PDR maps: 3 × 131,070 × 212 B = ~83 MB
FAR map: 131,070 × 20 B = ~2.6 MB
QER map: 65,535 × 36 B = ~2.3 MB
URR map: 131,070 × 20 B = ~2.6 MB
Total: ~91 MB kernel memory
```

Buffering Mechanism

Buffering Overview

OmniUPF implements packet buffering for handover scenarios by encapsulating packets in GTP-U and sending them to a userspace process via UDP socket.

Buffering Architecture

Parse error on line 4: .../>2. Add UDP Header (port 22152)
3. -----
-----^ Expecting 'SQE', 'DOUBLECIRCLEEND', 'PE', '-)', 'STADIUMEND',
'SUBROUTINEEND', 'PIPE', 'CYLINDEREND', 'DIAMOND_STOP', 'TAGEND',
'TRAPEND', 'INVTRAPEND', 'UNICODE_TEXT', 'TEXT', 'TAGSTART', got 'PS'

Try again

Buffer Encapsulation Details

When buffering is enabled (FAR action bit 2 set), the eBPF program:

1. Calculates Original Packet Size:

```
orig_packet_len = ntohs(ip->tot_len); // From IP header
```

2. Expands Packet Header:

```
// Add space for: Outer IP + UDP + GTP-U  
gtp_encap_size = sizeof(struct iphdr) + sizeof(struct udphdr) +  
sizeof(struct gtpuhdr);  
bpf_xdp_adjust_head(ctx, -gtp_encap_size);
```

3. Builds Outer IP Header:

```
ip->saddr = original_sender_ip; // Preserve source to avoid  
martian filtering  
ip->daddr = local_upf_ip; // Local IP where userspace  
listener binds  
ip->protocol = IPPROTO_UDP;  
ip->ttl = 64;
```

4. Builds UDP Header:

```
udp->source = htons(22152); // BUFFER_UDP_PORT
udp->dest = htons(22152);
udp->len = htons(sizeof(udphdr) + sizeof(gtpuhdr) +
orig_packet_len);
```

5. Builds GTP-U Header:

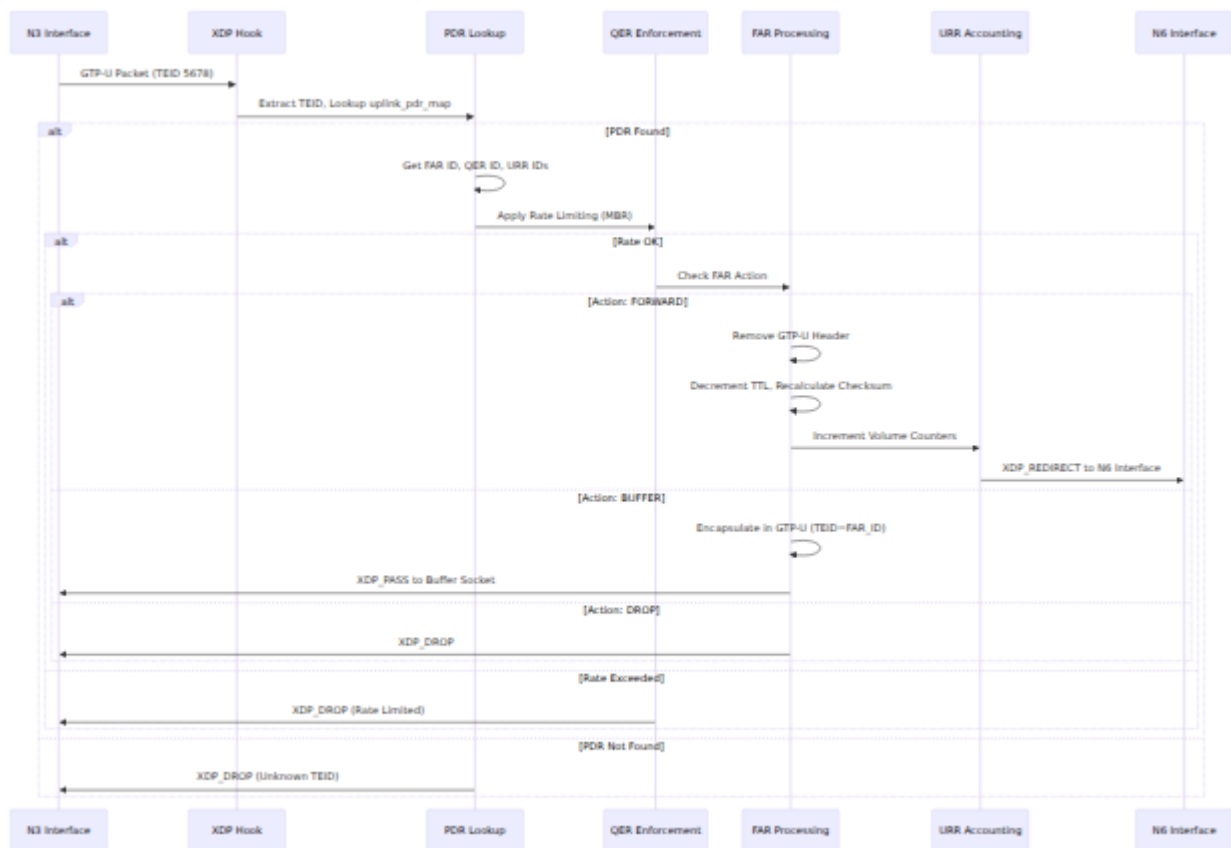
```
gtp->version = 1;
gtp->message_type = GTPU_G_PDU;
gtp->teid = htonl(far_id | (direction << 24)); // Encode FAR
ID and direction
gtp->message_length = htons(orig_packet_len);
```

6. Returns XDP_PASS:

- Kernel delivers packet to local UDP socket on port 22152
- Userspace buffer manager receives and stores packet

Buffer Flush Operation

When handover completes, SMF updates FAR to clear BUFFER flag. Buffered packets are replayed:



Buffer Management Parameters

Parameter	Default	Description
Max Per FAR	10,000 packets	Maximum packets buffered per FAR
Max Total	100,000 packets	Maximum total buffered packets
Packet TTL	30 seconds	Time before buffered packets expire
Buffer Port	22152	UDP port for buffer delivery
Buffer Cleanup Interval	60 seconds	How often to check for expired packets

QoS Enforcement

Rate Limiting Algorithm

OmniUPF implements a **sliding window rate limiter** for QoS enforcement.

Parse error on line 5: ...= packet_size × 8 × (NSEC_PER_SEC / rate -----
-----^ Expecting 'SQE', 'DOUBLECIRCLEEND', 'PE', '-)', 'STADIUMEND',
'SUBROUTINEEND', 'PIPE', 'CYLINDEREND', 'DIAMOND_STOP', 'TAGEND',
'TRAPEND', 'INVTRAPEND', 'UNICODE_TEXT', 'TEXT', 'TAGSTART', got 'PS'

Try again

Sliding Window Implementation

Algorithm (from `qer.h`):

```

static __always_inline enum xdp_action limit_rate_sliding_window(
    const __u64 packet_size,
    volatile __u64 *window_start,
    const __u64 rate)
{
    static const __u64 NSEC_PER_SEC = 1000000000ULL;
    static const __u64 window_size = 5000000ULL; // 5ms window

    // Rate = 0 means unlimited
    if (rate == 0)
        return XDP_PASS;

    // Calculate transmission time for this packet
    __u64 tx_time = packet_size * 8 * (NSEC_PER_SEC / rate);
    __u64 now = bpf_ktime_get_ns();

    // Check if we're ahead of window (packet would transmit in
    the future)
    __u64 start = *window_start;
    if (start + tx_time > now)
        return XDP_DROP; // Rate limit exceeded

    // If window has passed, reset it
    if (start + window_size < now) {
        *window_start = now - window_size + tx_time;
        return XDP_PASS;
    }

    // Update window to account for this packet
    *window_start = start + tx_time;
    return XDP_PASS;
}

```

Key Parameters:

- **Window Size:** 5ms (5,000,000 nanoseconds)
- **Per-Direction:** Separate windows for uplink and downlink
- **Atomic Updates:** Uses volatile pointers for concurrent access
- **MBR = 0:** Treated as unlimited bandwidth

QoS Example Calculation

Scenario: MBR = 100 Mbps, Packet Size = 1500 bytes

1. Transmission Time:

```
tx_time = 1500 bytes × 8 bits/byte × (1,000,000,000 ns/sec ÷  
100,000,000 bps)  
tx_time = 1500 × 8 × 10 = 120,000 ns = 120 μs
```

2. Rate Check:

- If last packet transmitted at $t=0$, next packet can transmit at $t=120\mu s$
- If packet arrives at $t=100\mu s$, it's dropped (too early)
- If packet arrives at $t=150\mu s$, it's forwarded (window advanced)

3. Maximum Packet Rate:

```
Max PPS = (100 Mbps ÷ 8) ÷ 1500 bytes = 8,333 packets/second  
Inter-packet gap = 120 μs
```

Performance Characteristics

Throughput

Configuration	Throughput	Packets/Second	Latency
XDP Offload (SmartNIC)	100 Gbps	148 Mpps	< 1 μ s
XDP Native (10G NIC, single core)	10 Gbps	8 Mpps	2-5 μ s
XDP Native (10G NIC, 4 cores)	40 Gbps	32 Mpps	2-5 μ s
XDP Generic	1-5 Gbps	0.8-4 Mpps	50-100 μ s

Latency Breakdown

Total Packet Processing Latency (XDP Native):

Stage	Latency	Cumulative
NIC RX	0.5 µs	0.5 µs
XDP Hook Invocation	0.1 µs	0.6 µs
PDR Lookup (Hash)	0.3 µs	0.9 µs
QER Rate Check	0.1 µs	1.0 µs
FAR Processing	0.5 µs	1.5 µs
URR Update	0.2 µs	1.7 µs
GTP-U Encap/Decap	0.8 µs	2.5 µs
XDP_REDIRECT	0.5 µs	3.0 µs
NIC TX	0.5 µs	3.5 µs

Total: ~3.5 µs per packet (XDP Native, 10G NIC)

CPU Utilization

Per-Core Processing Capacity:

- Single core: 8-10 Mpps (XDP Native)
- With hyper-threading: 12-15 Mpps
- Multi-core scaling: Near-linear up to 8 cores

CPU Usage by Packet Rate:

$$\text{CPU \%} \approx (\text{Packet Rate} / 10,000,000) \times 100\% \text{ per core}$$

Example: 2 Mpps traffic uses ~20% of one core

Memory Bandwidth

eBPF Map Access:

- Hash lookup: ~100 ns (cache hit)
- Hash lookup: ~300 ns (cache miss)
- Array lookup: ~50 ns (always cache hit)

Memory Bandwidth Required:

$\text{Bandwidth} = \text{Packet Rate} \times (\text{Avg Packet Size} + \text{Map Lookups} \times 64 \text{ bytes})$

Example: $10 \text{ Mpps} \times (1500 \text{ B} + 3 \text{ lookups} \times 64 \text{ B}) \approx 160 \text{ Gbps}$ memory bandwidth

Scalability and Tuning

Horizontal Scaling

Multiple UPF Instances:

Setting SMF as parent of SMF would create a cycle

Try again

Session Distribution:

- SMF distributes sessions across UPF instances
- Each UPF handles subset of UE sessions
- No inter-UPF communication needed (stateless)

Vertical Scaling

CPU Tuning:

1. Enable CPU affinity for XDP processing

2. Use RSS (Receive Side Scaling) to distribute RX queues
3. Pin eBPF programs to specific cores

NIC Tuning:

1. Increase RX ring buffer size
2. Enable multi-queue NICs (RSS)
3. Use flow director for traffic steering

Kernel Tuning:

```
# Increase locked memory limit for eBPF maps
ulimit -l unlimited

# Disable IRQ balance for XDP cores
systemctl stop irqbalance

# Set CPU governor to performance
cpupower frequency-set -g performance

# Increase network buffer sizes
sysctl -w net.core.rmem_max=134217728
sysctl -w net.core.wmem_max=134217728
```

Capacity Planning

Formula:

```
Required CPU Cores = (Expected PPS ÷ 10,000,000) × 1.5 (50% headroom)
Required Memory = (Max Sessions × 212 B × 3) + 100 MB (eBPF maps + overhead)
Required Network = (Peak Throughput × 2) + 10 Gbps (headroom)
```

Example (1 million sessions, 20 Gbps peak):

- CPU: $(20 \text{ Gbps} \div 10 \text{ Gbps per core}) \times 1.5 = 3\text{-}4 \text{ cores}$
- Memory: $(1\text{M} \times 212 \text{ B} \times 3) + 100 \text{ MB} \approx 750 \text{ MB}$

- Network: $(20 \text{ Gbps} \times 2) + 10 \text{ Gbps} = 50 \text{ Gbps}$ interfaces

Related Documentation

- **UPF Operations Guide** - General UPF operations and deployment
- **Rules Management Guide** - PDR, FAR, QER, URR details
- **Monitoring Guide** - Performance monitoring and metrics
- **Web UI Operations Guide** - Control panel usage
- **Troubleshooting Guide** - Common issues and diagnostics
- **Walled Garden Guide** - Out-of-credit redirect using the BUFF mechanism for userspace packet interception

OmniUPF Configuration Guide

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-

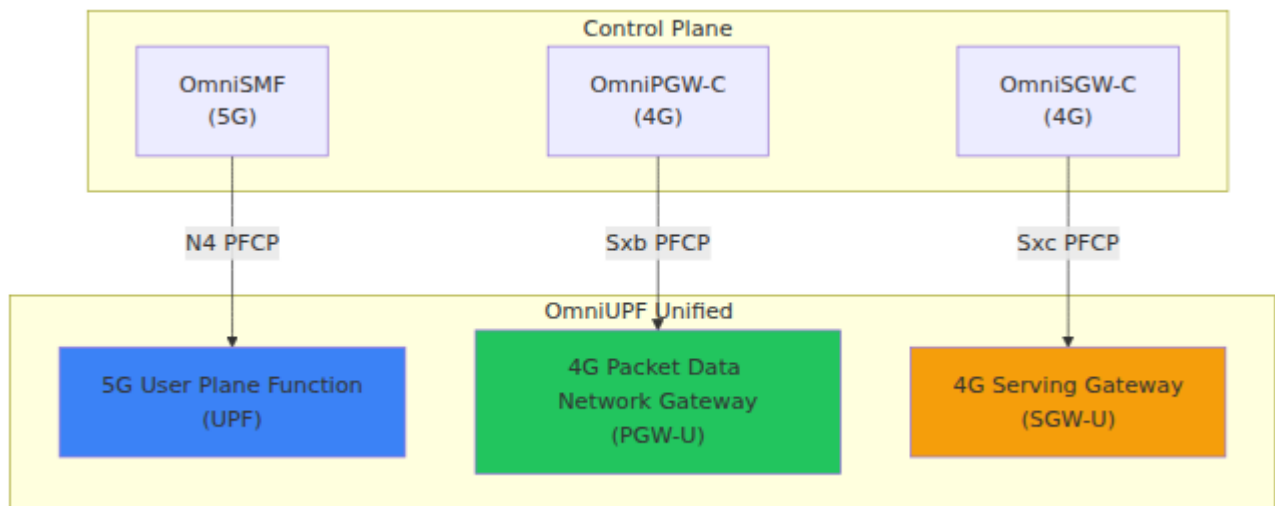
Overview

OmniUPF is a versatile user plane function that can operate in multiple modes to support both 4G (EPC) and 5G core networks. The control plane is implemented in Elixir/OTP, and configuration is managed through an Elixir configuration file (`runtime.exs`).

On package install, the configuration file is placed at `/etc/omniupf/runtime.exs` and preserved across upgrades. The UPF must be restarted after configuration changes.

Operating Modes

OmniUPF is a **unified platform** that can simultaneously operate as:



Mode Configuration

The operating mode is **determined by the control plane** (SMF, PGW-C, or SGW-C) that establishes PFCP associations with OmniUPF. No specific OmniUPF configuration is required to switch between modes.

Simultaneous Operation:

- OmniUPF can accept PFCP associations from multiple control planes concurrently
- A single OmniUPF instance can act as UPF, PGW-U, and SGW-U **at the same time**
- Sessions from different control planes are isolated and managed independently

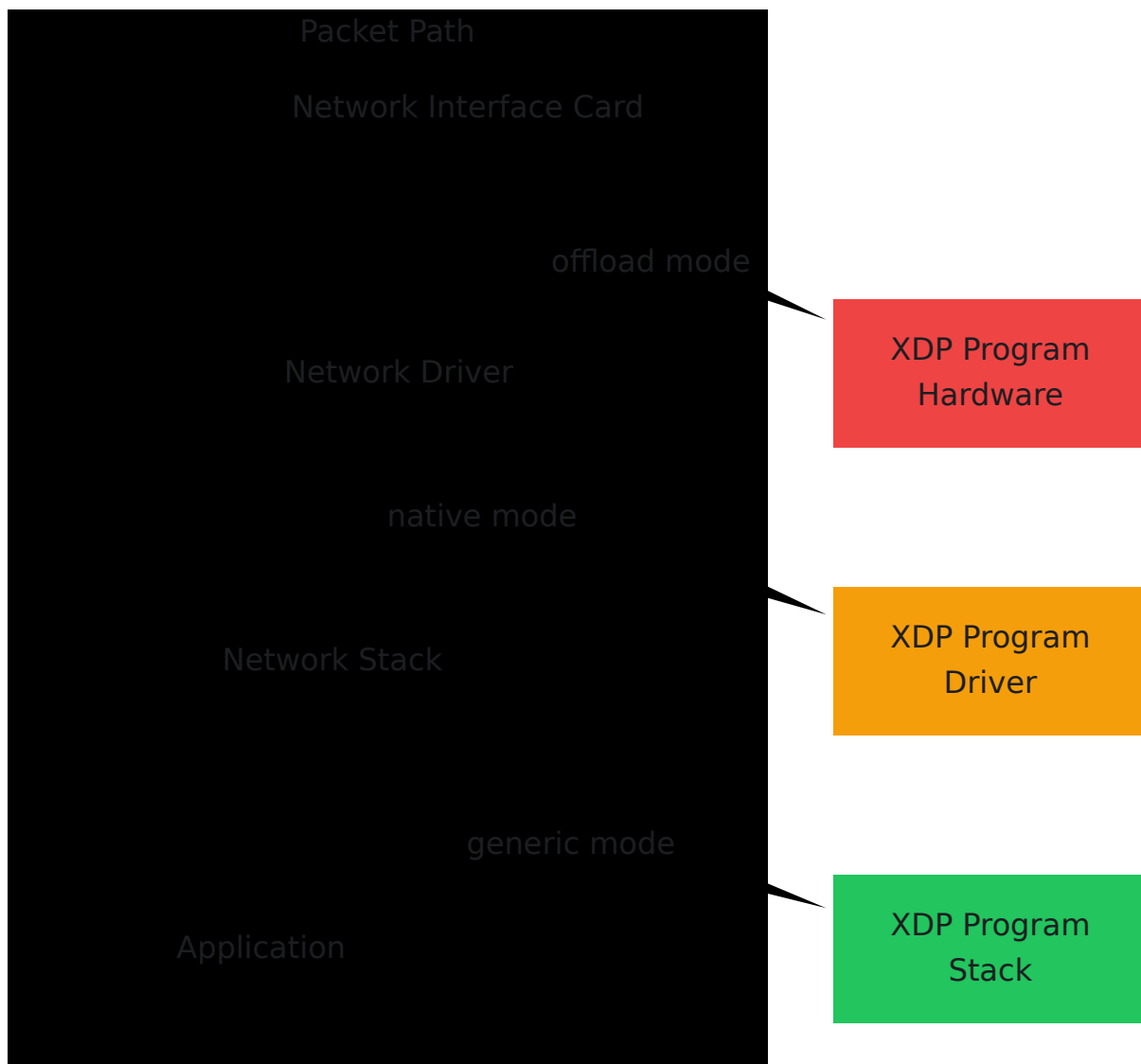
XDP Attachment Modes

OmniUPF uses XDP (eXpress Data Path) for high-performance packet processing. Three attachment modes are supported.

For detailed XDP setup instructions, especially for Proxmox and other hypervisors, see the [XDP Modes Guide](#).

Mode Comparison

Mode	Attach Point	Performance	Use Case	NIC Requirements
Generic	Network stack (kernel)	~1-2 Mpps	Testing, development, compatibility	Any NIC
Native	Network driver (kernel)	~5-10 Mpps	Production (bare metal, VM with SR-IOV)	XDP-capable driver
Offload	NIC hardware (SmartNIC)	~10-40 Mpps	High-throughput production	SmartNIC with XDP offload



Generic Mode (Default)

Description: XDP program runs in the kernel network stack

Advantages:

- Works with **any** network interface
- No special driver or hardware requirements
- Ideal for testing and development
- Compatible with all hypervisors and virtualization platforms

Disadvantages:

- Lower performance (~1-2 Mpps per core)

- Packets already passed through driver before XDP processing

Configuration (in `runtime.exs`):

```
xdp_attach_mode = "generic"
```

Best for:

- Virtual machines without SR-IOV
 - Testing and validation environments
 - NICs without XDP driver support
 - Hypervisors like Proxmox, VMware, VirtualBox
-

Native Mode (Recommended)

Description: XDP program runs at the network driver level

Advantages:

- High performance (~5-10 Mpps per core)
- Packets processed before entering network stack
- Significantly lower latency than generic mode
- Works on bare metal and SR-IOV VMs

Disadvantages:

- Requires network driver with XDP support
- Not all NICs/drivers support native XDP

Configuration (in `runtime.exs`):

```
xdp_attach_mode = "native"
```

Best for:

- Production deployments on bare metal

- VMs with SR-IOV passthrough
- NICs with XDP-capable drivers (Intel, Mellanox, etc.)

Requirements:

- XDP-capable network driver (see [NIC Compatibility](#))
 - Linux kernel 5.15+ with XDP support enabled
-

Offload Mode (Maximum Performance)

Description: XDP program runs directly on SmartNIC hardware

Advantages:

- Maximum performance (~10-40 Mpps)
- Zero CPU overhead for packet processing
- Sub-microsecond latency
- Frees CPU for control plane processing

Disadvantages:

- Requires expensive SmartNIC hardware
- Limited SmartNIC availability
- Complex setup and configuration

Configuration (in `runtime.exe`):

```
xdp_attach_mode = "offload"
```

Best for:

- Ultra-high-throughput production deployments
- Edge computing with strict latency requirements
- Environments where CPU resources are limited

Requirements:

- SmartNIC with XDP offload support (Netronome Agilio CX, Mellanox BlueField)
- Specialized firmware and drivers

Configuration Parameters

Network Interfaces

Parameter	Description	Type	Default
<code>xdp_interfaces</code>	Network interfaces for N3/N6/N9 traffic (comma-separated, or <code>"auto"</code> for all non-loopback)	String	<code>"auto"</code>
<code>gtpu_interface</code>	NIC carrying all GTP-U (N3/N9/S5-S8). Set together with <code>sgi_interface</code> to attach a GTP-U-only XDP program to this NIC; leave unset for the combined program	String	<code>nil</code>
<code>sgi_interface</code>	NIC carrying plain-IP SGi/N6. Set together with <code>gtpu_interface</code> to attach a downlink-only XDP program to this NIC	String	<code>nil</code>
<code>n3_address</code>	IPv4 address for N3 interface (GTP-U from RAN)	IP	<code>"127.0.0.1"</code>
<code>n9_address</code>	IPv4 address for N9 interface (UPF-to-UPF for ULCL)	IP	Same as <code>n3_address</code>

Example (in `runtime.exs`):

```
xdp_interfaces = "eth0,eth1"
n3_address = "10.100.50.233"
n9_address = "10.100.50.234"
```

Per-NIC datapath split. When GTP-U and SGi ride separate NICs, name each so the loader attaches a single-purpose XDP program per NIC (GTP-U-only on `gtpu_interface`, downlink-only on `sgi_interface`) instead of the combined "on-a-stick" program. Both must also appear in `xdp_interfaces`. Leave both unset (the default) to attach the combined program to every interface.

```
xdp_interfaces = "eth1,eth2"
gtpu_interface = "eth1"    # all GTP-U (N3/N9/S5-S8)
sgi_interface  = "eth2"    # plain-IP SGi/N6
```

PFCP Configuration

Parameter	Description	Type	Default
<code>pfcp_address</code>	Local address for PFCP server (N4/Sxb/Sxc interface)	IP String	<code>"127.0.0.1"</code>
<code>pfcp_port</code>	PFCP port	Integer	<code>8805</code>
<code>node_id</code>	Local Node ID for PFCP protocol	IP String	<code>"127.0.0.1"</code>
<code>heartbeat_interval_ms</code>	PFCP heartbeat interval (milliseconds)	Integer	<code>5000</code>
<code>heartbeat_timeout_ms</code>	PFCP heartbeat timeout (milliseconds)	Integer	<code>5000</code>
<code>heartbeat_retries</code>	Number of heartbeat retries before declaring peer dead	Integer	<code>3</code>
<code>association_setup_timeout</code>	Timeout waiting for a PFCP Association Setup Response when the UPF initiates an association (milliseconds)	Integer	<code>5000</code>
<code>pfcp_remote_nodes</code>	List of control-plane IP address	List of String	<code>[]</code>

Parameter	Description	Type	Default
	strings the UPF actively sets up associations with on startup (UPF-initiated). Empty means the UPF only accepts associations initiated by the control plane.		

Example (in `runtime.exs`):

```
pfcip_address = "10.100.50.241"
pfcip_port = 8805
node_id = "10.100.50.241"
heartbeat_interval_ms = 10_000
heartbeat_retries = 5
association_setup_timeout = 5_000
pfcip_remote_nodes = [] # or e.g. ["10.100.50.20",
"10.100.50.22"]
```

API and Monitoring

Parameter	Description	Type	Default
<code>api_port</code>	Local port for REST API server (Phoenix)	Integer	<code>8080</code>
<code>log_level</code>	Logging level (<code>:debug</code> , <code>:info</code> , <code>:warning</code> , <code>:error</code>)	Atom	<code>:info</code>

Example (in `runtime.exs`):

```
api_port = 8080
log_level = :debug
```

GTP Path Management

Parameter	Description	Type	Default
<code>gtpu_port</code>	GTP-U port	Integer	<code>2152</code>
<code>gtp_echo_interval</code>	Default echo interval in seconds	Integer	<code>10</code>
<code>gtp_echo_retries</code>	Max missed echoes before path failure	Integer	<code>3</code>
<code>gtp_peers</code>	List of GTP peers for Echo Request keepalives	List	<code>[]</code>

Example (in `runtime.exs`):

```
gtp_echo_interval = 15
gtp_echo_retries = 3
gtp_peers = [
  %{address: parse_ip("10.100.50.50"), echo: true, echo_interval: 10},
  %{address: parse_ip("10.100.50.60"), echo: false},
]
```

eBPF Map Capacity

Parameter	Description	Type	Default
<code>max_sessions</code>	Maximum number of concurrent sessions	Integer	<code>1_000_000</code>
<code>far_map_size</code>	Size of FAR eBPF map	Integer	<code>131_070</code>
<code>qer_map_size</code>	Size of QER eBPF map	Integer	<code>65_535</code>
<code>urr_map_size</code>	Size of URR eBPF map	Integer	<code>65_535</code>

Example (in `runtime.exs`):

```
max_sessions = 100_000
far_map_size = 131_070
qer_map_size = 65_535
urr_map_size = 131_070
```

Buffer Configuration

Downlink packets are buffered while a UE is idle, then flushed when the UE is paged. These parameters bound how much is held and for how long.

Parameter	Description	Type	Default
<code>buffer_port</code>	UDP port for buffered packets from eBPF	Integer	<code>22152</code>
<code>buffer_max_total</code>	Maximum packets buffered across all FARs (global cap)	Integer	<code>10_000</code>
<code>buffer_max_per_far</code>	Maximum packets buffered per FAR	Integer	<code>100</code>
<code>buffer_ttl_ms</code>	Time a buffered packet is held before it is dropped (milliseconds)	Integer	<code>30_000</code>
<code>buffer_cleanup_interval_ms</code>	Interval at which expired buffered packets are swept (milliseconds)	Integer	<code>5_000</code>

Example (in `runtime.exs`):

```
buffer_port = 22152
buffer_max_total = 10_000
buffer_max_per_far = 100
buffer_ttl_ms = 30_000
buffer_cleanup_interval_ms = 5_000
```

Drops caused by these limits are counted by `upf_buffer_packets_dropped_total` (labels `global_limit`, `far_limit`, `expired`). See the [Metrics Reference](#).

Feature Flags

Parameter	Description	Type	Default
<code>feature_ueip</code>	Enable UE IP allocation by OmniUPF	Boolean	<code>false</code>
<code>ueip_pool</code>	IP pool for UE IP allocation (requires <code>feature_ueip</code>)	CIDR String	<code>"10.60.0.0/24"</code>
<code>feature_ftup</code>	Enable F-TEID allocation by OmniUPF	Boolean	<code>true</code>
<code>teid_pool_start</code>	TEID allocation range start	Integer	<code>1</code>
<code>teid_pool_end</code>	TEID allocation range end	Integer	<code>10_000_000</code>

Example (UE IP allocation) (in `runtime.exs`):

```
feature_ueip = true
ueip_pool = "10.45.0.0/16"
```

Example (F-TEID allocation) (in `runtime.exs`):

```
feature_ftup = true
teid_pool_start = 1
teid_pool_end = 1_000_000
```

Route Manager Configuration

For UE route synchronization with FRR (Free Range Routing) daemon. See [Route Management Guide](#) for details.

Parameter	Description	Type	
<code>route_manager_enabled</code>	Enable automatic UE route synchronization	Boolean	<code>true</code>
<code>route_manager_type</code>	Routing daemon type (" <code>frr</code> " or " <code>static</code> ")	String	<code>"frr"</code>
<code>route_manager_nexthop</code>	Next-hop address for injected UE routes (empty = directly connected)	String	<code>""</code>
<code>route_manager_vtysh_path</code>	Path to the FRR <code>vtysh</code> binary (used when <code>route_manager_type</code> is " <code>frr</code> ")	String	<code>"/usr"</code>
<code>route_manager_sync_interval_ms</code>	Full reconciliation interval between tracked routes and the routing daemon (milliseconds)	Integer	<code>600_000</code>
<code>route_batch_interval_ms</code>	Debounce window for batching incremental route add/remove operations (milliseconds)	Integer	<code>1_000</code>

Example (in `runtime.exs`):

```
route_manager_enabled = true
route_manager_type = "frr"
route_manager_nexthop = ""
route_manager_vtysh_path = "/usr/bin/vtysh"
route_manager_sync_interval_ms = 600_000
route_batch_interval_ms = 1_000
```

When to Enable:

- Multi-UPF deployments requiring route advertisement
 - Integration with OSPF or BGP routing protocols
 - Requires FRRouting daemon installed and configured
-

eBPF / XDP Configuration

Parameter	Description	Type	Default
<code>xdp_interfaces</code>	Comma-separated list of interfaces for XDP, or <code>"auto"</code> for all non-loopback	String	<code>"auto"</code>
<code>xdp_attach_mode</code>	XDP mode: <code>"generic"</code> , <code>"native"</code> , or <code>"offload"</code>	String	<code>"generic"</code>
<code>ebpf_pin_path</code>	BPF filesystem pin path	String	<code>"/sys/fs/bpf/upf_pipeline"</code>
<code>xdp_obj_path</code>	Path to compiled eBPF object	String	<code>"/etc/omniupf/ipentrypoint_b"</code>
<code>ebpf_backend</code>	Dataplane map backend: <code>:nif</code> (direct NIF, default), <code>:port</code> (external port process), or	Atom	<code>:nif</code>

Parameter	Description	Type	Default
	<code>:mock</code> (in-memory, for tests without eBPF)		

Example (in `runtime.exs`):

```

xdp_interfaces = "auto"           # or "eth0,eth1" for specific
interfaces
xdp_attach_mode = "native"
ebpf_pin_path = "/sys/fs/bpf/upf_pipeline"
xdp_obj_path = "/etc/omniupf/ipentrypoint_bpf.o"
ebpf_backend = :nif

```

Configuration File

Elixir Configuration File (`runtime.exs`)

File: `/etc/omniupf/runtime.exs`

The configuration file uses Elixir syntax with plain variable assignments for readability. Variables are applied to the application configuration at the bottom of the file via `config :upf_ex, ...`.

```

import Config

parse_ip = fn str ->
  {:ok, addr} = :inet.parse_address(String.to_charlist(str))
  addr
end

#
=====
# PFCP (N4/Sx) Configuration
#
=====
pfcip_address = "10.100.50.241"      # IP address to listen for PFCP
pfcip_port = 8805                    # PFCP port (standard: 8805)
node_id = "10.100.50.241"          # Node ID advertised in Association
Setup

#
=====
# GTP-U Data Plane Configuration
#
=====
n3_address = "10.100.50.233"        # N3 interface IP (GTP-U toward
n9_address = n3_address              # N9 interface IP (defaults to
gtpu_port = 2152                    # GTP-U port (standard: 2152)
buffer_port = 22152                 # Buffer listener port

#
=====
# eBPF / XDP Configuration
#
=====
xdp_interfaces = "auto"              # "auto" for all non-loopback, c
separated list
xdp_attach_mode = "native"           # XDP mode: "generic", "native",
"offload"
ebpf_pin_path = "/sys/fs/bpf/upf_pipeline"
xdp_obj_path = "/etc/omniupf/ipentrypoint_bpf.o"

#
=====
# Session & Resource Pool Configuration
#

```

```

=====
max_sessions = 100_000
teid_pool_start = 1
teid_pool_end = 10_000_000
far_map_size = 131_070
qer_map_size = 65_535
urr_map_size = 65_535

#
=====
# Feature Flags
#
=====
feature_ueip = true
feature_ftup = true
ueip_pool = "10.45.0.0/16"

#
=====
# Route Management
#
=====
route_manager_enabled = true
route_manager_type = "frr"

#
=====
# Heartbeat Configuration
#
=====
heartbeat_interval_ms = 10_000
heartbeat_timeout_ms = 5_000
heartbeat_retries = 5

#
=====
# GTP-U Peer Echo Monitoring
#
=====
gtp_echo_interval = 10
gtp_echo_retries = 3
gtp_peers = [
    %{address: parse_ip("10.100.50.50"), echo: true, echo_interval: 10
]

```

```

#
=====
# HTTP API and Logging
#
=====
api_port = 8080
log_level = :info

#
=====
# Apply Configuration (do not edit below this line)
#
=====
config :upf_ex,
  pfcp_address: parse_ip.(pfcp_address),
  pfcp_port: pfcp_port,
  n3_address: parse_ip.(n3_address),
  n9_address: parse_ip.(n9_address),
  node_id: parse_ip.(node_id),
  api_port: api_port,
  ebpf_pin_path: ebpf_pin_path,
  xdp_obj_path: xdp_obj_path,
  interface_names: String.split(xdp_interfaces, ","),
  xdp_attach_mode: xdp_attach_mode,
  feature_ueip: feature_ueip,
  feature_ftup: feature_ftup,
  ueip_pool: ueip_pool,
  teid_pool_start: teid_pool_start,
  teid_pool_end: teid_pool_end,
  far_map_size: far_map_size,
  qer_map_size: qer_map_size,
  urr_map_size: urr_map_size,
  max_sessions: max_sessions,
  route_manager_enabled: route_manager_enabled,
  route_manager_type: route_manager_type,
  buffer_port: buffer_port,
  gtpu_port: gtpu_port,
  heartbeat_interval_ms: heartbeat_interval_ms,
  heartbeat_timeout_ms: heartbeat_timeout_ms,
  heartbeat_retries: heartbeat_retries,
  gtp_echo_interval: gtp_echo_interval,
  gtp_echo_retries: gtp_echo_retries,
  gtp_peers: gtp_peers

```

```
config :logger, level: log_level
```

Managing the Service

```
# Start the UPF
sudo systemctl start omniupf

# Stop the UPF
sudo systemctl stop omniupf

# Restart after configuration changes
sudo systemctl restart omniupf

# Check status
sudo systemctl status omniupf

# View logs
sudo journalctl -u omniupf -f

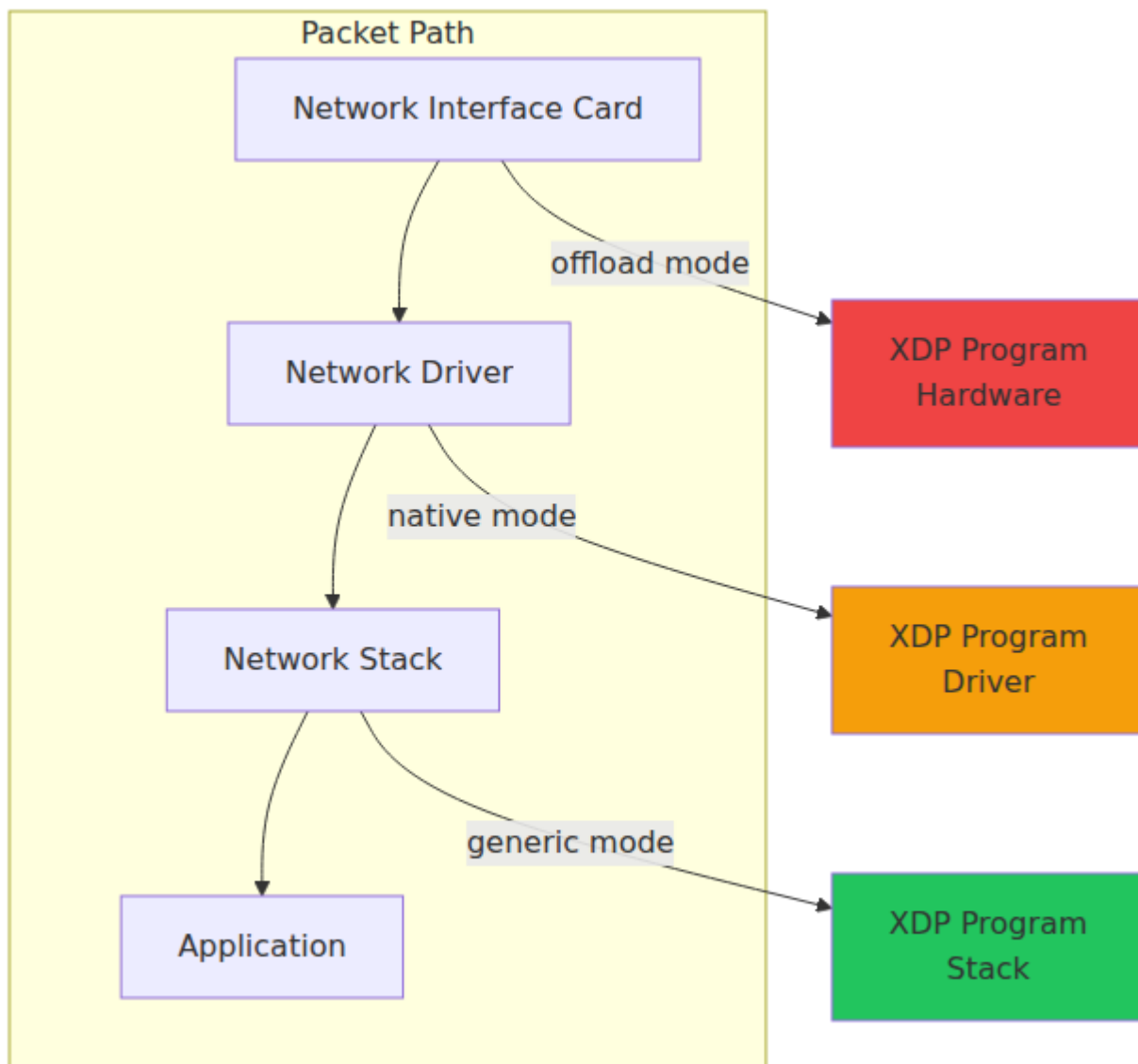
# Or use the release binary directly
sudo /opt/omniupf/bin/upf_ex start
sudo /opt/omniupf/bin/upf_ex stop
sudo /opt/omniupf/bin/upf_ex daemon    # start as background daemon
```

Hypervisor Compatibility

Overview

OmniUPF is compatible with all major hypervisors and virtualization platforms. The XDP attach mode and network configuration depend on the hypervisor's networking capabilities.

For step-by-step instructions on enabling native XDP on Proxmox and other hypervisors, see the [XDP Modes Guide](#).



Proxmox VE

Supported Configurations:

1. Bridge Mode (Generic XDP)

Use case: Standard VM networking

Configuration:

- Network Device: VirtIO or E1000
- XDP Mode: generic
- Performance: ~1-2 Mpps

Proxmox VM Settings:

```
Network Device: net0  
Model: VirtIO (paravirtualized)  
Bridge: vmbr0
```

OmniUPF Config (in `runtime.exs`):

```
xdp_interfaces = "eth0"  
xdp_attach_mode = "generic"
```

2. SR-IOV Passthrough (Native XDP)

Use case: High-performance production

Configuration:

- Network Device: SR-IOV Virtual Function
- XDP Mode: `native`
- Performance: ~5-10 Mpps

Requirements:

- Physical NIC with SR-IOV support (Intel X710, Mellanox ConnectX-5)
- SR-IOV enabled in BIOS
- IOMMU enabled (`intel_iommu=on` or `amd_iommu=on` in GRUB)

Enable SR-IOV on Proxmox:

```
# Edit GRUB configuration
nano /etc/default/grub

# Add to GRUB_CMDLINE_LINUX_DEFAULT:
intel_iommu=on iommu=pt

# Update GRUB and reboot
update-grub
reboot

# Enable VFs on NIC (example: 4 virtual functions on eth0)
echo 4 > /sys/class/net/eth0/device/sriov_numvfs

# Make persistent
echo "echo 4 > /sys/class/net/eth0/device/sriov_numvfs" >>
/etc/rc.local
chmod +x /etc/rc.local
```

Proxmox VM Settings:

```
Hardware -> Add -> PCI Device
Select: SR-IOV Virtual Function
All Functions: No
Primary GPU: No
PCI-Express: Yes (optional)
```

OmniUPF Config (in `runtime.exs`):

```
xdp_interfaces = "ens1f0"    # SR-IOV VF name
xdp_attach_mode = "native"
```

3. PCI Passthrough (Native XDP)

Use case: Dedicated NIC for single VM

Configuration:

- Entire physical NIC passed to VM

- XDP Mode: `native` or `offload` (if SmartNIC)
- Performance: ~5-40 Mpps (depends on NIC)

Proxmox VM Settings:

```
Hardware -> Add -> PCI Device  
Select: Physical NIC (e.g., 0000:01:00.0)  
All Functions: Yes  
Primary GPU: No  
PCI-Express: Yes
```

OmniUPF Config (in `runtime.exs`):

```
xdp_interfaces = "ens1f0"  
xdp_attach_mode = "native"    # or "offload" for SmartNIC
```

KVM/QEMU

Bridge Mode:

```
virt-install \  
  --name omniupf \  
  --network bridge=br0,model=virtio \  
  --disk path=/var/lib/libvirt/images/omniupf.qcow2 \  
  ...
```

SR-IOV Passthrough:

```
<interface type='hostdev' managed='yes'>  
  <source>  
    <address type='pci' domain='0x0000' bus='0x01' slot='0x10'  
function='0x1' />  
  </source>  
</interface>
```

VMware ESXi

Standard vSwitch (Generic XDP):

- Network Adapter: VMXNET3
- XDP Mode: generic

SR-IOV (Native XDP):

- Enable SR-IOV in ESXi host settings
 - Add SR-IOV network adapter to VM
 - XDP Mode: native
-

Microsoft Hyper-V

Virtual Switch (Generic XDP):

- Network Adapter: Synthetic
- XDP Mode: generic

SR-IOV (Native XDP):

- Enable SR-IOV in Hyper-V Manager
 - Configure SR-IOV on virtual network adapter
 - XDP Mode: native
-

VirtualBox

NAT/Bridged Mode (Generic XDP only):

- Network Adapter: VirtIO-Net or Intel PRO/1000
 - XDP Mode: generic
 - Note: VirtualBox does **not** support SR-IOV
-

NIC Compatibility

Understanding Mpps vs Throughput

Packets per second (Mpps) and throughput (Gbps) are not directly equivalent - the relationship depends entirely on packet size. Mobile network traffic varies dramatically in packet size, from tiny VoIP packets to large video streaming frames.

Packet Size Impact on Throughput

In mobile networks, the UPF processes GTP-U encapsulated packets on the N3 interface and native IP packets on the N6 interface.

GTP-U Encapsulation Overhead (N3 Interface):

- **Outer IPv4 header:** 20 bytes
- **Outer UDP header:** 8 bytes
- **GTP-U header:** 8 bytes
- **Total GTP-U overhead:** 36 bytes

Minimum GTP-U Packet (N3):

- **Inner IP header:** 20 bytes (IPv4)
- **Inner UDP header:** 8 bytes
- **Minimum payload:** 1 byte
- **Inner packet total:** 29 bytes
- **Plus GTP-U overhead:** 36 bytes
- **Total packet size:** 65 bytes

Throughput at 1 Mpps with minimum GTP-U packets:

$65 \text{ bytes} \times 1,000,000 \text{ pps} \times 8 \text{ bits/byte} = 520 \text{ Mbps}$

Maximum GTP-U Packet (N3 with 1500 MTU):

- **Inner IP MTU:** 1500 bytes (full inner IP packet)

- **Plus GTP-U overhead:** 36 bytes
- **Total packet size:** 1536 bytes

Throughput at 1 Mpps with maximum GTP-U packets:

$1536 \text{ bytes} \times 1,000,000 \text{ pps} \times 8 \text{ bits/byte} = 12,288 \text{ Mbps} \sim 12.3 \text{ Gbps}$

Native IP Packets (N6 Interface):

On N6 (towards Internet), packets are native IP without GTP-U:

Minimum N6 packet:

- **IP header:** 20 bytes
- **UDP header:** 8 bytes
- **Minimum payload:** 1 byte
- **Total:** 29 bytes

Throughput at 1 Mpps with minimum N6 packets:

$29 \text{ bytes} \times 1,000,000 \text{ pps} \times 8 \text{ bits/byte} = 232 \text{ Mbps}$

Maximum N6 packet (1500 MTU):

- **IP MTU:** 1500 bytes
- **Total:** 1500 bytes

Throughput at 1 Mpps with maximum N6 packets:

$1500 \text{ bytes} \times 1,000,000 \text{ pps} \times 8 \text{ bits/byte} = 12,000 \text{ Mbps} = 12 \text{ Gbps}$

Real-World Performance Examples

Intel X710 NIC (10 Mpps capacity on N3 interface with GTP-U):

Traffic Pattern	Inner Packet Size	GTP-U Total	Throughput at 10 Mpps	Typical Use Case
VoIP calls (N3)	65-150 bytes	101-186 bytes	0.8-1.5 Gbps	AMR-WB voice, G.711
Light web (N3)	400-600 bytes	436-636 bytes	3.5-5.1 Gbps	HTTP/HTTPS, messaging
Modern mobile (N3)	1200 bytes	1236 bytes	9.9 Gbps	Typical 2024 traffic mix
Video streaming (N3)	1400-1450 bytes	1436-1486 bytes	11.5-11.9 Gbps	HD/4K video chunks
Maximum MTU (N3)	1500 bytes	1536 bytes	12.3 Gbps	Large TCP downloads

On N6 interface (native IP, no GTP-U):

Traffic Pattern	Packet Size	Throughput at 10 Mpps	Typical Use Case
VoIP packets	65-150 bytes	0.5-1.2 Gbps	Voice RTP streams
Light web	400-600 bytes	3.2-4.8 Gbps	HTTP requests
Modern mobile	1200 bytes	9.6 Gbps	Typical 2024 traffic
Video streaming	1400-1450 bytes	11.2-11.6 Gbps	Video downloads
Maximum MTU	1500 bytes	12.0 Gbps	Large file transfers

At 10 Mpps with modern mobile traffic (1200-byte average), expect ~10 Gbps throughput on both N3 and N6 interfaces.

Practical Capacity Planning:

With 1200-byte average packet size (typical for modern mobile networks with video streaming):

NIC Mpps Capacity	N3 Throughput (GTP-U)	N6 Throughput (Native IP)	Realistic Deployment
1 Mpps	~1.0 Gbps	~1.0 Gbps	Small cell site, IoT gateway
5 Mpps	~4.9 Gbps	~4.8 Gbps	Medium cell site, enterprise
10 Mpps	~9.9 Gbps	~9.6 Gbps	Large cell site, small city
20 Mpps	~19.7 Gbps	~19.2 Gbps	Metro area, medium city
40 Mpps	~39.4 Gbps	~38.4 Gbps	Large metro, regional hub

XDP-Capable Network Drivers

OmniUPF requires network drivers with XDP support for **native** and **offload** modes. Generic mode works with **any** NIC.

Intel NICs

Model	Driver	XDP Support	Mode	Performance
Intel X710	i40e	Yes	Native	~10 Mpps
Intel XL710	i40e	Yes	Native	~10 Mpps
Intel E810	ice	Yes	Native	~15 Mpps
Intel 82599ES	ixgbe	Yes	Native	~8 Mpps
Intel I350	igb	Limited	Generic	~1 Mpps
Intel E1000	e1000	No	Generic only	~1 Mpps

Mellanox/NVIDIA NICs

Model	Driver	XDP Support	Mode	Performance
Mellanox ConnectX-5	mlx5	Yes	Native	~12 Mpps
Mellanox ConnectX-6	mlx5	Yes	Native	~20 Mpps
Mellanox BlueField	mlx5	Yes	Native + Offload	~40 Mpps
Mellanox ConnectX-4	mlx4	Limited	Generic	~2 Mpps

Broadcom NICs

Model	Driver	XDP Support	Mode	Performance
Broadcom BCM57xxx	bnxt_en	Yes	Native	~8 Mpps
Broadcom NetXtreme II	bnx2x	No	Generic only	~1 Mpps

Other Vendors

Model	Driver	XDP Support	Mode	Performance
Netronome Agilio CX	nfp	Yes	Offload	~30 Mpps
Amazon ENA	ena	Yes	Native	~5 Mpps
Solarflare SFC9xxx	sfc	Yes	Native	~8 Mpps
VirtIO	virtio_net	Limited	Generic	~2 Mpps

Checking NIC XDP Support

Check if driver supports XDP:

```
# Find NIC driver
ethtool -i eth0 | grep driver

# Check XDP support in driver
modinfo <driver_name> | grep -i xdp

# Example for Intel i40e
modinfo i40e | grep -i xdp
```

Verify XDP program attachment:

```
# Check if XDP program is attached
ip link show eth0 | grep -i xdp

# Example output (XDP attached):
# 2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 xdp qdisc mq
```

Recommended NICs by Use Case

With 1200-byte average packet size (modern mobile traffic):

Use Case	Recommended NIC	Mode	Mpps Capacity	Throughput (N3)
Testing/Development	Any NIC (VirtIO, E1000)	Generic	1-2 Mpps	1-2 Gbps
Small Cell Site	Intel X710, Mellanox CX-5	Native	5-10 Mpps	5-10 Gbps
Medium Cell/Metro	Intel E810, Mellanox CX-6	Native	10-20 Mpps	10-20 Gbps
Large Metro	Mellanox CX-6, Intel E810 (dual)	Native	20-40 Mpps	20-40 Gbps
Regional Hub	Mellanox BlueField, Netronome Agilio	Offload	40+ Mpps	40+ Gbps
Proxmox VM (Bridge)	VirtIO	Generic	1-2 Mpps	1-2 Gbps
Proxmox VM (SR-IOV)	Intel X710/E810 VF, Mellanox CX-5 VF	Native	5-10 Mpps	5-10 Gbps

Additional Resources

Official XDP Documentation:

- [XDP Project](#)
- [Kernel XDP Documentation](#)

NIC Compatibility Lists:

- [Cilium XDP Hardware Support](#)
 - [IO Visor XDP Drivers](#)
-

Configuration Examples

Example 1: Development Environment (Generic Mode)

Scenario: Testing OmniUPF on laptop or VM without SR-IOV

```
# Development config (/etc/omniupf/runtime.exs)
xdp_interfaces = "eth0"
xdp_attach_mode = "generic"
api_port = 8080
pfcp_address = "127.0.0.1"
pfcp_port = 8805
node_id = "127.0.0.1"
n3_address = "127.0.0.1"
log_level = :debug
max_sessions = 1_000
```

Example 2: Production Bare Metal (Native Mode)

Scenario: Production UPF on bare metal server with Intel X710 NIC

```
# Production bare metal config (/etc/omniupf/runtime.exs)
xdp_interfaces = "ens1f0,ens1f1"    # N3 on ens1f0, N6 on ens1f1
xdp_attach_mode = "native"
api_port = 8080
pfc_p_address = "10.100.50.241"
pfc_p_port = 8805
node_id = "10.100.50.241"
n3_address = "10.100.50.233"
n9_address = "10.100.50.234"
log_level = :info
max_sessions = 500_000
gtp_echo_interval = 30
gtp_peers = [
  %{address: parse_ip("10.100.50.10"), echo: true, echo_interval:
30},
  %{address: parse_ip("10.100.50.11"), echo: true, echo_interval:
30},
]
heartbeat_interval_ms = 10_000
feature_ueip = true
ueip_pool = "10.45.0.0/16"
```

Example 3: Proxmox VM with SR-IOV (Native Mode)

Scenario: Production UPF on Proxmox VM with SR-IOV passthrough

```
# Proxmox SR-IOV config (/etc/omniupf/runtime.exs)
xdp_interfaces = "ens1f0"           # SR-IOV VF
xdp_attach_mode = "native"
api_port = 8080
pfcp_address = "192.168.100.10"
pfcp_port = 8805
node_id = "192.168.100.10"
n3_address = "192.168.100.10"
log_level = :info
max_sessions = 100_000
gtp_echo_interval = 15
gtp_peers = [
  %{address: parse_ip("192.168.100.50"), echo: true},
]
```

Example 4: PGW-U Mode (4G EPC)

Scenario: OmniUPF acting as PGW-U in 4G EPC network

```
# PGW-U configuration (/etc/omniupf/runtime.exs)
xdp_interfaces = "eth0"
xdp_attach_mode = "native"
api_port = 8080
pfcp_address = "10.200.1.10"
pfcp_port = 8805
node_id = "10.200.1.10"
n3_address = "10.200.1.10"          # S5/S8 interface (GTP-U)
log_level = :info
max_sessions = 200_000
gtp_echo_interval = 20
gtp_peers = [
  %{address: parse_ip("10.200.1.50"), echo: true, echo_interval:
20},
]
heartbeat_interval_ms = 5_000
```

Example 5: Multi-Mode (UPF + PGW-U Simultaneously)

Scenario: OmniUPF serving both 5G and 4G networks concurrently

```
# Multi-mode configuration (/etc/omniupf/runtime.exs)
xdp_interfaces = "eth0,eth1"
xdp_attach_mode = "native"
api_port = 8080
pfcf_address = "10.50.1.100"
pfcf_port = 8805
node_id = "10.50.1.100"
n3_address = "10.50.1.100"
n9_address = "10.50.1.101"
log_level = :info
max_sessions = 300_000
gtp_echo_interval = 15
gtp_peers = [
  %{address: parse_ip("10.50.2.10"), echo: true, echo_interval:
15},
  %{address: parse_ip("10.50.2.20"), echo: true, echo_interval:
15},
]
heartbeat_interval_ms = 10_000
feature_ueip = true
ueip_pool = "10.60.0.0/16"
```

Example 6: SmartNIC Offload Mode

Scenario: Ultra-high-throughput deployment with Netronome Agilio CX SmartNIC

```
# SmartNIC offload configuration (/etc/omniupf/runtime.exs)
xdp_interfaces = "enpls0np0"          # SmartNIC interface
xdp_attach_mode = "offload"
api_port = 8080
pfcp_address = "10.10.1.50"
pfcp_port = 8805
node_id = "10.10.1.50"
n3_address = "10.10.1.50"
log_level = :warning
max_sessions = 1_000_000
far_map_size = 2_000_000
qer_map_size = 1_000_000
gtp_echo_interval = 30
gtp_peers = [
  %{address: parse_ip("10.10.2.10"), echo: true},
  %{address: parse_ip("10.10.2.20"), echo: true},
  %{address: parse_ip("10.10.2.30"), echo: true},
]
heartbeat_interval_ms = 15_000
```

Map Sizing and Capacity Planning

Setting Map Sizes

Set `max_sessions` and configure map sizes for your deployment:

```
max_sessions = 100_000
far_map_size = 131_070
qer_map_size = 65_535
urr_map_size = 131_070
```

Memory usage: ~91 MB for 100K sessions

Capacity Estimation

Calculate maximum sessions:

```
Max Sessions = min(  
    pdr_map_size / 2,  
    far_map_size / 2,  
    qer_map_size  
)
```

Example:

- PDR map: 200,000
- FAR map: 200,000
- QER map: 100,000

Max Sessions = $\min(100,000, 100,000, 100,000)$ = **100,000**

Memory Requirements

Per session memory usage:

- PDR: $2 \times 212 \text{ B} = 424 \text{ B}$
- FAR: $2 \times 20 \text{ B} = 40 \text{ B}$
- QER: $1 \times 36 \text{ B} = 36 \text{ B}$
- URR: $2 \times 20 \text{ B} = 40 \text{ B}$
- **Total:** $\sim 540 \text{ B}$ per session

For 100K sessions: $\sim 52 \text{ MB}$ kernel memory

Recommendation: Ensure locked memory limit allows 2x estimated usage:

```
# Check current limit
ulimit -l

# Set unlimited (required for eBPF)
ulimit -l unlimited
```

Related Documentation

- **Architecture Guide** - eBPF/XDP technical details and performance optimization
- **Rules Management Guide** - PDR, FAR, QER, URR configuration
- **Monitoring Guide** - Statistics, capacity monitoring, and alerting
- **Metrics Reference** - Complete Prometheus metrics reference
- **Web UI Guide** - Control panel operations
- **Operations Guide** - UPF architecture and deployment overview
- **Walled Garden Guide** - Out-of-credit redirect, captive portal, and whitelist configuration

IPv6 / Dual-Stack on the User Plane

How the OmniUPF handles IPv6 user traffic for IPv6 and IPv4v6 PDN sessions: the kernel prerequisites, the UE address pool, programming the IPv6 downlink from PFCP, and advertising UE host routes to the network via OSPFv3.

This page covers the **user-plane** responsibilities. The control plane (PDN type negotiation, PAA, Gx, and signalling the UE IPv6 address to the UPF over PFCP) is handled by the SMF/PGW-C. See also [Route Management](#) and the [Configuration Guide](#).

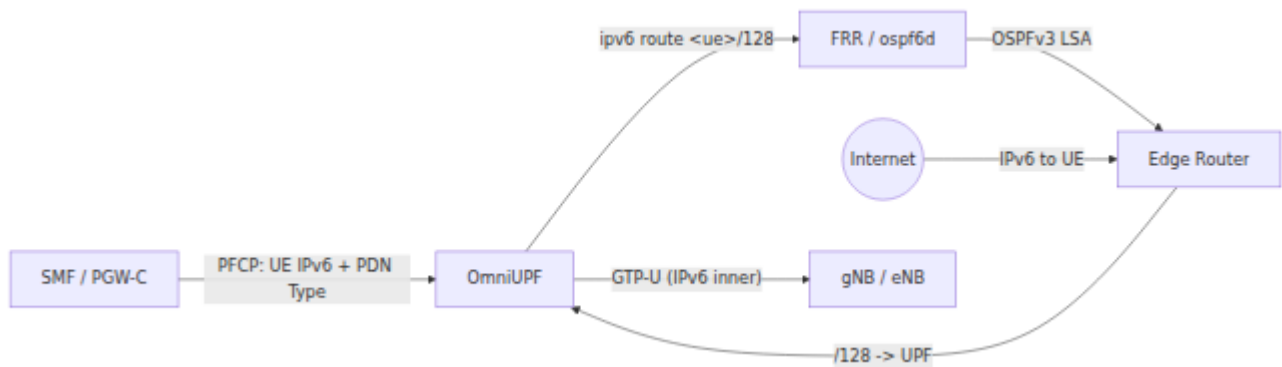
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- [Kernel Prerequisites](#)
- [UE IPv6 Address Pool](#)
- [OSPFv3 Route Advertisement](#)
- [Data Plane Behaviour](#)
- [Troubleshooting](#)

Overview

When an IPv6 (or IPv4v6) PDN session is established, the SMF/PGW-C sends the UE's IPv6 address and the PDN type to the UPF over PFCP. The UPF then:

1. Programs the **IPv6 downlink lookup** so packets destined to the UE are matched and tunnelled.
2. Adds a `/128` **host route** for the UE address and advertises it to the edge router via **OSPFv3**, so downlink traffic is attracted to this UPF.
3. Forwards user traffic in both directions (uplink decapsulation, downlink GTP-U encapsulation) for IPv6 inner packets.



Kernel Prerequisites

IPv6 must be enabled and forwarding turned on at the host level. Apply via a sysctl drop-in (e.g. under `/etc/sysctl.d/`).

Setting	Required value	Description
<code>net.ipv6.conf.all.disable_ipv6</code>	0	IPv6 must be enabled. The UPF data-plane interface needs a global IPv6 address for transit and routing.
<code>net.ipv6.conf.default.disable_ipv6</code>	0	Ensures IPv6 stays enabled on newly-appearing interfaces.
<code>net.ipv6.conf.all.forwarding</code>	1	Enables IPv6 forwarding so UE uplink traffic egresses and downlink traffic is routed to the data plane.

The data-plane interface also needs a global IPv6 address on the transit segment (towards the edge router) for OSPFv3 to form an adjacency and exchange routes.

UE IPv6 Address Pool

When the UPF allocates UE addresses (rather than receiving them from the SMF), set an IPv6 pool in `runtime.exs`. When the SMF/PGW-C supplies the UE address over PFCP, that address is used directly and this pool is not consulted for the session.

```
# /etc/omniupf/runtime.exs
config :upf_ex,
  ueip_pool: "2001:db8:6f85:70::/64"
```

Parameter	Type	Required	Default	Description
<code>ueip_pool</code>	String (CIDR)	No	-	UE IP pool used when the UPF performs address allocation. Accepts an IPv4 or IPv6 CIDR; the address family is detected from the string.

OSPFv3 Route Advertisement

Each active UE IPv6 address is installed as a `/128` host route and advertised to the edge router, mirroring the IPv4 `/32` behaviour. Routes are managed by the route manager and redistributed into OSPF by FRR.

```
# /etc/omniupf/runtime.exs
config :upf_ex,
  route_manager_enabled: true,
  route_manager_type: "frr"
```

Parameter	Type	Required	Default	Description
<code>route_manager_enabled</code>	Boolean	No	<code>false</code>	Enables UE host-route management. Must be <code>true</code> to advertise UE routes.
<code>route_manager_type</code>	String	No	-	Route backend. <code>"frr"</code> injects routes via FRR/ <code>vtysh</code> ; the static backend uses the kernel <code>ip/ipv6</code> route commands directly. Use <code>"frr"</code> for OSPFv3 advertisement.

The FRR instance must run **OSPFv3** (`ospf6d`) on the transit interface and redistribute static routes, so UE `/128` host routes are flooded to the edge router. IPv6 host routes are added with the `ipv6 route <addr>/128` command family - the IPv4 `ip route` command does not accept IPv6 prefixes. See [Route Management](#) for the route-manager lifecycle.

Data Plane Behaviour

Direction	Behaviour
Downlink (network → UE)	The inner IPv6 destination is matched against the IPv6 downlink table programmed from the PFCP session; matching packets are GTP-U encapsulated towards the gNB/eNB (or buffered if the rule's action is BUFF).
Uplink (UE → network)	GTP-U is decapsulated and the inner IPv6 packet is forwarded out the N6 interface using the kernel IPv6 FIB (hence the forwarding sysctl).
Buffering (BUFF)	Buffered IPv6 downlink packets are delivered to the userspace buffer listener and flushed on transition to forwarding, the same as IPv4.

No `accept_local` / reverse-path-filter relaxation is required on current builds; the buffer path uses a non-local outer source so packets are not dropped as martians.

Troubleshooting

IPv6 downlink traffic does not reach the UE

Symptoms: The session is established and uplink works, but traffic from the network to the UE is dropped.

Possible causes:

- The UE `/128` host route is not advertised (route manager disabled, or OSPFv3 not running on the UPF).
- The OSPFv3 adjacency between the UPF and the edge router is not established.
- The edge router has not yet installed the `/128` (convergence delay).

Resolution:

1. Confirm `route_manager_enabled: true` and `route_manager_type: "frr"`.
2. Verify the UPF FRR instance runs OSPFv3 on the transit interface and redistributes static routes.
3. Confirm the OSPFv3 adjacency is full and the edge router shows the UE `/128` learned via OSPF.

IPv6 user traffic is not forwarded at all

Symptoms: Neither uplink nor downlink IPv6 works, even with routes present.

Possible causes:

- IPv6 is disabled on the host, or forwarding is off.
- The data-plane interface has no global IPv6 address.

Resolution:

1. Verify the **kernel prerequisites** (`disable_ipv6=0`, `forwarding=1`).
2. Confirm the data-plane interface has a global IPv6 address on the transit segment.

Metrics Reference

This document describes all Prometheus metrics exposed by OmniUPF on the `/api/metrics` endpoint (the HTTP API runs on `api_port`, default `8080`). Note the `/api` prefix - every API route is served under it.

All metrics are declared in `lib/upf_ex/prometheus_metrics.ex`. Metric names, types, and labels below are taken directly from that source; if the code changes, update this file to match.

Metric Categories

1. **PFCP metrics** - control-plane message, association, session, and error counters
 2. **Session lifecycle metrics** - session create/delete/modify counters and establishment latency
 3. **Packet buffering metrics** - buffer state and throughput for idle-UE downlink buffering
 4. **Downlink Data Report (DLDR) metrics** - PFCP Session Report Request notifications and FAR index tracking
 5. **GTP-U metrics** - echo responses and Error Indication counters
 6. **URR metrics** - usage-report counters and active URR timers
 7. **eBPF map metrics** - dataplane map entry gauges
 8. **Dataplane throughput** - per-direction (N3/N6) counters, on-demand via `/api/v1/xdp_stats` only (not a scrape metric — see #57)
 9. **Resource / routing metrics** - TEID/FAR-ID pool and UE route gauges
 10. **Walled Garden metrics** - captive-portal interception, forwarding, and DNS spoofing counters
-

PFCP metrics

Control-plane protocol counters between the UPF and its PFCP peers (SMF / PGW-C / SGW-C).

Metric Name	Type	Labels	Description
<code>upf_pfcg_associations</code>	Gauge	none	Currently active PFCP associations (all peers)
<code>upf_pfcg_sessions</code>	Gauge	none	Currently active PFCP sessions (all peers)
<code>upf_pfcg_peer_restarts_total</code>	Counter	<code>peer</code>	Peer restart detected (Recovery Timer change)
<code>upf_pfcg_duplicate_requests_total</code>	Counter	none	Duplicate PFCP request detected and discarded
<code>upf_orphaned_sessions_deleted_total</code>	Counter	none	Sessions deleted after expiration of a peer restart timer
<code>upf_pfcg_messages_rx_total</code>	Counter	<code>type</code> , <code>peer</code>	PFCP messages received (by message type and peer)
<code>upf_pfcg_messages_tx_total</code>	Counter	<code>type</code> , <code>peer</code>	PFCP messages sent (by message type and peer)
<code>upf_pfcg_errors_total</code>	Counter	<code>type</code>	PFCP request errors (labelled by the error type, e.g. <code>session_conflict</code> , <code>mandatory_information_missing</code>)

Session lifecycle metrics

Metric Name	Type	Labels
<code>upf_sessions_created_total</code>	Counter	none
<code>upf_sessions_deleted_total</code>	Counter	none
<code>upf_sessions_modified_total</code>	Counter	none
<code>upf_session_establishment_duration_microseconds</code>	Histogram	none

Packet buffering metrics

The UPF buffers downlink packets when a UE is idle, holding them until the UE is paged and transitions to connected. Packets arrive from the eBPF dataplane on the buffer UDP port (default `22152`).

Metric Name	Type	Labels	Description
<code>upf_buffer_packets_received_total</code>	Counter	none	Packets received on the buffer port from the dataplane
<code>upf_buffer_packets_buffered_total</code>	Counter	none	Packets successfully added to the buffer
<code>upf_buffer_packets_flushed_total</code>	Counter	none	Packets flushed from the buffer
<code>upf_buffer_packets_dropped_total</code>	Counter	<code>reason</code>	Packets dropped from / not admitted to the buffer
<code>upf_buffer_packets_current</code>	Gauge	none	Packets currently held in the buffer
<code>upf_buffer_flush_operations_total</code>	Counter	none	Successful buffer flush operations (per FAR flush)
<code>upf_buffer_flush_packets_sent_total</code>	Counter	none	Packets sent during flush

Metric Name	Type	Labels	Description
			operations
<code>upf_buffer_flush_errors_total</code>	Counter	<code>reason</code>	Failed buffer flush operations

`upf_buffer_packets_dropped_total` `reason` values (from buffer-add drops and buffer-listener errors):

- `global_limit` - total buffer capacity (`buffer_max_total`) reached
- `far_limit` - per-FAR buffer limit (`buffer_max_per_far`) reached
- `expired` - TTL (`buffer_ttl_ms`) exceeded before flush
- `read_error` - error reading from the buffer socket
- `too_small` - packet too small for a GTP header
- `invalid_gtp_type` - non-G-PDU GTP message type
- `unknown_teid` - no PDR/FAR found for the TEID
- `not_buffering_far` - FAR does not have a BUFF action

`upf_buffer_flush_errors_total` `reason` values:

- `far_lookup_failed` - could not look up FAR info from the eBPF map
- `no_forw_action` - FAR does not have a FORW action set
- `connection_failed` - failed to open a UDP socket for flushing

Downlink Data Report (DLDR) metrics

Metrics for PFCP Session Report Request notifications sent to the control plane when downlink packets are buffered. These notifications trigger the SMF/PGW-C to page the UE.

Metric Name	Type	Labels	Description
<code>upf_dldr_sent_total</code>	Counter	<code>peer</code>	Downlink Data Reports sent, labelled by SMF/PGW-C address
<code>upf_dldr_errors_total</code>	Counter	none	DLDR encoding / send errors
<code>upf_dldr_skipped_total</code>	Counter	none	DLDRs skipped because the FAR was already notified
<code>upf_far_index_size</code>	Gauge	none	FARs registered in the FarIndex for DLDR notification

GTP-U metrics

GTP-U path-management and Error Indication counters. Error Indications are exchanged when a peer receives packets for an unknown TEID (typically after a restart).

Metric Name	Type	Labels	Description
<code>upf_gtpu_echo_responses_tx_total</code>	Counter	none	GTP-U Echo Responses sent
<code>upf_gtpu_error_indications_sent_total</code>	Counter	none	GTP-U Error Indications sent unknown TEID
<code>upf_gtpu_error_indications_rx_total</code>	Counter	none	GTP-U Error Indications received
<code>upf_error_indication_sessions_deleted_total</code>	Counter	none	Sessions deleted due to Error Indication

When Error Indications are sent: the UPF receives a GTP-U packet for a TEID that does not exist (e.g. after a restart, or the session was already deleted), and informs the sender to stop.

When Error Indications are received: a downstream peer does not recognise a TEID the UPF forwarded to; the UPF deletes the affected session to stop forwarding to a dead tunnel.

URR (Usage Reporting Rule) metrics

Metric Name	Type	Labels	Description
<code>upf_urr_reports_sent_total</code>	Counter	<code>trigger</code>	URR usage reports sent, labelled by reporting trigger
<code>upf_urr_report_errors_total</code>	Counter	none	URR report encoding / send errors
<code>upf_urr_active_timers</code>	Gauge	none	Active URR timers (periodic / time-threshold / quota-validity)

`trigger` reflects the URR reporting trigger that fired - e.g. `periodic` (PERIO), `volume_threshold` (VOLTH), `time_threshold` (TIMTH), `quota_validity` (QUVTI).

Per-URR byte counters are not exported as Prometheus metrics (to avoid high cardinality). Read individual URR statistics via the REST API at `/api/v1/urr_map`.

eBPF map metrics

Gauges for dataplane map utilisation, refreshed on each scrape.

Metric Name	Type	Labels	Description
<code>upf_ebpf_far_entries</code>	Gauge	none	FAR entries in the eBPF map
<code>upf_ebpf_pdr_uplink_entries</code>	Gauge	none	Uplink PDR entries in the eBPF map (PDRs with a TEID)
<code>upf_ebpf_pdr_downlink_entries</code>	Gauge	none	Downlink PDR entries in the eBPF map (PDRs keyed by UE IP)

`upf_ebpf_far_entries` mirrors the allocated-FAR-id pool (`upf_far_ids_allocated`), since the `far_map` holds one entry per allocated FAR id. The PDR gauges are aggregated from live session state on each scrape (cost is $O(\text{total sessions})$).

Dataplane throughput (on-demand only — not a Prometheus scrape metric)

Per-direction packet and byte counters for user-plane traffic (**N3** = GTP-U side towards the gNB/eNB; **N6** = SGi side towards the data network) come from the eBPF `upf_ext_stat` percpu map.

Removed from the Prometheus scrape (issue #57). These were previously exported as `upf_n3_*` / `upf_n6_*` gauges, populated on every `/api/metrics` scrape by a `bpf_map_lookup_elem` on the `upf_ext_stat` map — the same per-CPU map the XDP datapath writes on every packet. That per-scrape read was proven to trigger a `virtio_net` generic-XDP **TX-ring wedge** (with the scrape blocked, the exact breaking load ran 30/30 cycles with zero `NETDEV WATCHDOG`). To keep the metrics path from ever

touching the datapath, these gauges are **no longer collected or exported**.

How to read live N3/N6 counters now: `GET /api/v1/xdp_stats` returns the same fields as JSON, and only touches eBPF when you explicitly call it (not on a timer, not on a Prometheus scrape). Fields: `rx_n3` / `tx_n3` / `rx_n6` / `tx_n6` (packets) and `rx_n3_bytes` / `tx_n3_bytes` / `rx_n6_bytes` / `tx_n6_bytes`.

Durable per-direction throughput in Prometheus should instead come from the substrate fix that lets the datapath be observed safely (see #57), or from an external counter (e.g. the host/tap byte counters).

Resource / routing metrics

Metric Name	Type	Labels	Description
<code>upf_routes_total</code>	Gauge	none	UE IP routes currently tracked by the route manager
<code>upf_teid_allocated</code>	Gauge	none	TEIDs currently allocated from the pool
<code>upf_far_ids_allocated</code>	Gauge	none	FAR IDs currently allocated from the pool

Walled Garden metrics

Counters for the out-of-credit / captive-portal walled garden. See the [Walled Garden Guide](#) for behaviour.

Metric Name	Type	Labels	Description
<code>upf_walled_garden_active_redirects</code>	Gauge	none	Active wall garden redirection sessions
<code>upf_walled_garden_packets_intercepted_total</code>	Counter	none	Packets intercepted by the wall garden
<code>upf_walled_garden_packets_dropped_total</code>	Counter	none	Packets dropped by the wall garden
<code>upf_walled_garden_packets_forwarded_total</code>	Counter	<code>dst_ip</code>	Whitelisted packets forwarded per destination IP
<code>upf_walled_garden_bytes_forwarded_total</code>	Counter	<code>dst_ip</code>	Whitelisted bytes forwarded per destination IP
<code>upf_walled_garden_dns_spoofed_total</code>	Counter	<code>domain</code>	DNS spoofing attempts per domain

Metric Name	Type	Labels	Description
<code>upf_walled_garden_dns_forwarded_total</code>	Counter	<code>domain</code>	DNS forwarded (whitelisted domain) per peer

Cardinality note. The `dst_ip` and `domain` labels are unbounded. Keep the whitelist tight, and aggregate away these labels in recording rules if you scrape a busy walled garden.

Using Prometheus Metrics

Accessing Metrics

Metrics are exposed on the `/api/metrics` endpoint of the HTTP API server, which listens on `api_port` (default `8080`). Note the `/api` prefix - every API route is served under it:

```
# View raw metrics
curl http://localhost:8080/api/metrics

# Example output
upf_pfcps_sessions 42
upf_pfcps_associations 2
upf_dldrs_sent_total{peer="10.100.50.241"} 17
```

Prometheus Configuration

Add the OmniUPF target to your `prometheus.yml`:

```
scrape_configs:
  - job_name: 'omniupf'
    metrics_path: /api/metrics
    static_configs:
      - targets: ['localhost:8080']
```

Grafana Dashboards

Useful panels to build from these metrics:

- Session and association counts (`upf_pfcg_sessions`, `upf_pfcg_associations`)
- Per-direction N3/N6 throughput is available on demand via `/api/v1/xdp_stats` (removed from the scrape — see #57)
- Buffer pressure (`upf_buffer_packets_current`, drop rate by `reason`)
- DLDR / paging activity (`rate(upf_dldr_sent_total[5m])`)
- Error Indication and peer-restart rates for tunnel-health alerting

Related Documentation

- **Monitoring Guide** - Statistics monitoring, capacity planning, and alerting
- **Configuration Guide** - Configure `api_port`, buffer tuning, and other UPF options
- **Web UI Guide** - View metrics in the Statistics page
- **Architecture Guide** - eBPF datapath and performance optimization
- **Rules Management Guide** - Understanding PDR, FAR, QER, URR metrics
- **Walled Garden Guide** - Captive-portal redirect and whitelist behaviour
- **Troubleshooting Guide** - Using metrics for diagnostics

Monitoring Guide

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Overview

Effective monitoring of OmniUPF is critical for maintaining service quality, preventing capacity exhaustion, and troubleshooting performance issues. OmniUPF provides comprehensive real-time metrics through its Web UI and REST API.

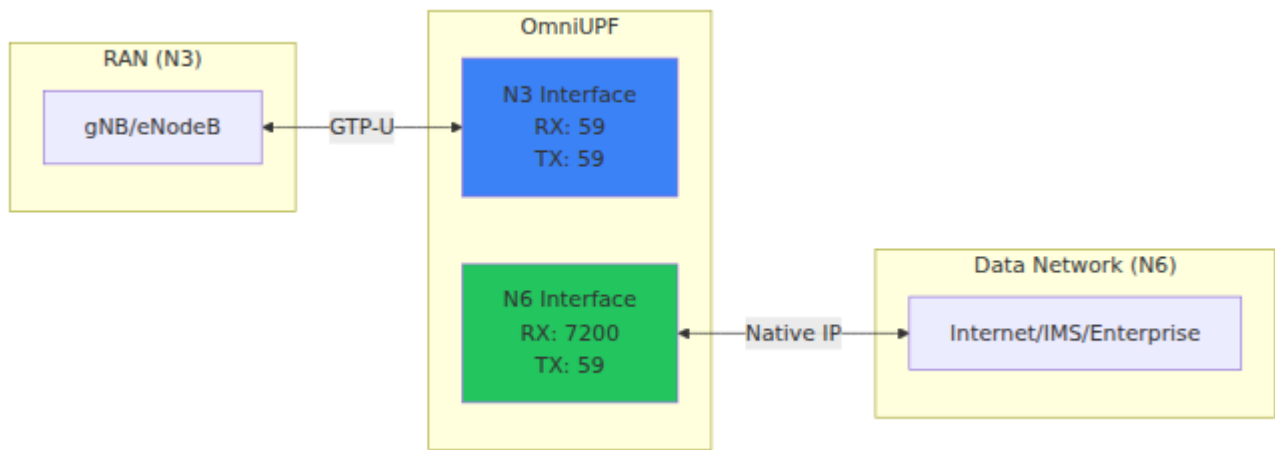
Monitoring Categories

Category	Purpose	Update Frequency	Key Metrics
Packet Statistics	Track packet processing rates and errors	Real-time	RX/TX packets, drops, protocol breakdown
Interface Statistics	Monitor N3/N6 traffic distribution	Real-time	N3 RX/TX, N6 RX/TX
XDP Statistics	Track kernel datapath performance	Real-time	XDP processed, passed, dropped, aborted
Route Statistics	Monitor packet routing decisions	Real-time	FIB lookups, cache hits/misses
eBPF Map Capacity	Prevent resource exhaustion	Every 10s	Map usage percentages, used vs. capacity
Buffer Statistics	Track packet buffering during mobility	Every 5s	Buffered packets, buffer age, FAR count

Statistics Monitoring

N3/N6 Interface Statistics

N3/N6 interface statistics provide visibility into traffic distribution between the RAN (N3) and Data Network (N6).



Metrics:

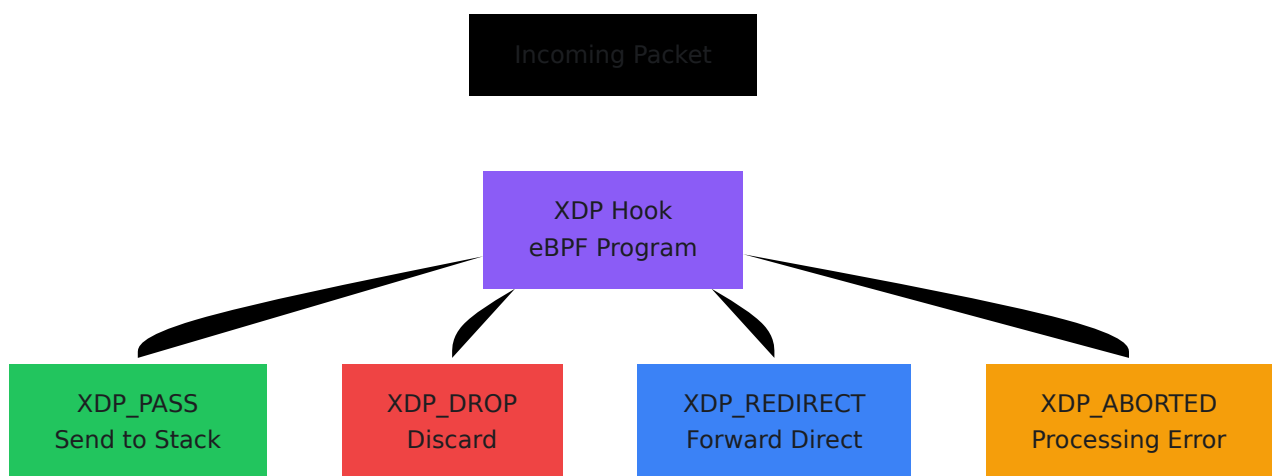
- **RX N3**: Packets received from RAN (uplink GTP-U traffic)
- **TX N3**: Packets transmitted to RAN (downlink GTP-U traffic)
- **RX N6**: Packets received from Data Network (downlink native IP)
- **TX N6**: Packets transmitted to Data Network (uplink native IP)
- **Total**: Aggregate packet count across all interfaces

Expected Behavior:

- **RX N3 $\approx$ TX N6**: Uplink packets flow from RAN to Data Network
- **RX N6 $\approx$ TX N3**: Downlink packets flow from Data Network to RAN
- Significant imbalance may indicate:
 - Asymmetric traffic (downloads $\gg$ uploads)
 - Packet drops or forwarding errors
 - Routing misconfigurations

XDP Statistics

XDP (eXpress Data Path) statistics show kernel-level packet processing performance.



Metrics:

- **Aborted:** XDP program encountered an error (should always be 0)

- **Drop:** Packets intentionally dropped by XDP program
- **Pass:** Packets passed to network stack for further processing
- **Redirect:** Packets directly redirected to output interface
- **TX:** Packets transmitted via XDP

Interpretation:

- **Aborted > 0:** Critical issue with eBPF program or kernel compatibility
 - **Drop > 0:** Policy-based drops or invalid packets
 - **Pass high:** Most packets processed in network stack (normal)
 - **Redirect high:** Packets forwarded directly (optimal performance)
-

Packet Statistics

Detailed packet protocol breakdown and processing counters.

Protocol Counters:

- **RX ARP:** Address Resolution Protocol packets
- **RX GTP ECHO:** GTP-U Echo Request/Response (keepalive)
- **RX GTP OTHER:** Other GTP control messages
- **RX GTP PDU:** GTP-U encapsulated user data (main traffic)
- **RX GTP UNEXP:** Unexpected GTP packet types
- **RX ICMP:** Internet Control Message Protocol (ping, errors)
- **RX ICMP6:** ICMPv6 packets
- **RX IP4:** IPv4 packets
- **RX IP6:** IPv6 packets
- **RX OTHER:** Other protocols
- **RX TCP:** Transmission Control Protocol packets
- **RX UDP:** User Datagram Protocol packets

Use Cases:

- **Monitor GTP-U PDU count:** Primary user traffic indicator
- **Check ICMP for connectivity:** Network reachability testing

- **Track TCP vs UDP ratio:** Application traffic patterns
 - **Detect unexpected protocols:** Security or misconfiguration issues
-

Route Statistics

FIB (Forwarding Information Base) lookup statistics for routing decisions.

IPv4 FIB Lookup:

- **Cache:** Cached route lookups (fast path)
- **OK:** Successful route lookups

IPv6 FIB Lookup:

- **Cache:** Cached IPv6 route lookups
- **OK:** Successful IPv6 route lookups

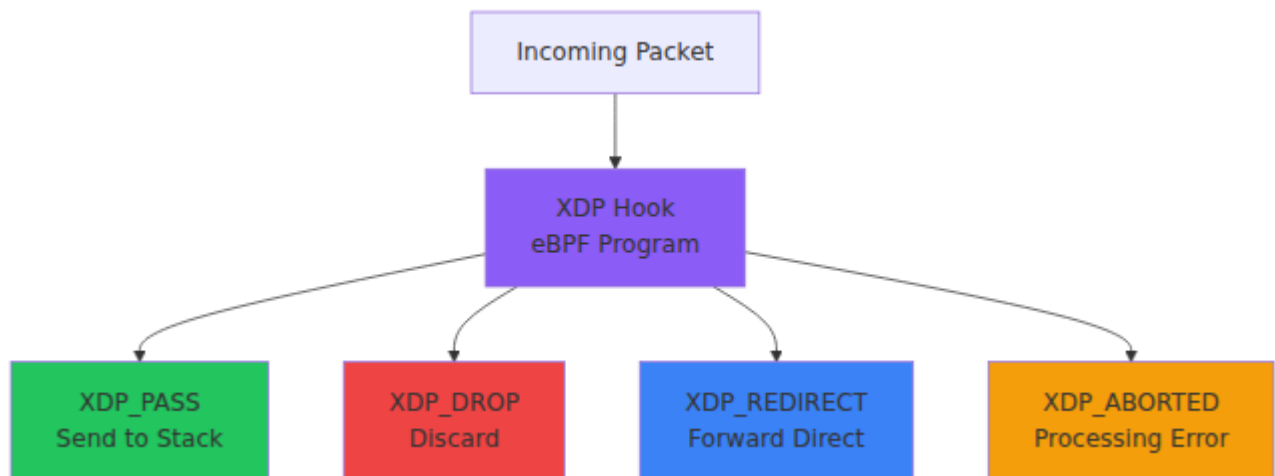
Performance Indicators:

- **High Cache Hit Rate:** Indicates good routing cache performance
 - **High OK Count:** Confirms routing tables are correctly configured
 - **Low or Zero Lookups:** May indicate traffic not flowing or routing bypass
-

Capacity Monitoring

eBPF Map Capacity

eBPF map capacity monitoring prevents session establishment failures due to resource exhaustion.



Critical eBPF Maps

far_map (Forwarding Action Rules):

- **Capacity:** 131,070 entries
- **Key Size:** 4 B (FAR ID)
- **Value Size:** 16 B (forwarding parameters)
- **Memory Usage:** ~2.6 MB
- **Criticality:** High - Used for all packet forwarding decisions

pdr_map_downlin (Downlink PDRs - IPv4):

- **Capacity:** 131,070 entries
- **Key Size:** 4 B (UE IPv4 address)
- **Value Size:** 208 B (PDR info)
- **Memory Usage:** ~27 MB
- **Criticality:** Critical - Session establishment fails if full

pdr_map_downlin_ip6 (Downlink PDRs - IPv6):

- **Capacity:** 131,070 entries
- **Key Size:** 16 B (UE IPv6 address)
- **Value Size:** 208 B (PDR info)
- **Memory Usage:** ~29 MB
- **Criticality:** Critical - IPv6 session establishment fails if full

pdr_map_teid_ip (Uplink PDRs):

- **Capacity:** 131,070 entries
- **Key Size:** 4 B (TEID)
- **Value Size:** 208 B (PDR info)
- **Memory Usage:** ~27 MB
- **Criticality:** Critical - Uplink traffic fails if full

qer_map (QoS Enforcement Rules):

- **Capacity:** 65,535 entries
- **Key Size:** 4 B (QER ID)
- **Value Size:** 32 B (QoS parameters)
- **Memory Usage:** ~2.3 MB
- **Criticality:** Medium - QoS enforcement only

urr_map (Usage Reporting Rules):

- **Capacity:** 131,070 entries
- **Key Size:** 4 B (URR ID)
- **Value Size:** 16 B (volume counters)
- **Memory Usage:** ~2.6 MB
- **Criticality:** Low - Affects charging only

Capacity Thresholds

Threshold	Action Required
0-50% (Green)	Normal operation - No action required
50-70% (Yellow)	Caution - Monitor growth trends, plan capacity increase
70-90% (Amber)	Warning - Schedule capacity increase within 1 week
90-100% (Red)	Critical - Immediate action required, new sessions will fail

Capacity Increase Procedure

Before increasing capacity:

1. Review current usage trends
2. Estimate future growth rate
3. Calculate required capacity

Steps to increase map capacity:

1. Stop OmniUPF service
2. Update UPF configuration file with new map sizes
3. Restart OmniUPF service
4. Verify new capacity in Capacity view
5. Monitor for successful session establishment

Note: Changing eBPF map capacity requires UPF restart and clears all existing sessions.

Performance Metrics

For detailed information about all Prometheus metrics exposed by OmniUPF, see the [Metrics Reference](#).

Packet Processing Rate

Calculation:

$$\text{Packet Rate (pps)} = (\text{Packet Count Delta}) / (\text{Time Delta in seconds})$$

Example:

- Initial RX packets: 7,000
- After 10 seconds: 17,000
- Packet Rate = $(17,000 - 7,000) / 10 = 1,000$ pps

Performance Targets:

- **Small UPF:** 10,000 - 100,000 pps
- **Medium UPF:** 100,000 - 1,000,000 pps
- **Large UPF:** 1,000,000 - 10,000,000 pps

Bottleneck Indicators:

- XDP aborted count increasing
- High CPU utilization
- Packet drops increasing
- Latency increasing

Throughput Calculation

Calculation:

```
Throughput (Mbps) = (Byte Count Delta × 8) / (Time Delta in seconds × 1,000,000)
```

Example:

- Initial RX bytes: 500 MB
- After 60 seconds: 800 MB
- Throughput = $(300 \text{ MB} \times 8) / (60 \times 1,000,000) = 40 \text{ Mbps}$

Per-direction byte counters (`rx_n3_bytes`, `tx_n3_bytes`, `rx_n6_bytes`, `tx_n6_bytes`) are available on demand as JSON at `/api/v1/xdp_stats`. N3 is the GTP-U side (gNB), N6 is the SGi side (data network). They are **no longer exported as Prometheus scrape gauges** — the per-scraper eBPF read was a proven `virtio_net` TX-ring-wedge trigger (issue #57). Sample the JSON endpoint on demand, or derive throughput from external (host/tap) counters, until the datapath can be observed safely. See the [Metrics Reference](#) for details.

Capacity Planning:

- Monitor peak throughput times (e.g., evening hours)
 - Compare to link capacity (N3/N6 interface speeds)
 - Plan for 2x peak throughput for headroom
-

Drop Rate

Calculation:

$$\text{Drop Rate (\%)} = (\text{Dropped Packets} / \text{Total RX Packets}) \times 100$$

Acceptable Thresholds:

- **< 0.1%:** Excellent (normal packet loss due to errors)
- **0.1% - 1%:** Good (minor issues or rate limiting)
- **1% - 5%:** Poor (investigate QoS or capacity issues)
- **> 5%:** Critical (major forwarding or capacity problem)

Common Drop Causes:

- QER rate limiting (MBR exceeded)
 - eBPF map lookup failures
 - Invalid TEIDs or UE IPs
 - Routing errors
-

Alerting and Thresholds

Recommended Alerts

Critical Alerts (Immediate response required):

- eBPF map capacity > 90%
- XDP aborted count > 0
- Drop rate > 5%

- UPF health check failed

Warning Alerts (Response within 1 hour):

- eBPF map capacity > 70%
- Drop rate > 1%
- Packet rate approaching link capacity
- Buffer TTL exceeded (packets older than 30s)

Informational Alerts (Monitor trends):

- eBPF map capacity > 50%
- Buffered packet count increasing
- New PFCP associations established/released
- URR volume thresholds exceeded

Alert Configuration

Alerts can be configured via:

1. **Prometheus Metrics:** Export metrics for external monitoring (see [Metrics Reference](#) for complete list)
 2. **Log Monitoring:** Parse OmniUPF logs for error patterns
 3. **REST API Polling:** Periodically query `/map_info`, `/packet_stats` endpoints
 4. **Web UI Monitoring:** Manual monitoring via Statistics and Capacity pages
-

Capacity Planning

Session Capacity Estimation

Calculate maximum sessions:

```
Max Sessions = min(  
    PDR Map Capacity / 2,  # Downlink + Uplink PDRs per session  
    FAR Map Capacity / 2,  # Downlink + Uplink FARs per session  
    QER Map Capacity       # Optional, one QER per session  
)
```

Example:

- PDR Map Capacity: 131,070
- FAR Map Capacity: 131,070
- QER Map Capacity: 65,535

Max Sessions = $\min(131,070 / 2, 131,070 / 2, 65,535) = \mathbf{65,535 \text{ sessions}}$

Memory Capacity

Calculate total eBPF map memory:

```
Memory =  $\sum (\text{Map Capacity} \times (\text{Key Size} + \text{Value Size}))$ 
```

Example Configuration:

- PDR maps: $3 \times 131,070 \times 212 \text{ B} = 83.3 \text{ MB}$
- FAR map: $131,070 \times 20 \text{ B} = 2.6 \text{ MB}$
- QER map: $65,535 \times 36 \text{ B} = 2.3 \text{ MB}$
- URR map: $131,070 \times 20 \text{ B} = 2.6 \text{ MB}$
- **Total:** ~91 MB of kernel memory

Kernel Memory Considerations:

- Ensure sufficient locked memory limit (`ulimit -l`)
- Reserve 2x estimated usage for safety margin
- Monitor kernel memory availability

Traffic Capacity

Calculate required throughput capacity:

1. Estimate average session throughput:

- Video streaming: ~5 Mbps
- Web browsing: ~1 Mbps
- VoIP: ~0.1 Mbps

2. Calculate aggregate throughput:

Total Throughput = Sessions × Average Session Throughput

3. Add headroom:

Required Capacity = Total Throughput × 2 # 100% headroom

Example:

- 10,000 concurrent sessions
- Average 2 Mbps per session
- Total: 20 Gbps
- Required capacity: 40 Gbps (N3 + N6 interfaces)

Growth Planning

Trend Analysis:

1. Record daily peak session count
2. Calculate weekly growth rate
3. Extrapolate to capacity limit

Growth Rate Formula:

Weeks to Capacity = (Capacity - Current Usage) / (Weekly Growth)

Example:

- Current sessions: 30,000
- Capacity: 65,535 sessions
- Weekly growth: 2,000 sessions
- Weeks to capacity: $(65,535 - 30,000) / 2,000 = \mathbf{17.8 \text{ weeks}}$

Action: Plan capacity upgrade in 12 weeks (leaving 5 weeks buffer).

Troubleshooting Performance Issues

High Packet Drop Rate

Symptoms: Drop rate > 1%, user complaints of poor connectivity

Diagnosis:

1. Check Statistics → Packet Statistics
2. Identify if drops are protocol-specific
3. Review XDP Statistics for XDP drops vs. aborts

Common Causes:

- **QER Rate Limiting:** Check QER MBR values vs. actual traffic
- **Invalid TEIDs:** Verify uplink PDR TEID matches gNB assignment
- **Unknown UE IPs:** Verify downlink PDR exists for UE IP
- **Buffer Overflow:** Check buffer statistics

Resolution:

- Increase QER MBR if rate limiting
 - Verify SMF has created correct PDRs
 - Clear buffers if overflow detected
-

XDP Processing Errors

Symptoms: XDP aborted > 0

Diagnosis:

1. Navigate to Statistics → XDP Statistics
2. Check aborted counter
3. Review OmniUPF logs for eBPF errors

Common Causes:

- eBPF program verification failure
- Kernel version incompatibility
- eBPF map access errors
- Memory corruption

Resolution:

- Restart OmniUPF service
 - Check kernel version meets minimum requirements (Linux 5.4+)
 - Review eBPF program logs
 - Contact support if issue persists
-

Capacity Exhaustion

Symptoms: Session establishment failures, map capacity at 100%

Diagnosis:

1. Navigate to Capacity page
2. Identify which map is at 100%
3. Check if sessions are stuck (not being deleted)

Immediate Mitigation:

1. Identify stale sessions (check Sessions page)

2. Request SMF to delete old sessions
3. Clear buffers to free FAR entries

Long-term Resolution:

1. Increase eBPF map capacity
 2. Schedule UPF restart with larger maps
 3. Implement session cleanup policies
-

Performance Degradation

Symptoms: High latency, low throughput, CPU saturation

Diagnosis:

1. Check packet rate vs. historical baseline
2. Review XDP statistics for processing delays
3. Monitor CPU utilization on UPF host
4. Check N3/N6 interface utilization

Common Causes:

- Traffic exceeding UPF capacity
- Insufficient CPU cores for packet processing
- Network interface bottleneck
- eBPF map hash collisions

Resolution:

- Scale UPF horizontally (add more instances)
 - Upgrade CPU or enable RSS (Receive Side Scaling)
 - Upgrade network interfaces to higher speed
 - Tune eBPF map hash function
-

Related Documentation

- **Metrics Reference** - Complete Prometheus metrics reference
- **UPF Operations Guide** - General UPF architecture and operations
- **Rules Management Guide** - PDR, FAR, QER, URR configuration
- **Web UI Operations Guide** - Control panel monitoring features
- **Troubleshooting Guide** - Common issues and diagnostics
- **Architecture Guide** - eBPF datapath and performance optimization

PFCP Cause Codes Reference

Overview

PFCP (Packet Forwarding Control Protocol) uses cause codes in response messages to indicate the outcome of requests. This document describes the cause codes implemented in OmniUPF and when they occur during PFCP message processing.

All cause codes conform to **3GPP TS 129.244** specifications and are returned in PFCP response messages to indicate success, failure, or specific error conditions.

Monitoring Cause Codes

OmniUPF tracks PFCP message outcomes using Prometheus metrics. Each PFCP response includes a cause code that's recorded in:

```
upf_pfcpx_errors{message_name="...", cause_code="...",  
peer_address="..."}
```

This enables monitoring of:

- **Success rates** per message type and control plane node
- **Error patterns** indicating misconfigurations or protocol issues
- **Association health** based on rejection rates

See [Metrics Reference](#) for complete PFCP metrics documentation.

Cause Code Categories

Success Codes

Code	Name	When It Occurs
1	RequestAccepted	Request successfully processed. All mandatory IEs present and valid. Rules created/modified/deleted successfully.

Client Error Codes

Code	Name	When It Occurs
64	RequestRejected	General rejection for unspecified errors. Used when no specific cause code applies.
65	SessionContextNotFound	Session Modification or Deletion requested for unknown SEID. The specified session does not exist on this UPF.
66	MandatoryIEMissing	Required Information Element absent. Examples: NodeID missing in Association Setup, F-SEID missing in Session Establishment, RecoveryTimeStamp missing.
67	ConditionalIEMissing	Conditionally required IE missing based on other IEs present. Used when IEs depend on each other's presence.
69	MandatoryIEIncorrect	Required IE present but contains invalid data. Examples: Unparseable NodeID format, invalid RecoveryTimeStamp value, malformed F-SEID.

Code	Name	When It Occurs
72	NoEstablishedPFCPAssociation	Session operation attempted without active association. Must establish PFCP association before creating sessions.
73	RuleCreationModificationFailure	Error applying PDR, FAR, QER, or URR rules to eBPF datapath. Possible causes: eBPF map capacity exhausted, invalid rule parameters, resource allocation failure.

Server/Resource Error Codes

Code	Name	When It Occurs
74	PFCPEntityInCongestion	UPF experiencing high load or resource exhaustion. Temporarily unable to process requests.
75	NoResourcesAvailable	Insufficient resources to fulfill request. Examples: eBPF map capacity exhausted, memory allocation failure, TEID pool depleted.
77	SystemFailure	Critical internal error preventing request processing. Examples: eBPF program failure, kernel interface error, database corruption.

Unsupported Feature Codes

Code	Name	When It Occurs
68	InvalidLength	IE length field doesn't match actual data length. Currently unused in OmniUPF.
70	InvalidForwardingPolicy	Forwarding policy not supported by UPF. Currently unused in OmniUPF.
71	InvalidFTEIDAllocationOption	F-TEID allocation option not supported. Currently unused in OmniUPF.
76	ServiceNotSupported	Requested service or feature not implemented. Currently unused in OmniUPF.
78	RedirectionRequested	UPF requests redirection to another UPF instance. Currently unused in OmniUPF.

Common Scenarios and Causes

Association Setup Failures

Scenario: Missing NodeID

SMF → UPF: Association Setup Request (no NodeID)

UPF → SMF: Association Setup Response (Cause: MandatoryIEMissing)

Resolution: Ensure SMF includes NodeID IE in all Association Setup Requests.

Scenario: Invalid NodeID Format

```
SMF → UPF: Association Setup Request (NodeID="invalid")
UPF → SMF: Association Setup Response (Cause:
MandatoryIEIncorrect)
```

Resolution: NodeID must be valid FQDN or IPv4/IPv6 address.

Scenario: Missing Recovery Timestamp

```
SMF → UPF: Association Setup Request (no RecoveryTimeStamp)
UPF → SMF: Association Setup Response (Cause: MandatoryIEMissing)
```

Resolution: Include RecoveryTimeStamp in Association Setup Request.

Session Establishment Failures

Scenario: No Association Established

```
SMF → UPF: Session Establishment Request
UPF → SMF: Session Establishment Response (Cause:
NoEstablishedPFCPPAssociation)
```

Resolution: Establish PFCP association before creating sessions.

Scenario: Rule Creation Failure

```
SMF → UPF: Session Establishment Request
UPF processes FARs, QERs, URRs successfully
UPF fails to create PDR (eBPF map full)
UPF → SMF: Session Establishment Response (Cause:
RuleCreationModificationFailure)
```

Resolution:

- Check eBPF map capacity (see [Capacity Monitoring](#))

- Increase map sizes in UPF configuration
- Reduce active session count

Scenario: Missing F-SEID

```
SMF → UPF: Session Establishment Request (no CP F-SEID)
UPF → SMF: Session Establishment Response (Cause:
MandatoryIEMissing)
```

Resolution: Include CP F-SEID in Session Establishment Request.

Session Modification Failures

Scenario: Unknown SEID

```
SMF → UPF: Session Modification Request (SEID=12345)
UPF has no session with SEID 12345
UPF → SMF: Session Modification Response (Cause:
SessionContextNotFound)
```

Resolution:

- Verify SEID matches value from Session Establishment Response
- Check if session was already deleted
- Ensure using correct UPF instance (N9 loopback scenarios)

Session Deletion Failures

Scenario: Unknown SEID

```
SMF → UPF: Session Deletion Request (SEID=67890)
UPF has no session with SEID 67890
UPF → SMF: Session Deletion Response (Cause:
SessionContextNotFound)
```

Resolution: SEID may have already been deleted or never existed.

Troubleshooting with Cause Codes

Using Prometheus Metrics

Query Prometheus to identify error patterns:

```
# Error rate by cause code
rate(upf_pfcpx_errors{cause_code!="RequestAccepted"}[5m])

# Top rejection causes
topk(5, sum by (cause_code) (upf_pfcpx_errors))

# Errors by SMF peer
sum by (peer_address, cause_code)
(upf_pfcpx_errors{cause_code!="RequestAccepted"})

# Session establishment failures
upf_pfcpx_errors{message_name="SessionEstablishmentRequest",
cause_code!="RequestAccepted"}
```

Using Web UI

Navigate to **Sessions** page to view:

- Active session count per control plane node
- Session establishment success/failure rates
- Recent session errors

Navigate to **Capacity** page to diagnose:

- eBPF map utilization (RuleCreationModificationFailure root cause)
- Resource exhaustion indicators

See [Web UI Guide](#) for detailed monitoring instructions.

Common Debugging Steps

High MandatoryIEMissing Rate:

1. Check SMF configuration for required IEs
2. Verify PFCP library version compatibility
3. Review SMF logs for IE construction errors

Frequent RuleCreationModificationFailure:

1. Check eBPF map capacity: `GET /api/v1/map_info`
2. Monitor map usage: `upf_ebpf_map_used / upf_ebpf_map_capacity`
3. Increase map sizes in configuration if > 70% utilized
4. See [Capacity Planning](#)

NoEstablishedPFCPAssociation Errors:

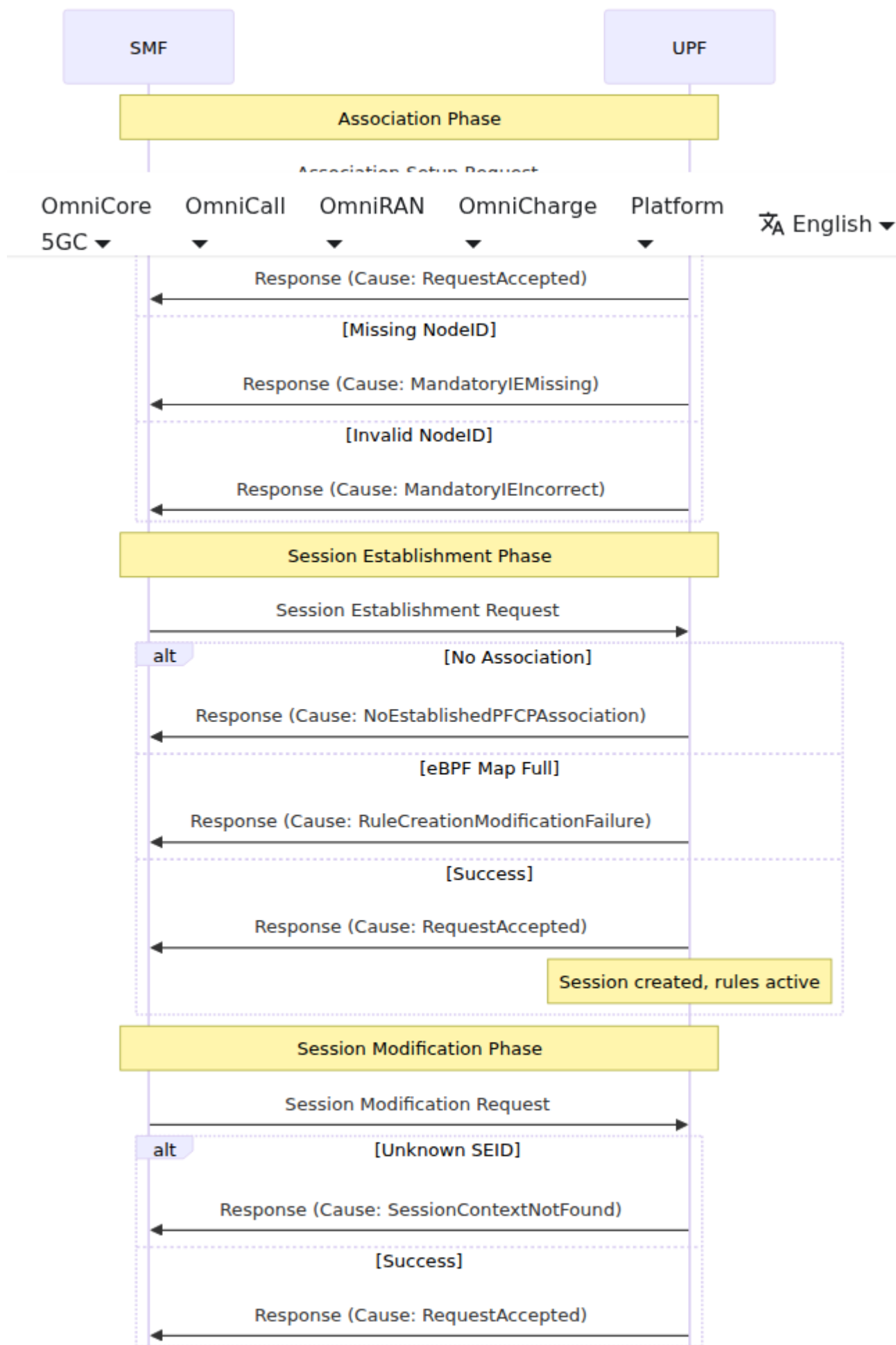
1. Verify association exists: `GET /api/v1/pfcp_associations`
2. Check heartbeat timeout configuration
3. Review association setup logs
4. Ensure SMF and UPF can reach each other

SessionContextNotFound on Modification:

1. Verify SEID from session establishment response
2. Check if session was deleted
3. For N9 loopback: Ensure using correct UPF endpoint
4. Query active sessions: `GET /api/v1/pfcp_sessions`

Cause Code Impact on Operations

Session Lifecycle





SMF

UPF

Metrics and Alerting

Recommended Alerts:

```
# Critical: High rejection rate
- alert: PfcphighRejectionRate
  expr: |
    rate(upf_pfcpx_errors{cause_code!="RequestAccepted"}[5m]) > 0.1
  annotations:
    summary: "High PFCP rejection rate: {{ $value }}/s"

# Warning: Capacity issues
- alert: PfcpruleCreationFailures
  expr: |

rate(upf_pfcpx_errors{cause_code="RuleCreationModificationFailure"}
[5m]) > 0
  annotations:
    summary: "PFCP rule creation failures detected"

# Warning: Association issues
- alert: PfcpruleNoAssociation
  expr: |

rate(upf_pfcpx_errors{cause_code="NoEstablishedPFCPAssociation"}
[5m]) > 0
  annotations:
    summary: "PFCP sessions attempted without association"
```

3GPP Standards Compliance

OmniUPF implements cause codes according to:

- **3GPP TS 129.244 v16.4.0** - PFCP specification
- **Section 8.2.1** - Cause IE definition
- **Section 8.19** - Cause values table

Related Documentation

- **PFCP Protocol Integration** - PFCP architecture and message handling
- **Metrics Reference** - upf_pfcpx_errors metric documentation
- **Monitoring Guide** - Capacity monitoring and alerting
- **Troubleshooting Guide** - PFCP association and session issues
- **Web UI Guide** - Sessions and associations monitoring

Rules Management Guide

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2. [Packet Detection Rules \(PDR\)](#)
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5. [Usage Reporting Rules \(URR\)](#)
6. [Rule Relationships](#)
7. [Common Operations](#)
8. [Troubleshooting](#)

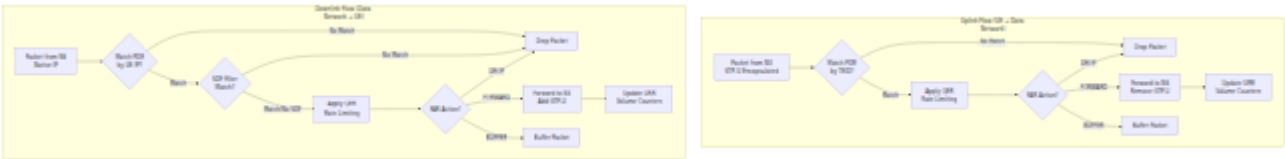
Overview

OmniUPF uses a set of interconnected rules to classify, forward, shape, and track user plane traffic. These rules are installed by the SMF via PFCP and stored in eBPF maps for high-performance packet processing. Understanding these rules and their relationships is critical for operating and troubleshooting the UPF.

Rule Types

Rule Type	Purpose	Key Field	Installed By
PDR (Packet Detection Rule)	Classify packets into flows	TEID or UE IP	SMF via PFCP Session Establishment/Modification
FAR (Forwarding Action Rule)	Determine forwarding action	FAR ID	SMF via PFCP Session Establishment/Modification
QER (QoS Enforcement Rule)	Apply bandwidth limits and marking	QER ID	SMF via PFCP Session Establishment/Modification
URR (Usage Reporting Rule)	Track data volumes for charging	URR ID	SMF via PFCP Session Establishment/Modification

Rule Processing Flow

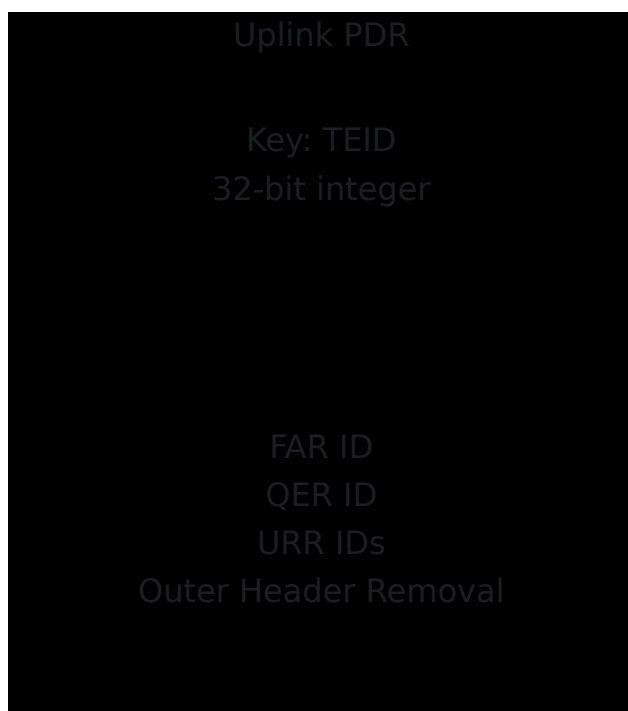
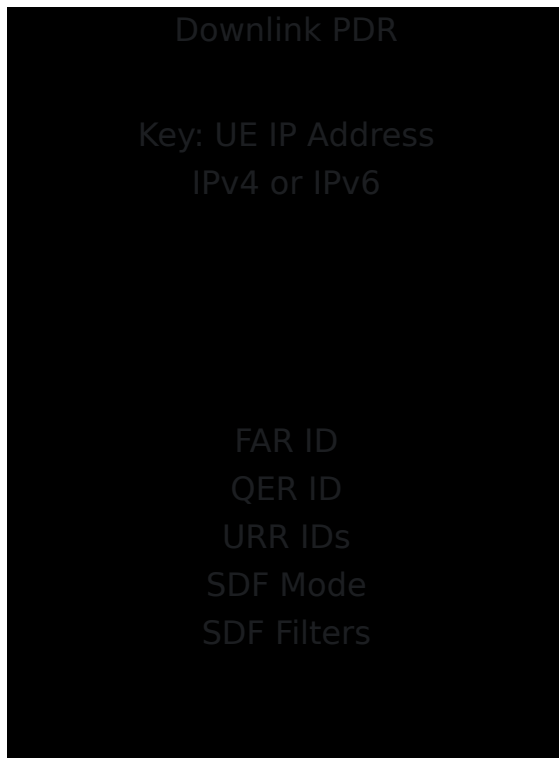


Packet Detection Rules (PDR)

Purpose

PDRs classify incoming packets into traffic flows. They are the entry point for all packet processing in the UPF.

PDR Structure



Uplink PDRs

Uplink PDRs match packets arriving on the N3 interface from the RAN.

Key Field: TEID (Tunnel Endpoint Identifier)

- 32-bit unsigned integer
- Assigned by SMF and signaled to gNB
- Unique per UE traffic flow

Value Fields:

- **FAR ID:** Reference to forwarding action rule
- **QER ID:** Reference to QoS enforcement rule (optional)
- **URR IDs:** List of usage reporting rules (optional)
- **Outer Header Removal:** Flag to remove GTP-U encapsulation

Lookup Process:

1. Extract TEID from GTP-U header
2. Hash lookup in `uplink_pdr_map` eBPF map
3. If match found, retrieve FAR ID, QER ID, and URR IDs
4. If no match, drop packet

Example:

```
TEID: 5678
FAR ID: 2
QER ID: 1
Outer Header Removal: False
SDF Mode: No SDF
```

Downlink PDRs

Downlink PDRs match packets arriving on the N6 interface from the data network.

Key Field: UE IP Address

- IPv4 address (32-bit) or IPv6 address (128-bit)
- Assigned by SMF during PDU session establishment
- Unique per UE

Value Fields:

- **FAR ID:** Reference to forwarding action rule
- **QER ID:** Reference to QoS enforcement rule (optional)
- **URR IDs:** List of usage reporting rules (optional)
- **SDF Mode:** Service Data Flow filter mode
 - **No SDF:** No filtering, all traffic matches

- **SDF Only**: Only SDF-matched traffic is forwarded
- **SDF + Default**: SDF-matched traffic uses specific rules, other traffic uses default FAR
- **SDF Filters**: Application-specific filters (ports, protocols, IP ranges)

Lookup Process:

1. Extract destination IP from packet header
2. Hash lookup in `downlink_pdr_map` (IPv4) or `downlink_pdr_map_ip6` (IPv6)
3. If match found, check SDF filters (if configured)
4. Retrieve FAR ID, QER ID, and URR IDs
5. If no match, drop packet

Example:

```
UE IP: 10.45.0.1
FAR ID: 1
QER ID: 1
Outer Header Removal: False
SDF Mode: No SDF
```

SDF Filters (Service Data Flow)

SDF filters provide application-specific traffic classification within a PDR.

Use Cases:

- Differentiate YouTube traffic from web browsing
- Apply different QoS to VoIP vs. best-effort data
- Route specific applications through different network paths

Filter Criteria:

- **Protocol:** TCP, UDP, ICMP
- **Port Range:** Destination ports (e.g., 443 for HTTPS, 5060 for SIP)
- **IP Address Range:** Specific destination networks
- **Flow Description:** 3GPP-defined flow templates

Example SDF Configuration:

PDR ID: 10

UE IP: 10.45.0.1

SDF Mode: SDF Only

SDF Filters:

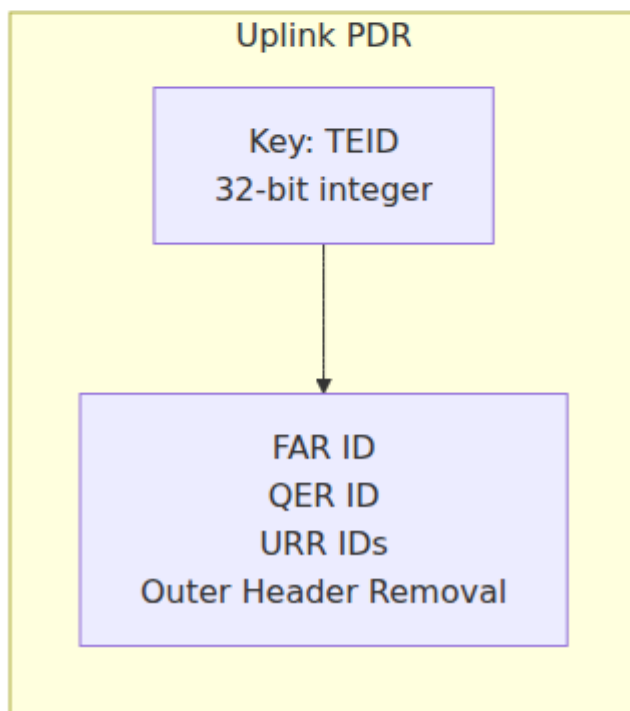
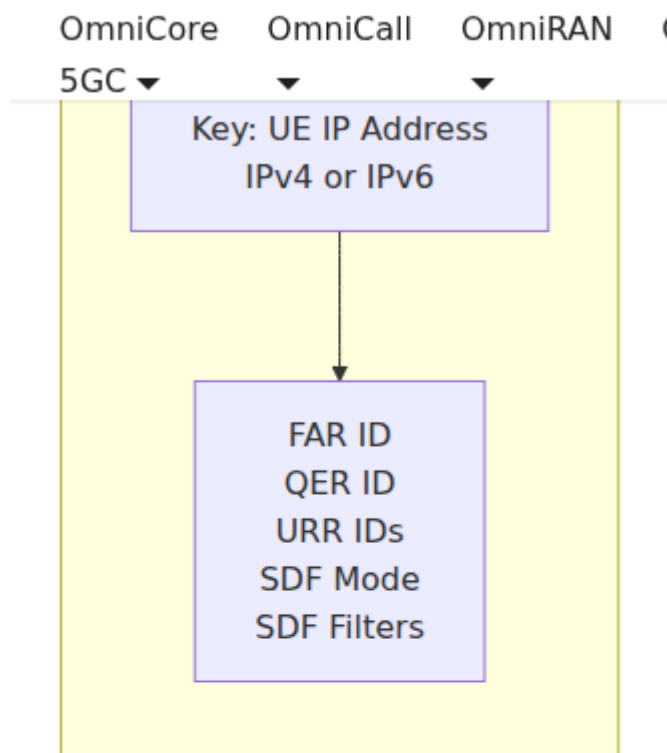
- Protocol: UDP, Ports: 5060-5061 → FAR ID 5 (VoIP FAR)
- Protocol: TCP, Port: 443 → FAR ID 1 (Default FAR)

Forwarding Action Rules (FAR)

Purpose

FARs determine what to do with packets that match a PDR. They define forwarding actions, GTP-U encapsulation parameters, and destination endpoints.

FAR Structure



Action Flags

FAR actions are bitwise flags that can be combined:

Flag	Bit	Value	Description
FORWARD	1	2	Forward packet to destination
BUFFER	2	4	Store packet in buffer
DROP	0	1	Discard packet
NOTIFY	3	8	Send notification to control plane
DUPLICATE	4	16	Duplicate packet to multiple destinations

Common Action Combinations:

- Action: 2 (FORWARD) - Normal forwarding (most common)
- Action: 6 (FORWARD + BUFFER) - Forward and buffer during handover
- Action: 4 (BUFFER) - Buffer only (during path switch)
- Action: 1 (DROP) - Drop packet (rare, usually for policy enforcement)

Buffering Control

The BUFFER flag (bit 2) controls packet buffering during mobility events. Buffering is a critical UPF feature that prevents packet loss during UE state transitions.

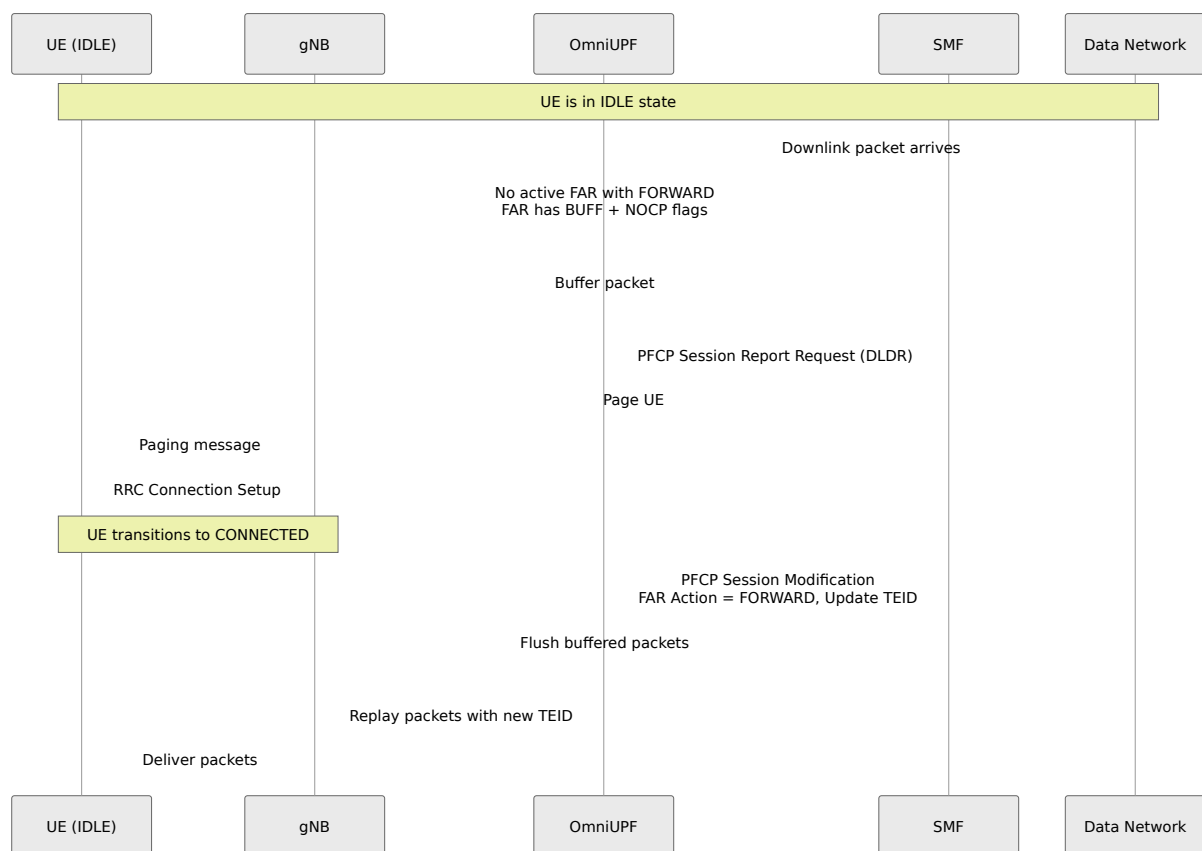
When Buffering is Used

Idle-to-Connected Transition: When downlink packets arrive for a UE in IDLE state (not connected to gNB), the UPF:

1. Buffers the packets
2. Sends a Downlink Data Notification (DLDR) to the SMF
3. SMF pages the UE to wake up and connect
4. Once connected, SMF updates the FAR with FORWARD action
5. UPF flushes buffered packets to the UE

Handover (Connected-to-Connected): During gNB-to-gNB handover, the UPF temporarily buffers packets to prevent loss:

1. Old gNB connection is dropped
2. SMF sets FAR action to BUFFER
3. Packets queue during path switch
4. UE connects to new gNB
5. SMF updates FAR with new TEID and FORWARD action
6. UPF flushes packets to new gNB



Buffer Capacity and Limits

Global Buffer Limits:

- **Max Total Packets:** 100,000 (configurable)
- **Max Total Bytes:** Based on available memory
- **TTL (Time-to-Live):** 60 seconds (configurable)
- **Packets exceeding TTL:** Automatically dropped

Per-FAR Limits:

- **Max Packets per FAR:** 10,000 (configurable)
- **Purpose:** Prevent a single FAR from exhausting buffer capacity

Buffer Overflow Behavior:

- When global or per-FAR limit reached, new packets are dropped
- Metrics track drops with `reason="global_limit"` or `reason="far_limit"`
- Oldest packets are NOT automatically evicted (explicit drop only on TTL expiration)

Downlink Data Notification (DLDR)

When the UPF buffers a packet for an IDLE UE, it sends a PFCP Session Report Request to the SMF:

DLDR Contents:

- **Report Type:** Downlink Data Report (DLDR)
- **FAR ID:** The FAR that triggered buffering
- **Downlink Data Service Information:** Optional QFI, Paging Policy Indicator

SMF Actions on DLDR:

1. Page the UE via AMF → gNB
2. Wait for UE to establish RRC connection
3. Send PFCP Session Modification Request to update FAR
4. FAR action changes from `BUFF+NOCP` to `FORW`
5. UPF flushes buffered packets

Metrics for DLDR:

- `upf_dl原因_sent_total`: Total DLDRs sent
- `upf_dl原因_send_errors`: Failed DLDRs
- `upf_buffer_notify_to_flush_duration_seconds`: Latency from DLDR to flush

See [Metrics Reference](#) for complete list.

Buffering Operations

Enable Buffering (Set BUFF flag):

- FAR Action `|= 0x04` (set bit 2)
- Example: `Action: 2 (FORW)` → `Action: 6 (FORW+BUFF)`
- Used during handover preparation

Buffer-Only Mode (BUFF without FORW):

- FAR Action `= 0x04` (BUFF only)
- Packets are buffered but NOT forwarded
- Used for IDLE UE state (pending paging)

Disable Buffering (Clear BUFF flag):

- FAR Action `&= ~0x04` (clear bit 2)
- Example: `Action: 6 (FORW+BUFF)` → `Action: 2 (FORW)`
- Buffered packets remain until flushed or cleared

Flush Buffer:

- Replay all buffered packets using **current** FAR rules
- Packets are forwarded with updated TEID/destination
- Buffer is emptied after successful flush
- FAR must have FORW action set

Clear Buffer:

- Discard all buffered packets without forwarding
- Use when handover fails or session is deleted
- Metrics track with `reason="cleared"`

Monitoring Buffered Packets

Buffers Page (Web UI): Navigate to **Buffers** to view:

- Total buffered packets
- Total buffered bytes

- Number of FARs with buffered packets
- Per-FAR packet counts
- Oldest packet timestamp
- Enable/Disable buffering per FAR
- Flush or clear operations

Key Indicators:

- **Packets > 10 seconds old:** Potential paging delay
- **Packets > 30 seconds old:** Likely paging failure, clear buffer
- **High packet count:** Check for stuck sessions or paging failures

Prometheus Metrics:

- `upf_buffer_packets_current`: Current buffered packets
- `upf_buffer_bytes_current`: Current buffered bytes
- `upf_buffer_fars_active`: FARs with buffered packets
- `upf_buffer_packets_dropped{reason}`: Dropped packet counts

See [Metrics Reference](#) for complete buffer metrics.

Common Buffering Scenarios

Scenario 1: IDLE UE Downlink Data

Initial State:

- UE in IDLE mode (no gNB connection)
- FAR Action: 0x04 (BUFF only)

Data Arrival:

1. DN sends downlink packet
2. UPF matches PDR, applies FAR
3. FAR has BUFF flag → packet buffered
4. UPF sends DLDR to SMF
5. SMF pages UE
6. UE connects to gNB
7. SMF modifies FAR: Action = 0x02 (FORW)
8. UPF flushes buffered packets with new TEID

Scenario 2: Handover Preparation

Initial State:

- UE connected to gNB-1 (TEID 1234)
- FAR Action: 0x02 (FORW)

Handover Process:

1. SMF modifies FAR: Action = 0x06 (FORW+BUFF)
2. Packets forwarded to gNB-1 AND buffered
3. UE switches to gNB-2
4. SMF modifies FAR: TEID = 5678, Action = 0x02 (FORW)
5. UPF flushes buffered packets to gNB-2 with new TEID
6. No packet loss during handover

Scenario 3: Path Switch

Initial State:

- UE connected, active data flow

Path Switch:

1. SMF modifies FAR: Action = 0x04 (BUFF only)
2. All incoming packets buffered (not forwarded)
3. Network reconfigures path
4. SMF modifies FAR: Action = 0x02 (FORW), new destination
5. UPF flushes all buffered packets to new path

Outer Header Creation

Determines whether GTP-U encapsulation should be added.

Uplink FAR (N3 → N6):

- Outer Header Creation: False
- Action: Remove GTP-U, forward native IP packet

Downlink FAR (N6 → N3):

- Outer Header Creation: True
- Remote IP: gNB IP address (e.g., 200.198.5.10)
- TEID: Tunnel ID for UE traffic
- Action: Add GTP-U header, forward to gNB

FAR Lookup in Web UI

The Rules Management page provides FAR lookup by ID:

Steps:

1. Navigate to Rules → FARs tab
2. Enter FAR ID in search field
3. Click "Lookup" to view FAR details

Displayed Information:

- FAR ID
- Action (numeric + decoded flags)
- Buffering status (ON/OFF)
- Outer Header Creation
- Remote IP address (with integer representation)
- TEID
- Transport Level Marking

QoS Enforcement Rules (QER)

Purpose

QERs apply Quality of Service parameters to traffic flows, including bandwidth limits and packet marking.

QER Structure

QER Parameters

QFI
QoS Flow Identifier

Gate Status UL
Open/Closed

Gate Status DL
Open/Closed

QER ID
Unique Identifier

MBR Uplink
Max Bit Rate

MBR Downlink
Max Bit Rate

GBR Uplink
Guaranteed Bit Rate

GBR Downlink
Guaranteed Bit Rate

QoS Parameters

QFI (QoS Flow Identifier):

- 6-bit identifier for 5G QoS flows
- Values 1-9 are standardized (e.g., QFI 9 = default bearer)
- Used for packet marking in 5GC

Gate Status:

- **Open (0):** Traffic allowed
- **Closed (non-zero):** Traffic blocked

Maximum Bit Rate (MBR):

- Maximum allowed bandwidth for traffic flow
- Specified in kbps
- **MBR = 0:** No rate limit (unlimited)
- Traffic exceeding MBR is dropped

Guaranteed Bit Rate (GBR):

- Minimum bandwidth guaranteed for traffic flow
- Specified in kbps
- **GBR = 0:** Best-effort (no guarantee)
- **GBR > 0:** Prioritized flow with guaranteed bandwidth

QoS Flow Types

Best-Effort Flows (GBR = 0):

```
QER ID: 1
QFI: 9
MBR Uplink: 100000 kbps (100 Mbps)
MBR Downlink: 100000 kbps (100 Mbps)
GBR Uplink: 0 kbps
GBR Downlink: 0 kbps
```

Guaranteed Flows (GBR > 0):

QER ID: 2

QFI: 1

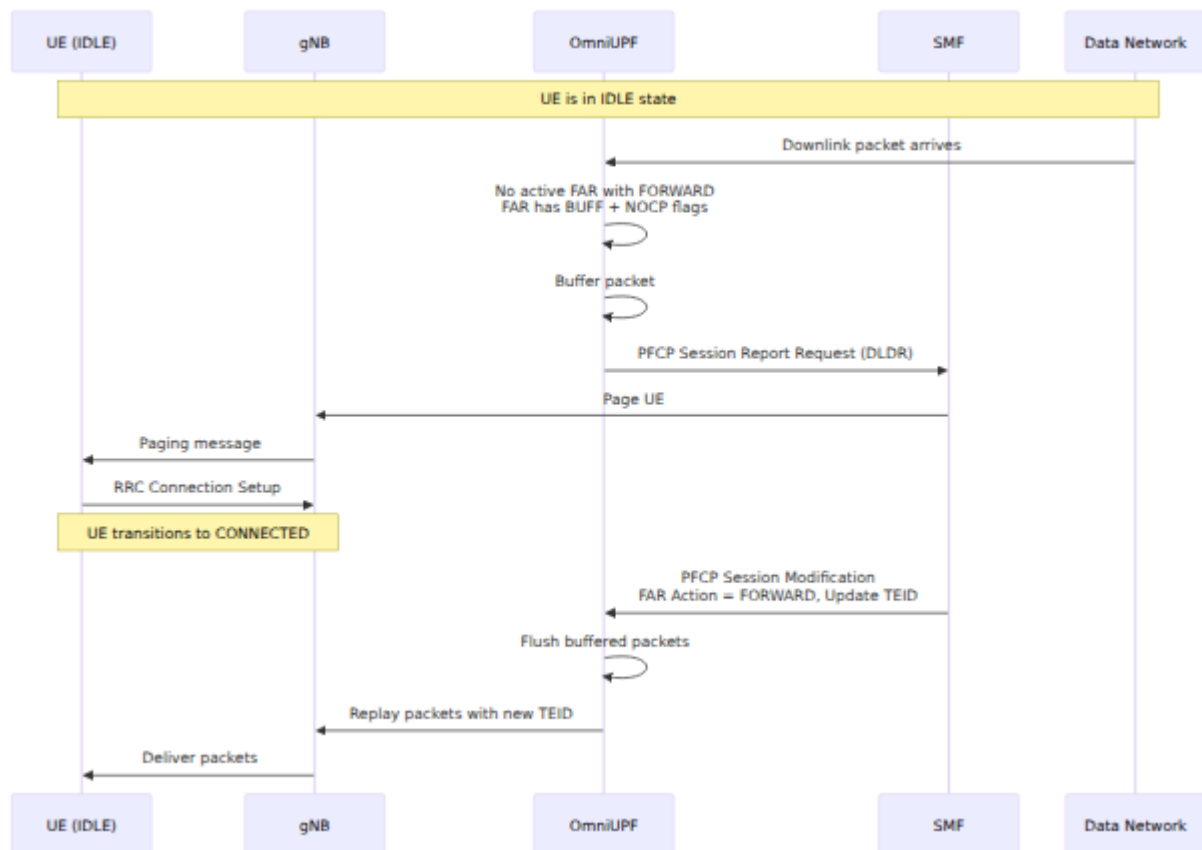
MBR Uplink: 10000 kbps (10 Mbps)

MBR Downlink: 10000 kbps (10 Mbps)

GBR Uplink: 5000 kbps (5 Mbps)

GBR Downlink: 5000 kbps (5 Mbps)

QoS Enforcement Algorithm



MBR Enforcement Mechanism

OmniUPF enforces MBR (Maximum Bit Rate) limits using a **sliding window rate limiter** implemented in the eBPF datapath. This algorithm operates at nanosecond precision directly in the XDP layer, ensuring line-rate performance without kernel context switches.

How It Works

Algorithm: Sliding Window Rate Limiting

For each packet, the UPF performs the following checks:

- Gate Status Check:** If gate status is **CLOSED** (non-zero), drop packet immediately
- MBR Check:** If MBR = 0, bypass rate limiting (unlimited bandwidth)
- Transmission Time Calculation:**

```
tx_time = (packet_size_bytes × 8) × (1,000,000,000 ns/sec) /  
MBR_kbps
```

4. **Window Check:** If current time is within the 5ms sliding window, drop packet

5. **Window Advance:** If packet is allowed, advance window by `tx_time`

Example Calculation:

Assume:

- MBR = 100,000 kbps (100 Mbps)
- Packet size = 1500 bytes
- Window size = 5,000,000 ns (5 ms)

Step 1: Calculate transmission time at 100 Mbps

```
tx_time = (1500 bytes × 8 bits/byte) × (1,000,000,000 ns/sec) /  
100,000,000 bps  
         = 12,000,000,000 / 100,000,000  
         = 120 ns
```

Step 2: Check if packet fits in window

```
current_time = 1000000000 ns  
window_start = 999990000 ns  
if (window_start + tx_time > current_time):  
    DROP packet (would exceed rate limit)
```

Step 3: If allowed, advance window

```
window_start = window_start + 120 ns  
PASS packet
```

Sliding Window Behavior

5ms Window Size:

- The algorithm uses a 5 millisecond sliding window
- Window automatically resets if idle for more than 5ms
- Prevents burst starvation while enforcing average rate

Burst Handling:

- Small bursts are allowed within the 5ms window
- Sustained traffic above MBR is rate-limited
- More accurate than simple token bucket algorithms

Per-Direction Rate Limiting:

- Uplink MBR uses `qer->ul_start` timestamp
- Downlink MBR uses `qer->dl_start` timestamp
- Each direction is rate-limited independently

Rate Limit Enforcement Points

Uplink (N3 → N6):

1. Packet arrives on N3 interface (from gNB)
2. PDR lookup by TEID
3. QER lookup by QER ID
4. Check `ul_gate_status` → drop if closed
5. Apply `limit_rate_sliding_window()` with `ul_maximum_bitrate`
6. If passed, forward to N6 and update URR counters

Downlink (N6 → N3):

1. Packet arrives on N6 interface (from Data Network)
2. PDR lookup by UE IP address
3. QER lookup by QER ID
4. Check `dl_gate_status` → drop if closed
5. Apply `limit_rate_sliding_window()` with `dl_maximum_bitrate`
6. If passed, add GTP-U header and forward to N3

N9 Loopback (SGWU ↔ PGWU):

- Both uplink and downlink QERs may apply in N9 loopback scenarios
- Each QER is checked independently at SGWU and PGWU boundaries

MBR vs. Observed Throughput

Why observed throughput may differ from MBR:

- **Protocol Overhead:** GTP-U, UDP, IP headers add ~50-60 bytes per packet
- **Packet Size Variance:** Smaller packets = more overhead, lower efficiency
- **Rate Limit Precision:** Enforcement happens per-packet, not per-byte
- **Window Reset Behavior:** 5ms idle periods allow brief bursts above MBR

Example:

Configured MBR: 100 Mbps
Observed Throughput: ~95-98 Mbps (due to GTP-U/UDP/IP overhead)

How to Verify Rate Limiting:

1. Check URR volume counters over time: `upf_urr*_volume_bytes`
2. Calculate throughput: $(\text{volume_delta_bytes} \times 8) / \text{time_delta_seconds} / 1000 = \text{kbps}$
3. Compare against configured MBR in QER

GBR (Guaranteed Bit Rate)

Important: OmniUPF does **not** currently enforce GBR minimums. GBR is stored in the QER but not used for traffic prioritization or admission control.

GBR Behavior:

- GBR values are accepted from SMF via PFCP
- GBR is stored in QER map and visible via API
- **No bandwidth reservation** or traffic prioritization based on GBR
- GBR serves as metadata for tracking flow type (best-effort vs. guaranteed)

Future Enhancement:

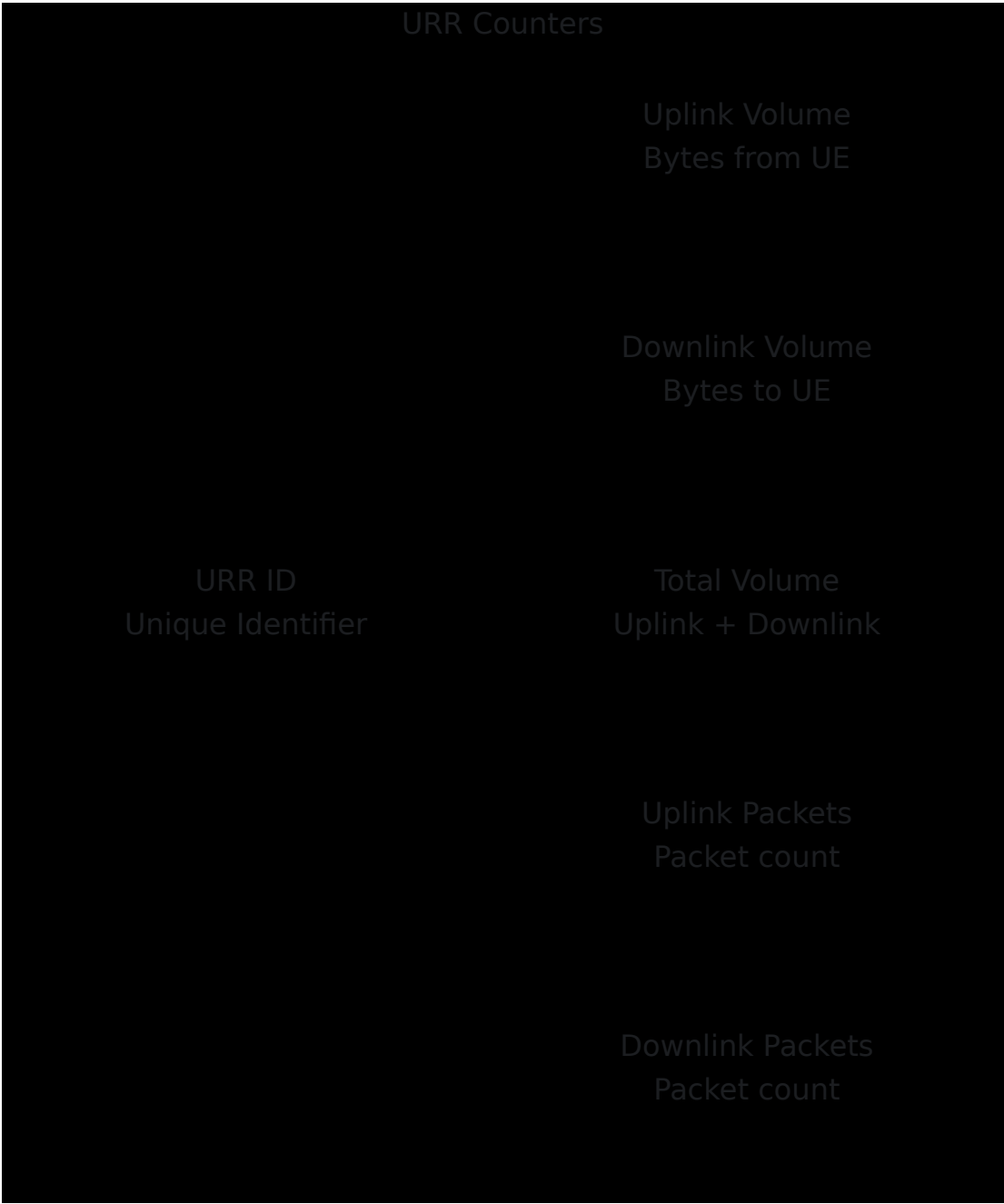
- GBR enforcement requires traffic scheduling or weighted queuing
- May be implemented using eBPF QoS capabilities in future releases

Usage Reporting Rules (URR)

Purpose

URRs track data volumes for charging, analytics, and policy enforcement. They maintain packet and byte counters that are reported to the SMF for charging records.

URR Structure



Volume Tracking

Uplink Volume:

- Bytes transmitted from UE to Data Network
- Measured after GTP-U decapsulation
- Includes IP header and payload

Downlink Volume:

- Bytes transmitted from Data Network to UE
- Measured before GTP-U encapsulation
- Includes IP header and payload

Total Volume:

- Sum of uplink and downlink volumes
- Used for total usage reporting

Usage Reporting Triggers

URRs can trigger reports based on:

Volume Threshold:

- Report when volume exceeds configured limit
- Example: Report every 1 GB of usage

Time Threshold:

- Report at periodic intervals
- Example: Report every 5 minutes

Event-Based:

- Report on session termination
- Report on QoS change
- Report on handover

Volume Display Formatting

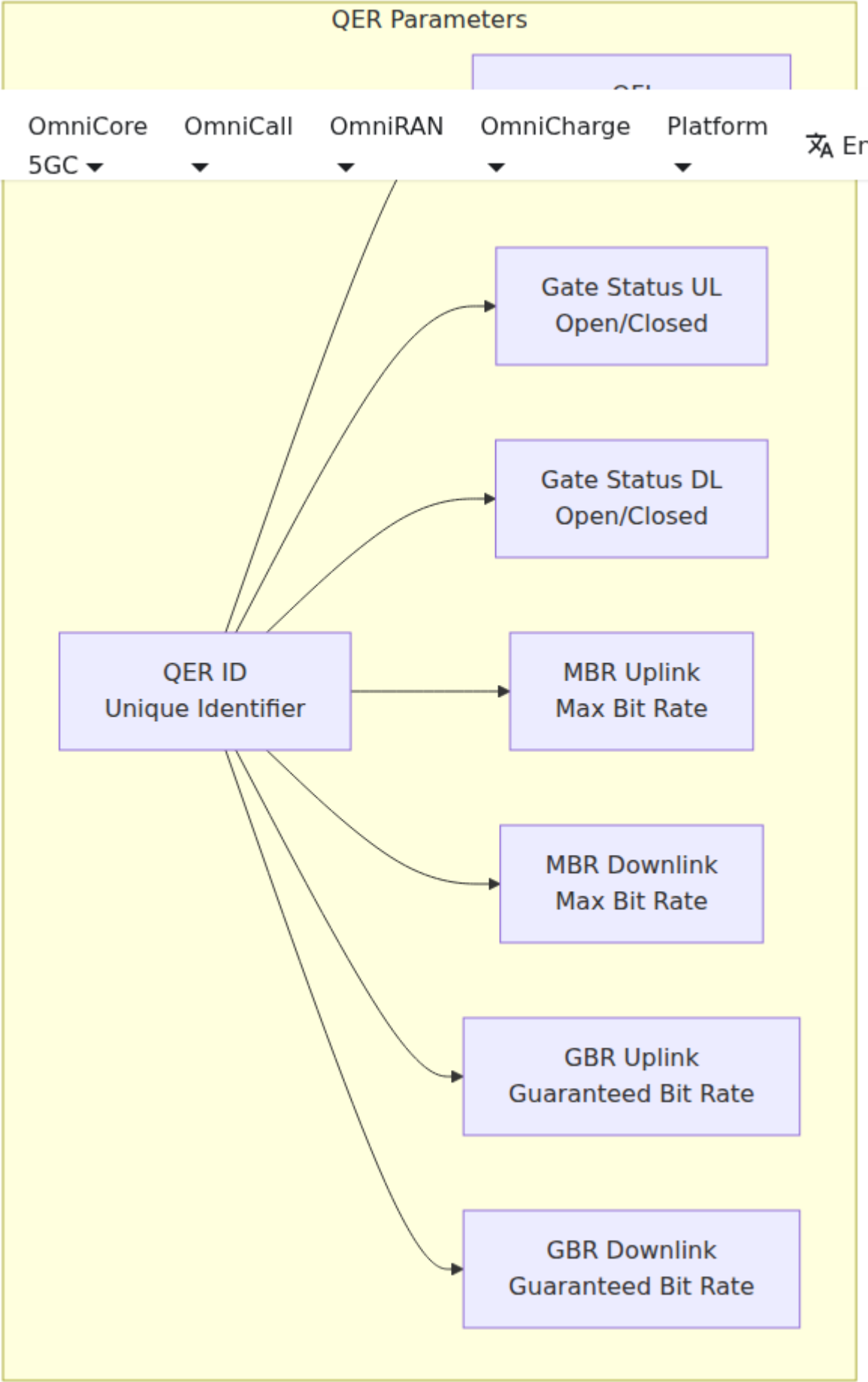
The Web UI automatically formats volume in human-readable units:

Bytes	Display
0 - 1023	B (Bytes)
1024 - 1048575	KB (Kilobytes)
1048576 - 1073741823	MB (Megabytes)
1073741824 - 1099511627775	GB (Gigabytes)
1099511627776+	TB (Terabytes)

Example:

URR ID: 0
Uplink Volume: 12.3 KB
Downlink Volume: 9.0 KB
Total Volume: 21.3 KB

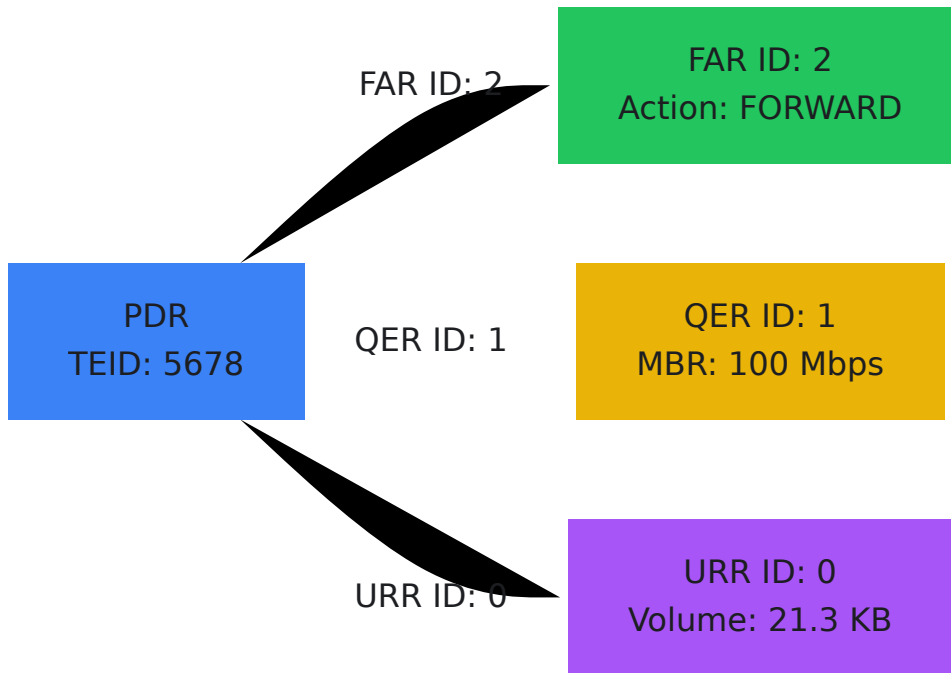
URR Reporting Flow



Rule Relationships

PDR → FAR → QER → URR Chain

Each PDR references a FAR, which may reference a QER and one or more URRs.



Example Session Configuration

Uplink PDR:

```
TEID: 5678  
FAR ID: 2  
QER ID: 1  
URR IDs: [0]  
Outer Header Removal: False
```

Downlink PDR:

UE IP: 10.45.0.1
FAR ID: 1
QER ID: 1
URR IDs: [0]
SDF Mode: No SDF

FAR ID 1 (Downlink):

Action: 2 (FORWARD)
Outer Header Creation: True
Remote IP: 200.198.5.10
TEID: 5678

FAR ID 2 (Uplink):

Action: 2 (FORWARD)
Outer Header Creation: False

QER ID 1:

QFI: 9
MBR Uplink: 100000 kbps
MBR Downlink: 100000 kbps
GBR Uplink: 0 kbps
GBR Downlink: 0 kbps

URR ID 0:

Uplink Volume: 12.3 KB
Downlink Volume: 9.0 KB
Total Volume: 21.3 KB

Common Operations

View Rules for a Session

Via Sessions Page:

1. Navigate to Sessions
2. Find UE by IP or TEID
3. Click "Expand" to view all rules (PDR, FAR, QER, URR)

Via Rules Page:

1. Navigate to Rules
2. Use lookup by TEID (uplink) or UE IP (downlink) in PDR tab
3. Note the FAR ID, QER ID, URR IDs
4. Switch to FAR/QER/URR tabs to view referenced rules

Enable/Disable Buffering

Scenario: During handover, buffer packets to prevent loss

Steps:

1. Navigate to Rules → FARs
2. Enter FAR ID in search field
3. Click "Lookup"
4. If buffering is OFF, click "Enable Buffering"
5. Verify FAR action bit 2 is set (Action value increases by 4)

Alternative via Buffers Page:

1. Navigate to Buffers
2. View FARs with buffering enabled
3. Click "Disable Buffer" when handover completes

Monitor QoS Compliance

Check if traffic is being rate-limited:

1. Navigate to Rules → QERs
2. Find QER ID associated with UE session
3. Note MBR Uplink and MBR Downlink values
4. Compare with URR volume growth rate

Calculate Average Throughput:

$$\text{Throughput (kbps)} = (\text{Volume Delta in bytes} \times 8) / (\text{Time Delta in seconds} \times 1000)$$

If throughput approaches MBR, traffic is being rate-limited.

Track Data Usage

Monitor URR volumes:

1. Navigate to Rules → URRs
2. View uplink, downlink, and total volumes
3. Sort by Total Volume to find highest users
4. Refresh periodically to observe volume growth

Use Cases:

- Verify charging integration
- Detect abnormal data usage
- Plan capacity based on traffic patterns

Troubleshooting

No Traffic Flowing

Check PDR:

1. Verify PDR exists for TEID (uplink) or UE IP (downlink)
2. Confirm FAR ID is valid
3. Check SDF filters aren't blocking traffic

Check FAR:

1. Verify FAR action is FORWARD (not DROP or BUFFER only)
2. Confirm outer header creation matches direction
3. Verify Remote IP and TEID are correct for downlink

Check QER:

1. Verify Gate Status is Open (0)
2. Check MBR is not too restrictive

Packets Being Dropped

Check QER Rate Limiting:

1. Navigate to Rules → QERs
2. Verify MBR is adequate for traffic load
3. Check URR volume growth matches expected throughput

Check FAR Action:

1. Navigate to Rules → FARs
2. Verify action is FORWARD, not DROP
3. Check buffering isn't stuck in BUFFER-only mode

Buffering Issues

Packets stuck in buffer:

1. Navigate to Buffers page
2. Check oldest packet timestamp
3. If > 30 seconds, handover may have failed
4. Manually flush or clear buffer

5. Disable buffering on FAR

Buffer overflow:

1. Check total packets vs. Max Total (default 100,000)
2. Check per-FAR packets vs. Max Per FAR (default 10,000)
3. Clear buffers if full
4. Investigate why buffering wasn't disabled

URR Not Tracking

Volume counters at zero:

1. Verify PDR references URR ID
2. Check that packets are matching PDR
3. Verify FAR is forwarding (not dropping) packets
4. Confirm URR ID exists in URR map

Volume not reporting to SMF:

1. Check PFCP Session Report configuration
2. Verify URR reporting triggers (volume/time thresholds)
3. Review logs for PFCP Session Report messages

Related Documentation

- **UPF Operations Guide** - Overview of OmniUPF architecture and components
- **Web UI Operations Guide** - Control panel usage for rule viewing
- **Monitoring Guide** - Statistics and capacity monitoring
- **Troubleshooting Guide** - Common issues and diagnostics

OmniUPF

Troubleshooting Guide

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 10. NIC and Driver Issues
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Overview

This guide provides systematic troubleshooting procedures for common OmniUPF issues. Each section includes symptoms, diagnosis steps, root causes, and resolution procedures.

Quick Diagnostic Checklist

Before deep troubleshooting, verify:

```
# 1. Check OmniUPF is running
systemctl status omniupf

# 2. Check PFCP association
curl http://localhost:8080/api/v1/upf_pipeline

# 3. Check eBPF maps are loaded
ls /sys/fs/bpf/

# 4. Check XDP program is attached
ip link show | grep -i xdp

# 5. Check kernel logs for errors
dmesg | tail -50
journalctl -u omniupf -n 50
```

Diagnostic Tools

OmniUPF REST API

Check UPF status:

```
curl http://localhost:8080/api/v1/upf_status
```

Check PFCP associations:

```
curl http://localhost:8080/api/v1/upf_pipeline
```

Check session count:

```
curl http://localhost:8080/api/v1/sessions | jq 'length'
```

Check eBPF map capacity:

```
curl http://localhost:8080/api/v1/map_info
```

Check packet statistics:

```
curl http://localhost:8080/api/v1/packet_stats
```

Check XDP statistics:

```
curl http://localhost:8080/api/v1/xdp_stats
```

eBPF Map Inspection

List all eBPF maps:

```
ls -lh /sys/fs/bpf/  
bpftool map list
```

Show map details:

```
bpftool map show  
bpftool map dump name pdr_map_downlin
```

Count entries in map:

```
bpftool map dump name far_map | grep -c "key:"
```

XDP Program Inspection

Check if XDP program is attached:

```
ip link show eth0 | grep xdp
```

List all XDP programs:

```
bpftool net list
```

Show XDP program details:

```
bpftool prog show
```

Dump XDP statistics:

```
bpftool prog dump xlated name xdp_upf_func
```

Network Debugging

Capture PFCP traffic on N4 (control plane):

```
# PFCP is not processed by XDP, tcpdump works normally  
tcpdump -i eth0 -n udp port 8805 -w /tmp/pfcp_traffic.pcap
```

Capture GTP-U traffic on N3 (requires out-of-band capture):

```
# WARNING: Standard tcpdump on UPF host CANNOT capture XDP-processed packets!
# XDP processes GTP-U before the kernel network stack sees packets.

# Use out-of-band capture instead:
# 1. Network TAP between gNB and UPF
# 2. Switch port mirroring/SPAN to copy N3 traffic
# 3. Virtual switch port mirroring to analyzer VM

# On analyzer/monitoring host (NOT on UPF):
# tcpdump -i <mirror_interface> -n udp port 2152 -w /tmp/n3_capture.pcap

# Or use statistics API for packet counts:
curl http://localhost:8080/api/v1/packet_stats
curl http://localhost:8080/api/v1/n3n6_stats
```

Monitor packet counters:

```
watch -n 1 'ip -s link show eth0'
```

Check routing table:

```
ip route show
ip route get 10.45.0.100 # Check route for UE IP
```

Check ARP table:

```
ip neigh show
```

Installation Issues

Issue: "eBPF filesystem not mounted"

Symptoms:

```
ERROR[0000] failed to load eBPF objects: mount bpf filesystem at /sys/fs/bpf
```

Cause: eBPF filesystem not mounted

Resolution:

```
# Mount eBPF filesystem
sudo mount bpffs /sys/fs/bpf -t bpf

# Make persistent (add to /etc/fstab)
echo "bpffs /sys/fs/bpf bpf defaults 0 0" | sudo tee -a /etc/fstab

# Verify mount
mount | grep bpf
```

Issue: Kernel version too old

Symptoms:

```
ERROR[0000] kernel version 5.4.0 is too old, minimum required is 5.15.0
```

Cause: Linux kernel version below minimum requirement

Resolution:

```
# Check kernel version
uname -r

# Upgrade kernel (Ubuntu/Debian)
sudo apt update
sudo apt install linux-generic-hwe-22.04
sudo reboot

# Verify new kernel
uname -r # Should be >= 5.15.0
```

Issue: Missing libbpf dependency

Symptoms:

```
error while loading shared libraries: libbpf.so.0: cannot open
shared object file
```

Cause: libbpf library not installed

Resolution:

```
# Install libbpf (Ubuntu/Debian)
sudo apt update
sudo apt install libbpf-dev

# Verify installation
ldconfig -p | grep libbpf
```

Configuration Problems

Issue: Invalid configuration file

Symptoms:

```
ERR0[0000] unable to read config file: unmarshal errors
```

Cause: Syntax error in Elixir configuration file

Resolution:

```
# Check configuration file syntax
cd /opt/omniupf && bin/upf_ex eval "IO.puts(:ok)"

# Common issues:
# - Missing quotes around string values
# - Incorrect Elixir syntax (e.g., using : instead of =)
# - Unclosed strings or brackets

# The config file is at /etc/omniupf/runtime.exs
# Example of correct syntax:
# xdp_interfaces = "eth0"
# xdp_attach_mode = "generic"
# api_port = 8080
# pfcip_address = "10.0.0.1"
```

Issue: Interface name not found

Symptoms:

```
ERR0[0000] interface eth0 not found
```

Cause: Configured interface does not exist

Resolution:

```
# List all network interfaces
ip link show

# Check interface status
ip addr show eth0

# If interface has different name, update
/etc/omniupf/runtime.exs:
# xdp_interfaces = "ens1f0" # Use actual interface name

# For VMs, check interface naming scheme
ls /sys/class/net/
```

Issue: Port already in use

Symptoms:

```
ERR0[0000] failed to start API server: address already in use
```

Cause: Port 8080, 8805, or 9090 already bound by another process

Resolution:

```
# Find process using port
sudo lsof -i :8080
sudo netstat -tulpn | grep :8080

# Kill conflicting process
sudo kill <PID>

# Or change OmniUPF port in /etc/omniupf/runtime.exs
# api_port = 8081
# pfcp_port = 8806
```

Issue: Invalid PFCP Node ID

Symptoms:

```
ERR0[0000] invalid pfcf_node_id: must be valid IPv4 address
```

Cause: PFCP Node ID is not a valid IPv4 address

Resolution:

```
# In /etc/omniupf/runtime.exs
# Correct: Use IP address (not hostname)
node_id = "10.100.50.241"

# Incorrect:
# node_id = "localhost"
# node_id = "upf.example.com"
```

PFCP Association Issues

Issue: No PFCP associations established

Symptoms:

- Web UI shows "No associations"
- SMF logs show "PFCP Association Setup failure"

Diagnosis:

```
# 1. Check if PFCP server is listening
sudo netstat -ulpn | grep 8805

# 2. Check firewall rules
sudo iptables -L -n | grep 8805
sudo ufw status

# 3. Capture PFCP traffic
tcpdump -i any -n udp port 8805 -vv

# 4. Check PFCP associations via API
curl http://localhost:8080/api/v1/upf_pipeline
```

Common Causes & Resolutions:

Firewall blocking PFCP

Resolution:

```
# Allow PFCP traffic (UDP 8805)
sudo ufw allow 8805/udp
sudo iptables -A INPUT -p udp --dport 8805 -j ACCEPT
```

Wrong PFCP Node ID

Resolution:

```
# In /etc/omniupf/runtime.exs, set Node ID to correct N4 interface IP
node_id = "10.100.50.241"    # Must match IP on N4 network
```

Network unreachable to SMF

Resolution:

```
# Test connectivity to SMF
ping <SMF_IP>

# Check routing to SMF
ip route get <SMF_IP>

# Add route if missing
sudo ip route add <SMF_NETWORK>/24 via <GATEWAY>
```

SMF configured with wrong UPF IP

Resolution:

- Check SMF configuration for UPF address
- Ensure SMF has UPF's `pfcg_node_id` IP configured
- Verify SMF can route to UPF's N4 network

Issue: PFCP heartbeat failures

Symptoms:

```
WARN[0030] PFCP heartbeat timeout for association 10.100.50.10
```

Diagnosis:

```
# Check PFCP statistics
curl http://localhost:8080/api/v1/upf_pipeline | jq
'.associations[] | {remote_id, uplink_teid_count}'

# Monitor heartbeat logs
journalctl -u omniupf -f | grep heartbeat
```

Causes & Resolutions:

Network packet loss

Resolution:

```
# Check packet loss to SMF
ping -c 100 <SMF_IP> | grep loss

# If high loss, investigate network:
# - Check link status
# - Check switch/router health
# - Check for congestion
```

Heartbeat interval too aggressive

Resolution:

```
# In /etc/omniupf/runtime.exs
heartbeat_interval_ms = 30_000    # Increase from 5000 to 30000 ms
heartbeat_retries = 5             # Increase retries
heartbeat_timeout_ms = 10_000    # Increase timeout
```

Packet Processing Problems

Issue: No packets flowing (RX/TX counters at 0)

Symptoms:

- Statistics page shows 0 RX/TX packets
- UE cannot establish data session

Diagnosis:

```
# 1. Check if XDP program is attached
ip link show eth0 | grep xdp

# 2. Check interface is UP
ip link show eth0

# 3. Check packet statistics (XDP-aware)
# Note: tcpdump cannot see XDP-processed GTP-U packets
curl http://localhost:8080/api/v1/packet_stats
```

Resolutions:

XDP program not attached

Resolution:

```
# Restart OmniUPF to re-attach XDP
sudo systemctl restart omniupf

# Verify attachment
ip link show eth0 | grep xdp
bpftool net list
```

Interface down or no link

Resolution:

```
# Bring interface up
sudo ip link set eth0 up

# Check link status
ethtool eth0 | grep "Link detected"

# If link down, check physical connection or VM network config
```

Wrong interface configured

Resolution:

```
# In /etc/omniupf/runtime.exs
xdp_interfaces = "ens1f0"    # Use actual interface name from 'ip
link show'
```

Issue: Packets received but not forwarded (high drop rate)

Symptoms:

- RX counters increasing but TX counters not
- Drop rate > 1%

Diagnosis:

```
# Check drop statistics
curl http://localhost:8080/api/v1/xdp_stats | jq '.drop'

# Check route statistics
curl http://localhost:8080/api/v1/packet_stats | jq '.route_stats'

# Monitor packet drops
watch -n 1 'curl -s http://localhost:8080/api/v1/packet_stats | jq
".total_rx, .total_tx, .total_drop"'
```

Common Causes:

No PDR match (unknown TEID or UE IP)

Resolution:

```
# Check if sessions exist
curl http://localhost:8080/api/v1/sessions

# If no sessions, verify:
# - PFCP association is established
# - SMF has created sessions
# - Session establishment was successful

# Check PDR map entries
bpftool map dump name pdr_map_teid_ip | grep -c key
bpftool map dump name pdr_map_downlin | grep -c key
```

Routing failures

Resolution:

```
# Check FIB lookup failures
curl http://localhost:8080/api/v1/packet_stats | jq '.route_stats'

# Test routing for UE IP
ip route get 10.45.0.100

# Add missing route
sudo ip route add 10.45.0.0/16 dev eth1 # Route UE pool to N6
```

QER rate limiting

Symptoms:

- Throughput lower than expected
- Traffic capped at a specific rate
- URR volume counters show plateau behavior
- XDP drop counters increasing during traffic bursts

Diagnosis:

1. **Check configured MBR for the session:**

```
# Find the session's QER ID
curl http://localhost:8080/api/v1/pfcp_sessions | jq '.data[] |
select(.ue_ip == "10.45.0.1")'

# Look up the QER configuration
curl http://localhost:8080/api/v1/qer_map | jq '.data[] |
select(.qer_id == 1)'
```

2. Verify gate status:

```
# Gate status should be 0 (OPEN) for both uplink and downlink
curl http://localhost:8080/api/v1/qer_map | jq '.data[] |
{qer_id, ul_gate: .ul_gate_status, dl_gate: .dl_gate_status}'
```

3. Calculate actual throughput from URR:

```
# Query URR volume counters at two points in time
curl http://localhost:8080/api/v1/urr_map | jq '.data[] |
select(.urr_id == 0)'
```



```
# Calculate throughput (manual):
# throughput_kbps = (volume_delta_bytes × 8) /
time_delta_seconds / 1000
```

4. Compare MBR vs. actual throughput:

- Expected throughput $\approx$ 95-98% of MBR (due to protocol overhead)
- If throughput is significantly below MBR, check for other bottlenecks
- If throughput matches MBR exactly, rate limiting is working as expected

Resolution:

- **If MBR is too low:** Request SMF to update QER with higher MBR via PFCP Session Modification
- **If gate is closed:** Investigate why SMF closed the gate (policy, quota, or error)

- **If rate limiting is unexpected:** Verify SMF policy configuration and QoS profile

Understanding MBR Enforcement:

OmniUPF uses a sliding window algorithm to enforce MBR limits at nanosecond precision in the eBPF datapath. See [Rules Management Guide - MBR Enforcement Mechanism](#) for detailed explanation of:

- How packet size and rate determine drop decisions
- Why observed throughput differs from configured MBR
- Per-direction (uplink/downlink) rate limiting
- 5ms sliding window behavior

Common Scenarios:

- **VoIP calls dropping:** Check if MBR is sufficient for codec bitrate (G.711 = ~80 kbps)
 - **Video streaming buffering:** Ensure $MBR > \text{video bitrate} + \text{overhead}$ (1080p = ~5-10 Mbps)
 - **Burst traffic:** Small bursts allowed within 5ms window, sustained traffic rate-limited
-

Issue: One-way traffic (uplink works, downlink doesn't)

Symptoms:

- RX N3 packets but no TX N3 packets (downlink problem)
- RX N6 packets but no TX N6 packets (uplink problem)

Diagnosis:

```
# Check N3/N6 interface statistics (XDP-aware method)
curl http://localhost:8080/api/v1/n3n6_stats
curl http://localhost:8080/api/v1/packet_stats

# Note: Standard tcpdump cannot capture XDP-processed GTP-U
traffic
# Use statistics API or xdpdump for traffic analysis
# See "Packet Capture with XDP" section for details
```

Uplink Failure (RX N3, no TX N6):

Cause: No FAR action or routing issue to N6

Resolution:

```
# Check FAR has FORWARD action
curl http://localhost:8080/api/v1/sessions | jq '[][.fars[] |
select(.applied_action == 2)'
```



```
# Check N6 route exists
ip route get 8.8.8.8 # Test route to internet
```



```
# Add default route if missing
sudo ip route add default via <N6_GATEWAY> dev eth1
```

Downlink Failure (RX N6, no TX N3):

Cause: No downlink PDR or missing GTP encapsulation

Resolution:

```
# Check downlink PDR exists for UE IP
curl http://localhost:8080/api/v1/sessions | jq '[][].pdrs[] |
select(.pdi.ue_ip_address)'

# Verify FAR has OUTER_HEADER_CREATION
curl http://localhost:8080/api/v1/sessions | jq '[][].fars[] |
.outer_header_creation'

# Check gNB reachability
ping <GNB_N3_IP>
```

XDP and eBPF Issues

For detailed XDP configuration, mode selection, and troubleshooting, see the [XDP Modes Guide](#).

Issue: XDP program failed to load

Symptoms:

```
ERR0[0000] failed to load XDP program: invalid argument
```

Diagnosis:

```
# Check kernel XDP support
grep XDP /boot/config-$(uname -r)

# Should show:
# CONFIG_XDP_SOCKETS=y
# CONFIG_BPF=y
# CONFIG_BPF_SYSCALL=y

# Check dmesg for detailed error
dmesg | grep -i bpf
```

Causes & Resolutions:

Kernel lacks XDP support

Resolution:

```
# Rebuild kernel with XDP support or upgrade to newer kernel
# Ubuntu 22.04+ has XDP enabled by default
sudo apt install linux-generic-hwe-22.04
sudo reboot
```

XDP program verification failure

Resolution:

```
# Check OmniUPF logs for verifier errors
journalctl -u omniupf | grep verifier

# Common issues:
# - eBPF complexity exceeds limits (increase kernel limits)
# - Invalid memory access (bug in eBPF code)

# Increase eBPF verifier log level for debugging
sudo sysctl kernel.bpf_stats_enabled=1
```

Issue: XDP aborted count increasing

Symptoms:

- XDP stats show aborted > 0
- Packet drops increasing

Diagnosis:

```
# Check XDP aborted count
curl http://localhost:8080/api/v1/xdp_stats | jq '.aborted'

# Monitor XDP stats
watch -n 1 'curl -s http://localhost:8080/api/v1/xdp_stats'
```

Cause: eBPF program encountered runtime error

Resolution:

```
# Check kernel logs for eBPF errors
dmesg | grep -i bpf

# Restart OmniUPF to reload eBPF program
sudo systemctl restart omniupf

# If issue persists, enable eBPF logging (requires rebuild):
# Build OmniUPF with BPF_ENABLE_LOG=1
```

Issue: eBPF map full (capacity exhausted)

Symptoms:

- Session establishment fails
- Map capacity at 100%

Diagnosis:

```
# Check map capacity
curl http://localhost:8080/api/v1/map_info | jq '.[[] | {map_name,
capacity, used, usage_percent}]'

# Identify full maps
curl http://localhost:8080/api/v1/map_info | jq '.[[] |
select(.usage_percent > 90)]'
```

Immediate Mitigation:

```
# 1. Identify stale sessions
curl http://localhost:8080/api/v1/sessions | jq '.[[] | {seid,
uplink_teid, created_at}']

# 2. Request SMF to delete old sessions
# (via SMF admin interface or API)

# 3. Monitor map usage decrease
watch -n 5 'curl -s http://localhost:8080/api/v1/map_info | jq ".
[] | select(.map_name==\"pdr_map_downlin\") | .usage_percent\"'
```

Long-term Resolution:

```
# In /etc/omniupf/runtime.exs
max_sessions = 200_000    # Increase from 100_000

# Or set individual map sizes
far_map_size = 400_000
qer_map_size = 200_000
```

Important: Changing map sizes requires OmniUPF restart and **clears all existing sessions**.

Performance Issues

Issue: Low throughput (below expected)

Symptoms:

- Throughput < 1 Gbps despite capable NIC
- High CPU utilization

Diagnosis:

```
# Check packet rate
curl http://localhost:8080/api/v1/packet_stats | jq '.total_rx,
.total_tx'

# Check NIC statistics
ethtool -S eth0 | grep -i drop

# Check XDP mode
ip link show eth0 | grep xdp
```

Resolutions:

Using generic XDP mode

Resolution:

```
# In /etc/omniupf/runtime.exs
xdp_attach_mode = "native"    # Requires XDP-capable NIC/driver
```

Single-core bottleneck

Resolution:

```
# Enable RSS (Receive Side Scaling) on NIC
ethtool -L eth0 combined 4 # Use 4 RX/TX queues

# Verify RSS enabled
ethtool -l eth0

# Pin interrupts to specific CPUs
# See /proc/interrupts and use irqbalance or manual affinity
```

Buffer bloat

Resolution:

Buffer limits are managed by the Elixir control plane.
Check buffer configuration in /etc/omniupf/runtime.exs.

Issue: High latency

Symptoms:

- Ping latency > 50ms
- User experience degradation

Diagnosis:

```
# Test latency to UE
ping -c 100 <UE_IP> | grep avg

# Check buffered packets
curl http://localhost:8080/api/v1/upf_buffer_info | jq
'.total_packets_buffered'

# Check route cache performance
curl http://localhost:8080/api/v1/packet_stats | jq '.route_stats'
```

Resolutions:

Packets being buffered excessively

Resolution:

```
# Check why packets are buffered
curl http://localhost:8080/api/v1/upf_buffer_info | jq '.buffers[]
| {far_id, packet_count, direction}'

# Clear buffers if stuck
# (restart OmniUPF or trigger PFCP session modification to apply
FAR)
```

FIB lookup latency

Resolution:

```
# Ensure route cache is enabled (build-time option)
# Build with BPF_ENABLE_ROUTE_CACHE=1

# Optimize routing table
# Use fewer, more specific routes instead of many small routes
```

Issue: Packet drops under load

Symptoms:

- Drop rate increases with traffic
- RX errors on NIC

Diagnosis:

```
# Check NIC errors
ethtool -S eth0 | grep -E "drop|error|miss"

# Check ring buffer size
ethtool -g eth0

# Monitor drops in real-time
watch -n 1 'ethtool -S eth0 | grep -E "drop|miss"'
```

Resolution:

```
# Increase RX ring buffer size
ethtool -G eth0 rx 4096

# Increase TX ring buffer size
ethtool -G eth0 tx 4096

# Verify new settings
ethtool -g eth0
```

Hypervisor-Specific Issues

For step-by-step hypervisor configuration instructions, see the [XDP Modes Guide](#).

Proxmox: XDP not working in VM

Symptoms:

- Cannot attach XDP program in native mode
- Only generic mode works

Cause: VM using bridged networking without SR-IOV

Resolution:

Option 1: Use generic mode (simplest)

```
# In /etc/omniupf/runtime.exs
xdp_attach_mode = "generic"
```

Option 2: Configure SR-IOV passthrough

```
# On Proxmox host:
# 1. Enable IOMMU
nano /etc/default/grub
# Add: intel_iommu=on iommu=pt
update-grub
reboot

# 2. Create VFs
echo 4 > /sys/class/net/eth0/device/sriov_numvfs

# 3. Assign VF to VM in Proxmox UI
# Hardware → Add → PCI Device → Select VF
```

In `/etc/omniupf/runtime.exs`:

```
xdp_interfaces = "ens1f0"    # SR-IOV VF
xdp_attach_mode = "native"
```

VMware: Promiscuous mode required

Symptoms:

- Packets not received by OmniUPF

Cause: vSwitch blocking non-matching MAC addresses

Resolution:

```
# Enable promiscuous mode on vSwitch (in vSphere Client):
# 1. Select vSwitch → Edit Settings
# 2. Security → Promiscuous Mode: Accept
# 3. Security → MAC Address Changes: Accept
# 4. Security → Forged Transmits: Accept
```

VirtualBox: Performance very low

Symptoms:

- Throughput < 100 Mbps

Cause: VirtualBox does not support SR-IOV or native XDP

Resolution:

```
# In /etc/omniupf/runtime.exs
xdp_attach_mode = "generic"    # Only option for VirtualBox
```

Optimize VirtualBox settings:

- Use VirtIO-Net adapter (if available)

- Enable "Allow All" promiscuous mode
 - Allocate more CPU cores to VM
 - Use bridged networking instead of NAT
 - Consider migrating to KVM/Proxmox for better performance
-

NIC and Driver Issues

Issue: NIC driver does not support XDP

Symptoms:

```
ERR0[0000] failed to attach XDP program: operation not supported
```

Diagnosis:

```
# Check NIC driver
ethtool -i eth0 | grep driver

# Check if driver supports XDP
modinfo <driver_name> | grep -i xdp

# List XDP-capable interfaces
ip link show | grep -B 1 "xdpgeneric\|xdpdrv\|xdpoffload"
```

Resolution:

Option 1: Use generic mode

```
# In /etc/omniupf/runtime.exs
xdp_attach_mode = "generic"
```

Option 2: Update NIC driver

```
# Check for driver updates (Ubuntu)
sudo apt update
sudo apt install linux-modules-extra-$(uname -r)

# Or install vendor-specific driver
# Example for Intel:
# Download from https://downloadcenter.intel.com/
```

Option 3: Replace NIC

```
# Use XDP-capable NIC:
# - Intel X710, E810
# - Mellanox ConnectX-5, ConnectX-6
# - Broadcom BCM57xxx (bnxt_en driver)
```

Issue: Driver crashes or kernel panics

Symptoms:

- Kernel panic after attaching XDP
- NIC stops responding

Diagnosis:

```
# Check kernel logs
dmesg | tail -100

# Check for driver bugs
journalctl -k | grep -E "BUG:|panic:"
```

Resolution:

```
# 1. Update kernel and drivers
sudo apt update
sudo apt upgrade
sudo reboot

# 2. In /etc/omniupf/runtime.exs, disable XDP offload (use native only)
# xdp_attach_mode = "native"

# 3. Use generic mode as workaround
# xdp_attach_mode = "generic"

# 4. Report bug to NIC vendor or Linux kernel team
```

Session Establishment Failures

Issue: Session establishment fails

Symptoms:

- SMF reports session establishment failure
- UE cannot establish PDU session

See [PFCEP Cause Codes Reference](#) for common failure scenarios and resolutions.

Diagnosis:

```
# Check OmniUPF logs for session errors
journalctl -u omniupf | grep -i "session establishment"

# Check PFCEP session count
curl http://localhost:8080/api/v1/sessions | jq 'length'

# Capture PFCEP traffic during session establishment
tcpdump -i any -n udp port 8805 -w /tmp/pfcp_session.pcap
```

Common Causes:

Map capacity full

Resolution:

```
# Check map usage
curl http://localhost:8080/api/v1/map_info | jq '.[[] |
select(.usage_percent > 90)'
```



```
# Increase capacity (see eBPF map full section above)
```

Invalid PDR/FAR parameters

Resolution:

```
# Check OmniUPF logs for validation errors
journalctl -u omniupf | grep -E "invalid|error" | tail -20
```



```
# Common issues:
# - Invalid UE IP address (0.0.0.0 or duplicate)
# - Invalid TEID (0 or duplicate)
# - Missing FAR for PDR
# - Invalid FAR action
```



```
# Verify SMF configuration and session parameters
```

Feature not supported (UEIP/FTUP)

Resolution:

```
# In /etc/omniupf/runtime.exs
feature_ueip = true
ueip_pool = "10.60.0.0/16"
```



```
feature_ftup = true
teid_pool_start = 1
teid_pool_end = 100_000
```

Buffering Issues

Issue: Packets stuck in buffer

Symptoms:

- Buffered packet count increasing
- Packets not delivered after handover

Diagnosis:

```
# Check buffer statistics
curl http://localhost:8080/api/v1/upf_buffer_info

# Check individual FAR buffers
curl http://localhost:8080/api/v1/upf_buffer_info | jq '.buffers[]
| {far_id, packet_count, oldest_packet_ms}'

# Monitor buffer size
watch -n 5 'curl -s http://localhost:8080/api/v1/upf_buffer_info |
jq ".total_packets_buffered"'
```

Causes & Resolutions:

FAR never updated to FORWARD

Cause: SMF never sent PFCP Session Modification to apply FAR

Resolution:

```
# Check FAR status
curl http://localhost:8080/api/v1/sessions | jq '[][.fars[] |
{far_id, applied_action}]'

# Action BUFF = 1 (buffering)
# Action FORW = 2 (forwarding)

# If stuck in BUFF state, request SMF to:
# - Send PFCP Session Modification Request
# - Update FAR with FORW action
```

Buffer TTL expired

Cause: Packets expired before FAR update

Resolution: Buffer TTL is managed by the Elixir control plane. Check buffer configuration in `/etc/omniupf/runtime.exs`.

Buffer overflow

Cause: Too many packets buffered per FAR

Resolution: Buffer limits are managed by the Elixir control plane. Check buffer configuration in `/etc/omniupf/runtime.exs`.

Advanced Debugging

Enable Debug Logging

```
# In /etc/omniupf/runtime.exs
log_level = :debug    # :debug | :info | :warning | :error
```

```
# Restart OmniUPF with debug logging
sudo systemctl restart omniupf

# Monitor logs in real-time
journalctl -u omniupf -f --output cat
```

eBPF Program Tracing

```
# Trace eBPF program execution (requires bpftrace)
sudo bpftrace -e 'tracepoint:xdp:* { @[probe] = count(); }'

# Trace map operations
sudo bpftrace -e 'tracepoint:bpf:bpf_map_lookup_elem {
printf("%s\n", str(args->map_name)); }'
```

Packet Capture with XDP

Understanding XDP Packet Capture Limitations:

XDP processes packets **before** the kernel network stack, so standard `tcpdump` **cannot see XDP-processed traffic**. GTP-U packets (UDP port 2152) on N3 are processed by XDP and will not appear in `tcpdump` on the UPF host.

Recommended Methods for Traffic Analysis:

```
# Method 1: Use statistics API for monitoring (RECOMMENDED)
curl http://localhost:8080/api/v1/xdp_stats
curl http://localhost:8080/api/v1/packet_stats | jq
curl http://localhost:8080/api/v1/n3n6_stats

# Method 2: Capture PFCP traffic (not affected by XDP)
tcpdump -i any -n udp port 8805 -w /tmp/pfcp.pcap

# Method 3: Out-of-band packet capture (RECOMMENDED for GTP-U)
# Use network TAP or switch port mirroring to capture traffic
# Examples:
# - Physical TAP between gNB and UPF
# - Switch SPAN/mirror port copying N3 traffic to analyzer
# - Virtual switch port mirroring in hypervisor
#
# On capture host (NOT the UPF):
# tcpdump -i <mirror_interface> -n udp port 2152 -w
/tmp/n3_mirror.pcap
```

Out-of-Band Capture Setup Examples:

Physical Network:

```
# Use a network TAP or configure switch port mirroring
# Example: Cisco switch SPAN configuration
(config)# monitor session 1 source interface Gi1/0/1
(config)# monitor session 1 destination interface Gi1/0/24

# On monitoring host connected to Gi1/0/24:
tcpdump -i eth0 -n udp port 2152 -w /tmp/n3_capture.pcap
```

Virtual Environment (VMware, KVM, etc.):

```
# Configure virtual switch port mirroring to send UPF traffic to analyzer VM
# Example: Linux bridge with tcpdump on different VM
# On hypervisor, mirror UPF's N3 interface to analyzer interface

# On analyzer VM:
tcpdump -i eth1 -n udp port 2152 -w /tmp/n3_virtual.pcap
```

Why Out-of-Band is Required:

- XDP bypasses the kernel network stack entirely
- Packets are processed in the NIC driver or hardware
- Host-based tcpdump sees packets AFTER XDP processing (too late)
- Out-of-band capture sees raw wire traffic before UPF processing

What You CAN Capture on UPF Host:

- ☐ PFCP traffic (UDP 8805) - control plane, not processed by XDP
- ☐ API responses and metrics
- ☐ GTP-U traffic (UDP 2152) - dataplane, processed by XDP

Getting Help

If troubleshooting steps do not resolve your issue:

1. Collect diagnostic information:

```
# System info
uname -a
cat /etc/os-release

# OmniUPF info
curl http://localhost:8080/api/v1/upf_status
curl http://localhost:8080/api/v1/map_info
curl http://localhost:8080/api/v1/packet_stats

# Logs
journalctl -u omniupf --since "1 hour ago" > /tmp/omniupf.log
dmesg > /tmp/dmesg.log

# Network info
ip addr > /tmp/network.txt
ip route >> /tmp/network.txt
ethtool eth0 >> /tmp/network.txt
```

2. Report issue with:

- OmniUPF version
- Linux kernel version
- Network topology diagram
- Configuration file (redact sensitive info)
- Relevant log excerpts
- Steps to reproduce

Related Documentation

- **Configuration Guide** - Configuration parameters and examples
- **Architecture Guide** - eBPF/XDP internals and performance tuning
- **Monitoring Guide** - Statistics, capacity, and alerting
- **Metrics Reference** - Prometheus metrics for troubleshooting
- **PFCP Cause Codes** - PFCP error codes and troubleshooting
- **Rules Management Guide** - PDR, FAR, QER, URR concepts
- **Operations Guide** - UPF architecture and overview

OmniUPF Walled Garden / Out-of-Credit Redirect

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Overview

The Walled Garden feature provides **native out-of-credit enforcement** directly in the UPF, eliminating the need for external enforcement systems (MikroTik address lists, mangle rules, DNAT).

When a subscriber runs out of credit, the SMF sends a PFCP Session Modification with a FAR containing `redirect_information`. OmniUPF intercepts all traffic for that session in userspace and enforces a captive portal experience:

- **DNS queries** are spoofed to return the portal server IP, triggering captive portal detection on all major devices (Apple, Android, Windows)

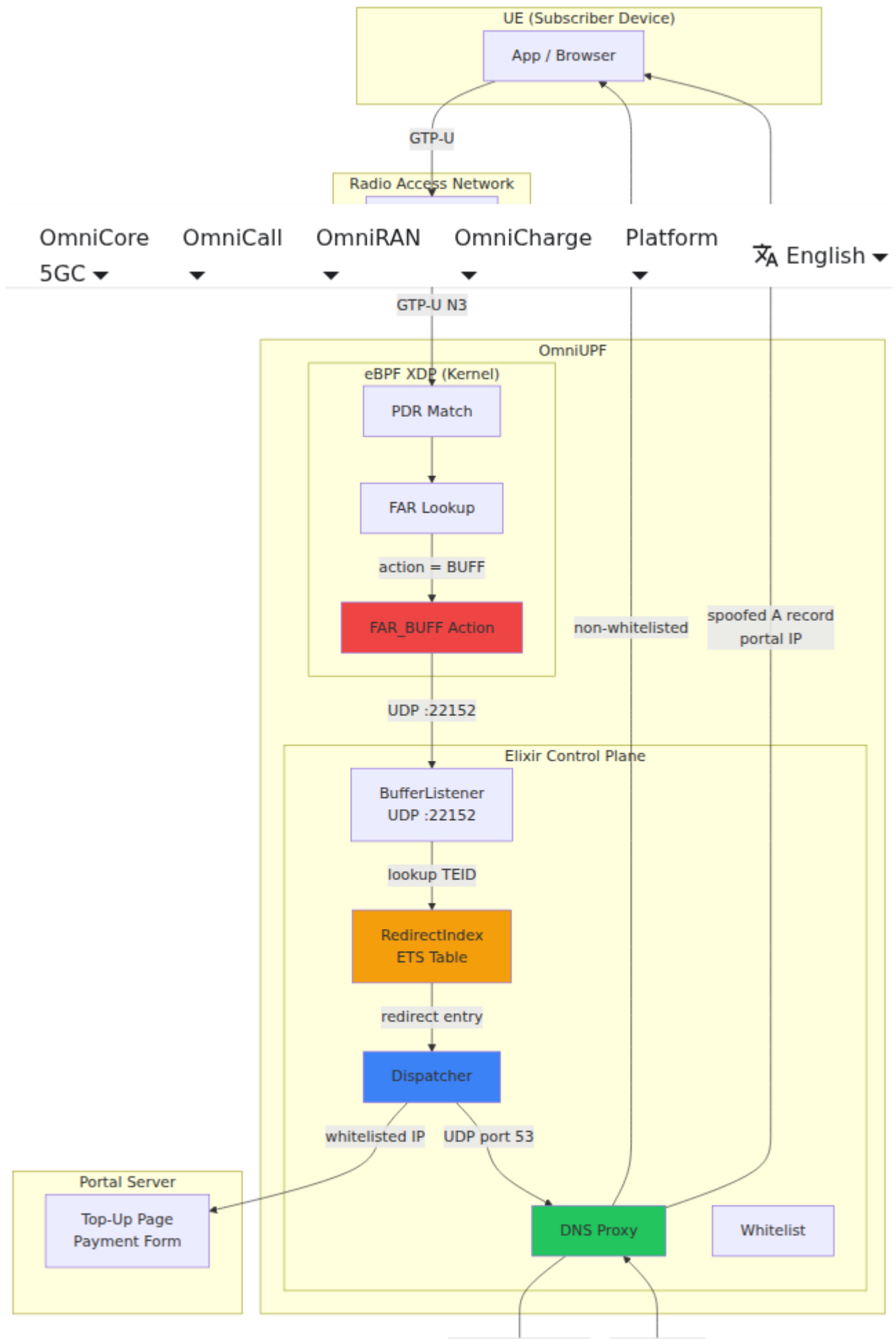
- **Traffic to the portal and whitelisted IPs** (payment processors, CAPTCHA services) is forwarded normally so the subscriber can top up
- **All other traffic** is silently dropped

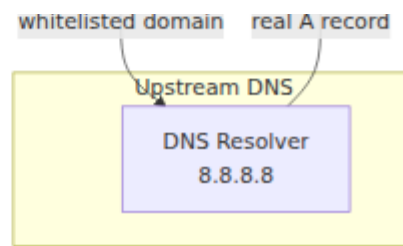
The subscriber sees a captive portal prompt and is directed to a top-up/payment page. Once credit is restored, the SMF updates the FAR back to FORW and normal forwarding resumes immediately.

Key Design Points

- **No eBPF changes required** -- reuses the existing `FAR_BUFF` action to redirect packets to userspace
 - **Per-session redirect** -- each session can have a different portal IP and redirect URL, determined by the SMF's `redirect_information` IE
 - **Whitelist lives on the UPF** -- the SMF only says "redirect this session"; the UPF decides what traffic to allow through
 - **Uplink-only interception** -- the downlink FAR stays FORW so portal responses reach the UE via the normal GTP encap path
-

Architecture





Packet Flow

1. **UE sends uplink packet** (DNS query, HTTP request, etc.) via GTP-U to the UPF
2. **eBPF PDR match** finds the matching PDR, looks up the FAR
3. **FAR action is BUFF** (overridden from FORW when redirect is active) -- eBPF sends the packet to the BufferListener on UDP port 22152
4. **BufferListener** extracts the TEID, checks the RedirectIndex ETS table
5. If TEID is in the RedirectIndex: **Dispatcher** processes the inner IP packet
6. **Decision tree**:
 - DNS query for non-whitelisted domain: spoof A record with portal IP
 - DNS query for whitelisted domain: forward to real resolver, cache resolved IPs
 - Traffic to portal IP or whitelisted IP: forward via raw socket
 - Everything else: drop silently
7. **DNS/GTP-U responses** are sent back to the UE via the downlink GTP-U path (encapsulated with the DL TEID and sent to the gNB)

N9 Loopback Handling (SGW + PGW Dual Session)

In 4G EPC deployments, OmniUPF often acts as **both SGW-U and PGW-U simultaneously** on the same node. The SGW-C and PGW-C each establish a separate PFCP session. The SGW session has an N9 FAR that forwards packets to the PGW session's uplink TEID (a loopback through the N3 interface). The PGW session performs the actual subscriber policy enforcement.

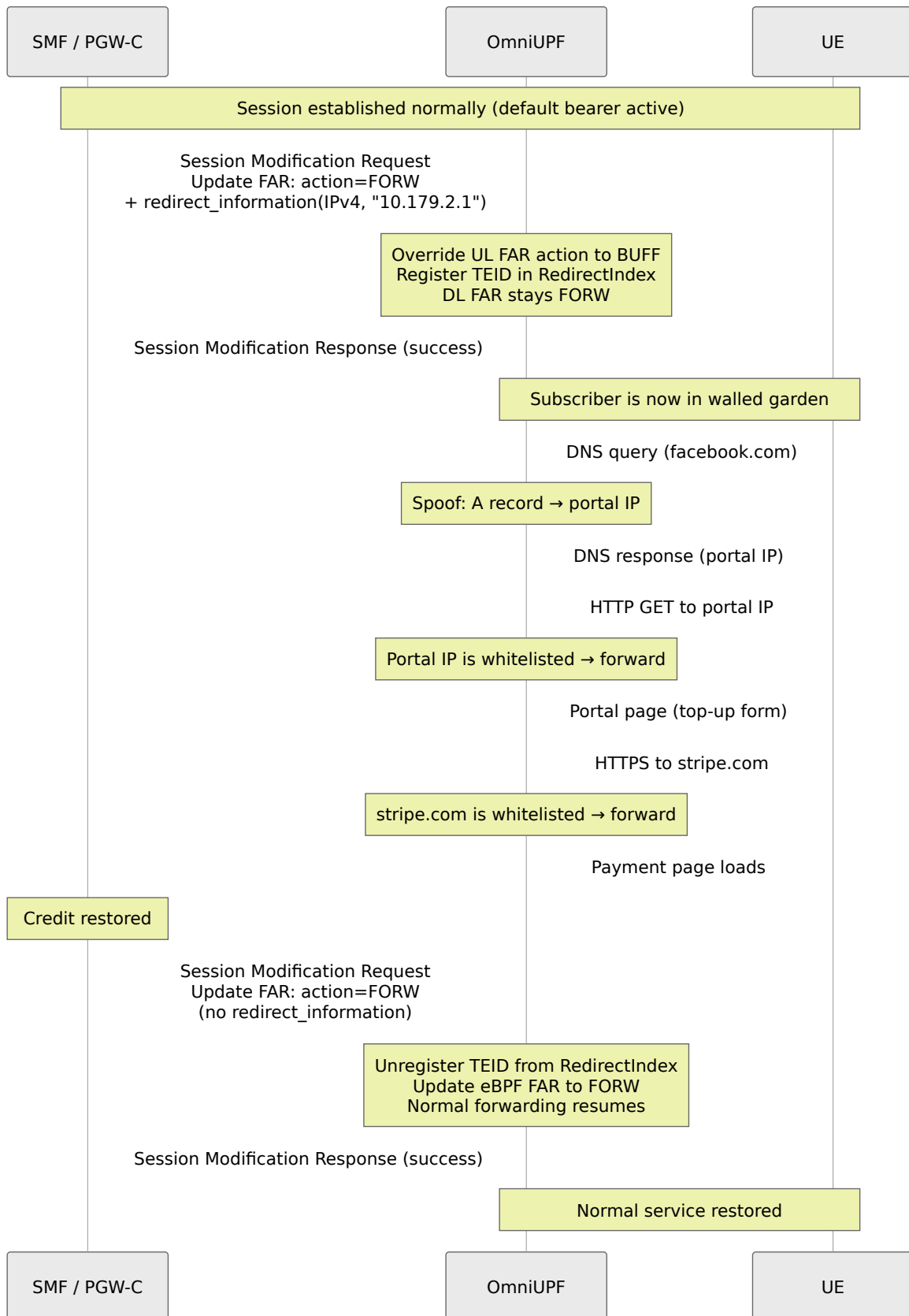
When activating a walled garden redirect via `POST /v1/walled_garden`, the activate logic detects this topology automatically:

1. **PGW session TEID(s)** are identified from the target SEID's uplink PDRs.

2. The code scans all PFCP sessions to find a session (the SGW session) that has a FAR whose `teid` matches one of the PGW UL PDR TEIDs and has `outer_header_creation` set. That FAR is the N9 forward FAR pointing at the PGW.
3. **Both** the PGW UL FARs and the SGW's gNB-facing UL FARs are overridden to `BUFF` in the eBPF map. This is necessary because the eBPF program sees the packet as it arrives from the eNB with the SGW's TEID, not the PGW's TEID.
4. Only the **SGW's gNB-facing UL PDRs** are registered in the RedirectIndex (not the PGW UL PDRs). The SGW UL PDR TEID is what eBPF will see in the incoming packet from the eNB.
5. For the **DL path** (sending responses back to the UE), the Dispatcher uses the **SGW session's DL FAR** (the FAR forwarding toward the eNB, with `remoteip != n3_address`). This FAR contains the current eNB TEID and gNB IP. The DL TEID is looked up live from the session state at response time, not cached at activation time - this handles the case where the eNB TEID is assigned by a subsequent Session Modification after redirect activation.

In a direct UPF topology (no SGW, SMF talks directly to UPF), only the session's own UL FARs and TEIDs are involved - the SGW detection code finds nothing and the main session's UL PDRs are registered directly.

PFCP Signaling Flow



PFCP IEs Involved

The SMF triggers a redirect by including `redirect_information` in the FAR's `forwarding_parameters`:

IE	Description
<code>apply_action</code>	Set to FORW by SMF (UPF overrides to BUFF internally)
<code>redirect_information</code>	Contains redirect type and address
<code>forwarding_parameters</code>	Contains the <code>redirect_information</code> and <code>outer_header_creation</code>

Redirect Information types (per 3GPP TS 29.244 Table 8.2.20-1):

Type	Value	UPF Behaviour
IPv4	0	Use the provided IPv4 address string as the portal IP
IPv6	1	Use the provided IPv6 address string as the portal IP
URL	2	Resolve the URL hostname to an IP; use that as the portal IP. The URL path is not used by the UPF -- it is stored in the API for visibility only. The portal web server is responsible for handling any path-based routing.
SIP URI	3	Not currently supported

Captive Portal Detection

The walled garden triggers **automatic captive portal detection** on all major device platforms by spoofing DNS responses. When a device connects and

attempts to verify internet connectivity, it queries well-known domains. The spoofed DNS response redirects these checks to the portal IP, which the device interprets as a captive portal.

Platform Detection Domains

Platform	Detection Domain	Expected
Apple (iOS/macOS)	captive.apple.com	HTTP 200 with <HTML><HEAD>< /HEAD><BODY>Success
Android	connectivitycheck.gstatic.com	HTTP 204
Windows	www.msftconnecttest.com	HTTP 200 with Microsoft
Samsung	connectivitycheck.samsung.com	HTTP 200

When these domains resolve to the portal IP instead of their real addresses, the device detects a captive portal and presents the portal page to the user either as:

- A notification/popup (iOS, Android)
- An automatic browser redirect (Windows)

The portal server at the configured portal IP should serve appropriate responses for these detection URLs and then redirect to the top-up/payment page.

Configuration

Walled garden configuration lives in the runtime configuration file. On a production install (`.deb` package), the configuration file is at `/etc/omniupf/runtime.exs`. The release startup script (`rel/env.sh`) checks for this file and, if present, sets `RELEASE_CONFIG_DIR=/etc/omniupf` so that the

Erlang release uses it instead of the bundled `config/runtime.exs`. The UPF must be restarted after configuration changes.

```
#
=====
# Walled Garden / Out-of-Credit Redirect
#
=====

# Enable walled garden redirect enforcement
walled_garden_enabled = true

# Portal server IP (captive portal / top-up page)
walled_garden_portal_ip = "10.179.2.1"

# Optional IPv6 portal server address (fallback for IPv6 subscribers)
walled_garden_portal_ip6 = "fd00:179:2::1"

# Upstream DNS resolver for whitelisted domain lookups
walled_garden_dns_resolver = "8.8.8.8"

# Whitelisted domains (subscribers can reach these while redirected)
# Supports wildcards: "*.stripe.com" matches "api.stripe.com"
walled_garden_whitelist = [
  "stripe.com",
  "*.stripe.com",
  "js.stripe.com",
  "hcaptcha.com",
  "*.hcaptcha.com",
  "newassets.hcaptcha.com",
]
```

Parameters

Parameter	Type	Required	Default	
walled_garden_enabled	Boolean	No	false	Master garden is enabled. If false, redirection of FQDNs to FQDNs is not performed.
walled_garden_portal_ip	String (IPv4)	Yes (if enabled)	10.179.2.1	IP address of the portal server used for redirection. URL redirection is performed using the IP address. For IP address used type, resolution time.
walled_garden_portal_ip6	String (IPv6)	No	nil	Optional address of the fallback server used for redirection. If set, the server is used for redirection. If unset, the fallback server is not used.
walled_garden_dns_resolver	String (IPv4)	No	8.8.8.8	Upstream DNS server used for resolution.

Parameter	Type	Required	Default	
				querie doma doma to this querie locally
walled_garden_whitelist	List of Strings	No	[]	Doma subsc while garde Mana synta

Whitelist Management

The whitelist controls which domains (and their resolved IPs) subscribers can reach while redirected. This is configured on the UPF, not the SMF -- the SMF only triggers the redirect.

Pattern Syntax

Pattern	Matches	Does Not Match
stripe.com	stripe.com, api.stripe.com, js.stripe.com	evilstripe.com, notstripe.com
*.stripe.com	api.stripe.com, js.stripe.com, dashboard.stripe.com	stripe.com (exact), evilstripe.com
hcaptcha.com	hcaptcha.com, newassets.hcaptcha.com	evihcaptcha.com

Patterns use **subdomain anchoring**: `stripe.com` matches the domain itself and any subdomain (`foo.stripe.com`), but not domains that merely contain the string (`evilstripe.com`). Matching is case-insensitive.

IP Caching

When the DNS proxy forwards a query for a whitelisted domain, the resolved IP addresses are **automatically cached** in the whitelist. This means:

1. Subscriber queries `api.stripe.com`
2. DNS proxy forwards to real resolver, gets back `104.18.7.25`
3. `104.18.7.25` is added to the whitelisted IP cache
4. Subsequent HTTP/HTTPS traffic to `104.18.7.25` is forwarded (not dropped)

The portal IP is always whitelisted regardless of configuration.

Recommended Whitelist Domains

For a typical top-up portal with Stripe payment processing and hCaptcha:

```
walled_garden_whitelist = [  
    # Payment processor  
    "stripe.com",  
    "*.stripe.com",  
  
    # CAPTCHA service  
    "hcaptcha.com",  
    "*.hcaptcha.com",  
  
    # Google Fonts (if portal uses them)  
    "fonts.googleapis.com",  
    "fonts.gstatic.com",  
  
    # CDN for portal assets (if hosted externally)  
    "cdn.example.com",  
]
```

Per-Session Redirect URLs

Each PFCP session can have a **different redirect target**. The SMF controls this via the `redirect_information` IE in the FAR:

- **IPv4 type:** The provided IP string is parsed and used as the portal IP for that session
- **IPv6 type:** The provided IPv6 string is parsed and used as the portal IP for that session
- **URL type:** The hostname is extracted and resolved via DNS at FAR creation time. The resolved IP is used as the portal IP. The URL path is not used by the UPF -- it is stored for API visibility only.

This enables scenarios where different subscriber tiers, MVNOs, or service plans redirect to different portals:

Session	SMF redirect_information	Portal IP Used	
Session A	IPv4: 10.179.2.1	10.179.2.1	10.179.
Session B	IPv6: 2001:db8::1	2001:db8::1	2001:db
Session C	URL: https://topup.mvno.com/recharge	Resolved IP of topup.mvno.com	https:/

The UPF stores the per-session portal IP and redirect URL, which are visible via the [API](#).

API

The base path for all walled garden endpoints is `/v1/walled_garden` (no `/api` prefix). These endpoints are served by the Phoenix HTTP server on the configured `api_port` (default: 8080).

GET /v1/walled_garden

Returns all active walled garden redirect sessions, whitelisted IPs, cached CIDR ranges, and session details.

Response:

```
{
  "redirect_count": 2,
  "redirects": [
    {
      "teid": "0x4000",
      "session_seid": 1,
      "portal_ip": "10.179.2.1",
      "redirect_url": null,
      "ue_ip": "10.60.0.1",
      "gnb_ip": "10.179.1.21",
      "dl_teid": "0x5000",
      "far_global_id": 42
    },
    {
      "teid": "0x4001",
      "session_seid": 2,
      "portal_ip": "10.179.2.2",
      "redirect_url": "https://topup.mvno.com",
      "ue_ip": "10.60.0.2",
      "gnb_ip": "10.179.1.21",
      "dl_teid": "0x5001",
      "far_global_id": 43
    }
  ],
  "whitelisted_ips": [
    {"ip": "10.179.2.1", "type": "portal"},
    {"ip": "104.18.7.25", "type": "resolved"},
    {"ip": "104.18.6.25", "type": "resolved"}
  ],
  "whitelisted_cidrs": ["192.168.0.0/24"]
}
```

Response Fields:

Field	Description
<code>redirect_count</code>	Number of active walled garden sessions
<code>redirects[].teid</code>	Uplink TEID being intercepted (hex)
<code>redirects[].session_seid</code>	PFCP session SEID
<code>redirects[].portal_ip</code>	Portal IP for this specific session
<code>redirects[].redirect_url</code>	Redirect URL from SMF (if URL type), or null
<code>redirects[].ue_ip</code>	UE IP address
<code>redirects[].gnb_ip</code>	gNB IP for GTP-U responses
<code>redirects[].dl_teid</code>	Downlink TEID for GTP-U encapsulation
<code>redirects[].far_global_id</code>	Internal FAR global ID
<code>whitelisted_ips</code>	All IPs currently in the whitelist (portal + cached DNS resolutions)
<code>whitelisted_cidrs</code>	CIDR ranges added via the whitelist API

POST /v1/walled_garden

Activate walled garden redirect on an existing PFCP session by SEID. This is the operator/API-triggered path - the normal path is via PFCP Session Modification with `redirect_information` in a FAR. The API path is useful for testing and for operators who need to manually redirect a session without SMF involvement.

Request body:

```
{
  "seid": 1,
  "url": "http://10.179.2.1/"
}
```

Field	Type	Required	Description
seid	Integer	Yes	Local SEID of the PFCP session to redirect
url	String	Yes	Redirect target - an IPv4/IPv6 address or a URL. If a URL is given, the hostname is resolved and the resulting IP is used as the portal IP. The full URL string is stored for API visibility.

Response (200 OK):

```
{
  "status": "redirect activated",
  "info": {
    "seid": 1,
    "sgw_seid": 7,
    "portal_ip": "10.179.2.1",
    "ue_ip": "10.60.0.1",
    "gnb_ip": "10.179.1.21",
    "ul_teids": ["0x4000", "0x4006"]
  }
}
```

The `sgw_seid` field is non-null when an N9 loopback (SGW+PGW paired session) was detected and its uplink TEID was also BUFF'd. `ul_teids` lists all uplink TEIDs that were registered in the redirect index.

Error responses:

Status	Meaning
404	Session not found (SEID does not match any active PFCP session)
400	Missing required parameters

DELETE /v1/walled_garden/:seid

Deactivate the walled garden redirect for a session, restoring normal forwarding. All uplink FARs for the session (including paired SGW session FARs in an N9 loopback topology) are set back to `action=F0Rw` in the eBPF map, and the TEIDs are unregistered from the redirect index.

Path parameter: `:seid` - the local SEID of the session to deactivate.

Response (200 OK):

```
{"status": "redirect removed", "info": {"seid": 1}}
```

Error responses:

Status	Meaning
404	Session not found

GET /v1/walled_garden/whitelist

Returns the current whitelist: individual cached IPs (portal IP and DNS-resolved IPs) and any CIDR ranges added via the API.

Response:

```
{
  "ips": [
    {"ip": "10.179.2.1", "type": "portal"},
    {"ip": "104.18.7.25", "type": "resolved"}
  ],
  "cidrs": ["192.168.100.0/24"]
}
```

POST /v1/walled_garden/whitelist

Add an IP address or CIDR range to the whitelist at runtime, without restarting the UPF. Changes are in-memory only and do not persist across restarts - add permanent entries to `walled_garden_whitelist` in `runtime.exs`.

Request body (add an IP):

```
{"ip": "203.0.113.10"}
```

Request body (add a CIDR range):

```
{"cidr": "192.168.100.0/24"}
```

Exactly one of `ip` or `cidr` must be present. Adding a CIDR range means any traffic to IPs within that range is forwarded by the dispatcher without needing a per-IP DNS cache entry.

Response (200 OK - IP added):

```
{"status": "added", "ip": "203.0.113.10"}
```

Response (200 OK - CIDR added):

```
{"status": "added", "cidr": "192.168.100.0/24"}
```

Error responses:

Status	Meaning
400	Invalid IP, invalid CIDR, or missing body fields

Prometheus Metrics

Gauges

Metric: `upf_walled_garden_active_redirects` **Type:** Gauge **Description:** Number of sessions currently in walled garden redirect state

Example queries:

```
# Current redirect count
upf_walled_garden_active_redirects
```

Counters

Metric: `upf_walled_garden_packets_intercepted_total` **Type:** Counter
Description: Total packets intercepted by the walled garden (all uplink traffic from redirected sessions)

Metric: `upf_walled_garden_packets_dropped_total` **Type:** Counter
Description: Total packets dropped by the walled garden (non-whitelisted, non-DNS traffic)

Metric: `upf_walled_garden_packets_forwarded_total` **Type:** Counter **Labels:**

- `dst_ip` - Destination IP of the forwarded packet **Description:** Packets forwarded through the walled garden to whitelisted destinations. Labelled by destination IP for per-destination visibility.

Metric: `upf_walled_garden_bytes_forwarded_total` **Type:** Counter **Labels:**

- `dst_ip` - Destination IP of the forwarded traffic **Description:** Bytes forwarded through the walled garden per destination IP. Use this to identify which whitelisted services subscribers access while redirected.

Metric: `upf_walled_garden_dns_spoofed_total` **Type:** Counter **Labels:**

- `domain` - The domain that was spoofed **Description:** DNS queries spoofed by the walled garden. Labelled by queried domain.

Metric: `upf_walled_garden_dns_forwarded_total` **Type:** Counter **Labels:**

- `domain` - The whitelisted domain that was forwarded **Description:** DNS queries forwarded to the real resolver (whitelisted domains). Labelled by domain.

Example Queries

```
# Active walled garden sessions
upf_walled_garden_active_redirects

# Intercept rate (packets/sec)
rate(upf_walled_garden_packets_intercepted_total[5m])

# Drop rate (should be majority of intercepted)
rate(upf_walled_garden_packets_dropped_total[5m])

# Per-destination forwarded traffic (bytes/sec)
sum by (dst_ip)
(rate(upf_walled_garden_bytes_forwarded_total[5m]))

# Top 5 whitelisted destinations by traffic volume
topk(5, sum by (dst_ip)
(rate(upf_walled_garden_bytes_forwarded_total[5m])))

# Most queried spoofed domains
topk(10, sum by (domain)
(rate(upf_walled_garden_dns_spoofed_total[5m])))

# Whitelisted domain lookup rate
sum by (domain) (rate(upf_walled_garden_dns_forwarded_total[5m]))

# Ratio of dropped vs forwarded
sum(rate(upf_walled_garden_packets_dropped_total[5m]))
/ sum(rate(upf_walled_garden_packets_intercepted_total[5m]))
```

Troubleshooting

Captive Portal Not Appearing on Device

Symptoms: Subscriber is redirected (visible in API) but device does not show captive portal prompt.

Possible causes:

- Portal server not responding on the configured portal IP
- Portal server not handling platform-specific detection URLs
- DNS response not reaching the UE (check GTP-U path)

Resolution:

1. Verify portal server is reachable: `curl http://<portal_ip>/`
2. Confirm portal handles detection URLs (e.g., `GET /hotspot-detect.html` for Apple)
3. Check `GET /v1/walled_garden` to confirm the session is registered
4. Check Prometheus metrics: `upf_walled_garden_dns_spoofed_total` should be incrementing
5. Verify downlink GTP-U path is working (DL FAR should remain FORW)

Payment Page Not Loading

Symptoms: Subscriber sees captive portal but cannot reach the payment page (Stripe, etc.).

Possible causes:

- Payment processor domain not in whitelist
- Payment processor using a CDN IP that wasn't cached
- Whitelist pattern not matching subdomains correctly

Resolution:

1. Check `GET /v1/walled_garden` - verify `whitelisted_ips` includes the payment processor IPs
2. Check Prometheus:
`upf_walled_garden_dns_forwarded_total{domain="stripe.com"}` should show lookups
3. Add missing domains to the whitelist (common: `js.stripe.com`, `m.stripe.network`)
4. Check `upf_walled_garden_bytes_forwarded_total` by `dst_ip` to see what traffic is actually flowing

Redirect Not Activating

Symptoms: SMF sends Session Modification with `redirect_information` but subscriber traffic is not intercepted.

Possible causes:

- `walled_garden_enabled` is `false`
- The `redirect_information` IE is in the wrong FAR (must be in the **uplink** FAR)
- FAR action not being overridden to BUFF

Resolution:

1. Verify configuration: `walled_garden_enabled = true`
2. Check `GET /v1/pfcp_sessions` - look at the FAR action for the session. Uplink FAR should show action `0x04` (BUFF)
3. Check `GET /v1/walled_garden` - the session's TEID should appear in the redirect list
4. Check UPF logs for `redirect_info` messages during session modification

Redirect Not Clearing After Top-Up

Symptoms: Subscriber has topped up but traffic is still being intercepted.

Possible causes:

- SMF has not sent the Session Modification to remove the redirect
- BUFF->FORW transition not being detected

Resolution:

1. Check `GET /v1/walled_garden` - is the session still listed?
2. Check `GET /v1/pfcp_sessions` - verify the FAR action has been updated back to `0x02` (FORW)
3. Check SMF logs to confirm it sent the Session Modification
4. Check UPF logs for "redirect removed, unregistering walled garden" message

Wrong Downlink TEID (Stale After Session Modification)

Symptoms: DNS spoofed responses or forwarded traffic are not reaching the UE; GTP-U packets are sent to the correct gNB IP but the eNB drops them as unknown TEID.

Cause: In 4G/SGW+PGW topologies, the eNB TEID in the SGW DL FAR may be zero or a placeholder TEID at the time the walled garden redirect is activated (e.g., the `Initial Context Setup` exchange happens after the Session Establishment). When the eNB allocates its TEID and sends it back via Session Modification, the DL FAR in the SGW session is updated - but if the Dispatcher had cached the old value, it would use the wrong TEID.

Resolution: The Dispatcher resolves the DL TEID **live** at response time by looking up the SGW session's current DL FAR (the FAR with `outer_header_creation` set and `remoteip != n3_address`). It only falls back to the value stored at activation time if the session lookup fails. Therefore, a stale TEID should self-correct as soon as the next DNS or forwarded response is sent. If you are still seeing the wrong TEID:

1. Check `GET /v1/walled_garden` - verify `dl_teid` in the redirect entry looks plausible (non-zero).
2. Check `GET /v1/pfcp_sessions` - look at the SGW session's FAR entries; the gNB-facing FAR should have the current `teid` and `remoteip`.
3. If the SGW session has been deleted (e.g., handover or release), the redirect entry will remain in the RedirectIndex but the live lookup will fail. In this case, use `DELETE /v1/walled_garden/:seid` to clean up the stale entry and let the SMF re-establish.

Portal Returns 304 Not Modified

Symptoms: Subscriber's browser shows blank page or the captive portal page loads once but subsequent visits appear empty.

Cause: HTTP 304 (Not Modified) responses are sent when the browser has a cached version of the page and the server confirms nothing has changed. For

captive portal flows, some portal web servers send 304 in response to the platform detection requests (`/hotspot-detect.html`, `/generate_204`, etc.) if the browser sends `If-Modified-Since` or `If-None-Match` headers. Some captive portal implementations also send 304 for the redirect page itself.

Resolution:

1. The UPF forwards HTTP responses from the portal server transparently - it does not modify response codes. The issue is in the portal web server configuration.
 2. On the portal server, ensure that the platform detection endpoints return the correct status code (200, not 304) with the expected body content (see [Captive Portal Detection](#)).
 3. Configure the portal server to send `Cache-Control: no-store` and omit `ETag/Last-Modified` headers on detection endpoints so browsers do not cache them.
 4. Verify with: `curl -v -H "If-None-Match: foo" http://<portal_ip>/hotspot-detect.html` - the response should be 200, not 304.
-

Raw Socket Forwarding

When the Dispatcher forwards a packet to a whitelisted IP, it uses a **raw socket** (`IPPROTO_RAW`, protocol number 255) via Erlang's `:socket` module. A new raw socket is opened per packet, the full inner IP packet (as received from eBPF) is sent with `sendto`, and the socket is immediately closed.

How this works: The inner IP packet from the GTP-U payload already has a valid IP header with the UE IP as source and the destination server IP as destination. By injecting this packet via a raw socket using `IPPROTO_RAW`, the kernel routes it based on the destination IP using the host routing table. The UPF's N6 interface must have a route to the portal/whitelisted server for this to work.

Common issues:

Symptom	Likely Cause	Fix
Forward silently fails	<code>EPERM</code> - raw socket requires root or <code>CAP_NET_RAW</code>	Ensure OmniUPF runs as root or has <code>CAP_NET_RAW</code> capability
Packets forwarded but no response reaches UE	N6 route to portal missing	Add route to portal subnet on the UPF host
<code>Walled garden: raw socket open failed</code> in logs	Missing capability or kernel restriction	Check <code>systemd</code> service <code>AmbientCapabilities=CAP_NET_RAW</code>
Forward works but UE gets wrong IP as source	NAT on N6 rewrites source	Ensure portal replies to UE IP are routed back through UPF

Check UPF logs for `Walled garden forward failed` and `raw socket open failed` messages. Use `upf_walled_garden_packets_forwarded_total` and `upf_walled_garden_bytes_forwarded_total` Prometheus metrics to confirm traffic is flowing.

High Cardinality Warning for Prometheus

Note: The `dst_ip` and `domain` labels on walled garden metrics can produce high cardinality if many unique destinations or domains are queried. In large deployments, consider using recording rules to aggregate these metrics:

```
# Recording rule to aggregate by /24 subnet instead of individual
IP
sum by (dst_subnet) (
  label_replace(
    rate(upf_walled_garden_bytes_forwarded_total[5m]),
    "dst_subnet", "$1.0/24", "dst_ip", "(\d+\.\d+\.\d+)\.\d+"
  )
)
```

Web UI Operations Guide

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Overview

The OmniUPF Web UI provides a comprehensive control panel for real-time monitoring and management of the User Plane Function. The interface is built on Phoenix LiveView and provides:

- **Real-time visibility** into PFCP sessions and active PDU connections
- **Rules inspection** for PDR, FAR, QER, and URR across all sessions
- **Buffer management** for packet buffering during mobility events
- **Statistics monitoring** for packet processing, routes, and interfaces
- **Capacity tracking** for eBPF map usage and limits
- **Live log viewing** for troubleshooting

Architecture

The control panel communicates with multiple OmniUPF instances via their REST API to:

- Query PFCP sessions and associations
- Inspect packet detection and forwarding rules
- Monitor packet buffers and their status
- Access real-time statistics and performance metrics
- Track eBPF map capacity and utilization

Accessing the Control Panel

Default Access

The control panel is accessible via HTTPS on the OmniUPF management server:

```
https://<upf-server>:443/
```

Default Port: 443 (HTTPS with self-signed certificate)

Configuration

The control panel requires OmniUPF host configuration in `config/config.exs`:

Multiple UPF instances can be configured for multi-instance deployments:

The `upf_hosts` configuration defines which OmniUPF instances are available in the host selector dropdown throughout the UI.

Navigation

The control panel provides navigation tabs for each operational area:

- **Sessions** - `/sessions` - PFCP sessions and associations
- **Rules** - `/rules` - PDR, FAR, QER, URR rule inspection

- **Buffers** - `/buffers` - Packet buffer monitoring and control
- **Statistics** - `/statistics` - Packet, route, XDP, and interface statistics
- **Capacity** - `/capacity` - eBPF map usage and capacity monitoring
- **Config** - `/upf_config` - UPF configuration and dataplane addresses
- **Routes** - `/routes` - UE routes and routing protocol sessions (OSPF, BGP)
- **XDP Capabilities** - `/xdp_capabilities` - XDP mode support and performance capabilities
- **Logs** - `/logs` - Live log streaming

Sessions View

URL: `/sessions`

Features

The Sessions view displays all active PFCP sessions and associations from selected OmniUPF instances.

PFCP Associations Summary

Displays all active PFCP associations (control connections from SMF/PGW-C):

Column	Description
Node ID	SMF or PGW-C node identifier (FQDN or IP)
Address	SMF/PGW-C IP address for PFCP communication
Next Session ID	Next available PFCP session ID for this association

Purpose:

- Verify SMF connectivity to UPF
- Monitor number of control plane connections
- Track session ID allocation per association

Active Sessions Table

Displays all PFCP sessions representing active UE PDU sessions:

Column	Description
Local SEID	UPF-assigned session endpoint identifier
Remote SEID	SMF-assigned session endpoint identifier
UE IP	User equipment IPv4 or IPv6 address
TEID	GTP-U Tunnel Endpoint Identifier for uplink traffic
PDRs	Number of packet detection rules in session
FARs	Number of forwarding action rules in session
QERs	Number of QoS enforcement rules in session
URRs	Number of usage reporting rules in session
Actions	Expand button to view detailed rule information

Features:

- **Filter by IP:** Find sessions for specific UE IP address
- **Filter by TEID:** Find sessions by tunnel endpoint ID
- **Expand session:** View complete PDR/FAR/QER/URR JSON details
- **Auto-refresh:** Updates every 10 seconds

Expanded Session View:

When you click "Expand" on a session, the view shows:

- **Packet Detection Rules (PDRs):** Complete JSON with TEID, UE IP, FAR ID, QER ID, SDF filters

- **PDR IDs are clickable** - Click to navigate to the Rules tab and view full PDR details
- Uplink PDRs (TEID $\neq$ 0) link to uplink PDR lookup
- Downlink PDRs (IPv4) link to downlink PDR lookup
- Downlink PDRs (IPv6) link to IPv6 downlink PDR lookup
- **Forwarding Action Rules (FARs)**: Action flags, outer header creation, destination endpoints
- **QoS Enforcement Rules (QERs)**: MBR, GBR, QFI, and other QoS parameters
- **Usage Reporting Rules (URRs)**: Volume counters (uplink, downlink, total bytes)

Expanded session view showing detailed PDRs, FARs, and QERs for a specific session.

Use Cases

Verify UE Connectivity:

1. Navigate to Sessions view
2. Enter UE IP address in filter
3. Confirm session exists with correct TEID
4. Expand to verify PDR/FAR configuration

Monitor Session Count:

- Check total session count in header
- Compare across multiple UPF instances
- Track session growth over time

Troubleshoot Session Issues:

- Search for specific UE IP or TEID
- Expand session to inspect rule configuration
- Verify FAR forwarding parameters
- Check QER QoS settings

Real-time Updates

The Sessions view automatically refreshes every 10 seconds. A health check indicator shows UPF connectivity status:

- **HEALTHY** (green): UPF is reachable and responding
- **UNHEALTHY** (red): UPF is not reachable or not responding
- **UNKNOWN** (gray): Health status not yet determined

Rules Management

URL: `/rules`

The Rules view provides comprehensive inspection of all packet detection, forwarding, QoS, and usage reporting rules across all sessions.

PDR Tab - Packet Detection Rules

View and inspect all PDRs in the UPF with **lookup forms** and **clickable navigation**:

Uplink PDRs (N3 → N6):

- **Lookup Form**: Search by TEID to view specific uplink PDR details
- **TEID**: GTP-U tunnel endpoint ID from gNB (clickable - navigates to lookup)
- **FAR ID**: Associated forwarding action rule (clickable - navigates to FAR tab)
- **QER ID**: Associated QoS enforcement rule (clickable - navigates to QER tab)
- **URR IDs**: Associated usage reporting rules (clickable - navigates to URR tab)
- **Outer Header Removal**: GTP-U decapsulation flag
- **SDF Filters**: Service data flow classification rules

Downlink PDRs (N6 → N3):

- **Lookup Form**: Search by UE IPv4 address to view specific downlink PDR details
- **UE IP**: IPv4 address of user equipment (displayed in lookup results)
- **FAR ID**: Associated forwarding action rule (clickable - navigates to FAR tab)
- **QER ID**: Associated QoS enforcement rule (clickable - navigates to QER tab)
- **URR IDs**: Associated usage reporting rules (clickable - navigates to URR tab)
- **SDF Mode**: Service data flow filter mode (none, sdf only, sdf + default)
- **Pagination**: Browse PDRs with page controls (default 100 per page, max 1000)

IPv6 Downlink PDRs:

- API supports pagination for IPv6 downlink PDRs
- Same structure as IPv4 but keyed by IPv6 addresses
- Full UI tab can be added if needed

FAR Tab - Forwarding Action Rules

View all FARs with their forwarding actions and parameters:

Features:

- **Lookup Form:** Search by FAR ID to view specific FAR details
- **Auto-lookup:** Clicking FAR IDs from PDR details automatically populates lookup
- **Real-time Updates:** FAR status reflects current buffering state

Column	Description
FAR ID	Unique forwarding rule identifier
Action	Forwarding action flags (FORWARD, DROP, BUFFER, DUPLICATE, NOTIFY)
Buffering	Current buffering status (Enabled/Disabled)
Destination	Outer header creation parameters (TEID, IP address)

FAR Action Flags:

- **FORWARD (1):** Forward packet to destination
- **DROP (2):** Discard packet
- **BUFFER (4):** Store packet in buffer
- **NOTIFY (8):** Send notification to control plane
- **DUPLICATE (16):** Duplicate packet to multiple destinations

Buffering Toggle:

- Click "Enable Buffer" or "Disable Buffer" to toggle buffering flag
- Useful for troubleshooting handover scenarios
- Changes FAR action immediately in eBPF map

QER Tab - QoS Enforcement Rules

View QoS rules applied to traffic flows:

Features:

- **Clickable Navigation:** Click QER IDs from PDR details to navigate and highlight specific QER
- **Auto-highlight:** QER row is highlighted when navigated from PDR
- **Pagination:** Browse QERs with page controls (default 100 per page, max 1000)

Column	Description
QER ID	Unique QoS rule identifier (clickable when referenced from PDRs)
MBR (Uplink)	Maximum bit rate for uplink traffic (kbps)
MBR (Downlink)	Maximum bit rate for downlink traffic (kbps)
GBR (Uplink)	Guaranteed bit rate for uplink traffic (kbps)
GBR (Downlink)	Guaranteed bit rate for downlink traffic (kbps)
QFI	QoS Flow Identifier (5G marking)

QoS Interpretation:

- **MBR = 0:** No rate limit
- **GBR = 0:** Best-effort (no guaranteed bandwidth)
- **GBR > 0:** Guaranteed bit rate flow (prioritized)

URR Tab - Usage Reporting Rules

View usage tracking rules and volume counters:

Features:

- **Lookup Form:** Search by URR ID to find and highlight specific URR
- **Clickable Navigation:** Click URR IDs from PDR details to navigate and highlight specific URR
- **Auto-highlight:** URR row is highlighted in blue when navigated from PDR or searched via lookup
- **Pagination:** Browse URRs with page controls (default 100 per page, max 1000)

Column	Description
URR ID	Unique usage reporting rule identifier (clickable when referenced from PDRs)
Uplink Volume	Bytes sent from UE to data network
Downlink Volume	Bytes sent from data network to UE
Total Volume	Total bytes in both directions
Actions	Delete button to reset counters for this URR

Volume Display:

- Automatically formatted (B, KB, MB, GB, TB)
- Real-time counters updated every refresh
- Used for charging and analytics

Filtering:

- Only shows URRs with non-zero volume

- Inactive URRs (all counters at 0) are filtered out for performance

Use Cases

Inspect Traffic Classification:

1. Navigate to Rules → PDR tab
2. Search for specific TEID or UE IP
3. Verify PDR associates with correct FAR and QER

Troubleshoot Forwarding Issues:

1. Navigate to Rules → FAR tab
2. Locate FAR ID from session PDR
3. Verify action is FORWARD (not DROP or BUFFER)
4. Check outer header creation parameters

Monitor QoS Enforcement:

1. Navigate to Rules → QER tab
2. Verify MBR and GBR values match policy
3. Check QFI marking for 5G flows

Track Data Usage:

1. Navigate to Rules → URR tab
2. Sort by total volume to find highest users
3. Monitor volume growth over time
4. Verify charging integration

Buffer Management

URL: `/buffers`

Features

The Buffers view displays packet buffers maintained by the UPF during mobility events or path switches.

Total Statistics

Dashboard displays aggregate buffer statistics:

- **Total Packets:** Number of buffered packets across all FARs
- **Total Bytes:** Total buffered data size
- **Total FARs:** Number of FARs with buffered packets
- **Max Per FAR:** Maximum packets allowed per FAR
- **Max Total:** Maximum total buffered packets
- **Packet TTL:** Time-to-live for buffered packets (seconds)

Buffers by FAR

Table of all FARs with buffered packets:

Column	Description
FAR ID	Forwarding action rule identifier
Packet Count	Number of packets buffered for this FAR
Byte Count	Total bytes buffered for this FAR
Oldest Packet	Timestamp of oldest buffered packet
Newest Packet	Timestamp of newest buffered packet
Actions	Buffer control buttons (pill-style)

Buffer Control Actions

For each FAR with buffered packets, the following pill-style buttons are available:

Buffering Control:

- **Disable Buffer** (red): Turn off buffering for this FAR (updates FAR action flag)
- **Enable Buffer** (purple): Turn on buffering for this FAR

Buffer Operations:

- **Flush** (blue): Replay all buffered packets using current FAR rules
- **Clear** (gray): Delete all buffered packets without forwarding

Clear All Buffers:

- Red "Clear All" button in header
- Clears buffers for all FARs
- Requires confirmation

Use Cases

Monitor Handover Buffering:

1. During handover, verify packets are being buffered
2. Check FAR buffering status (should be enabled)
3. Monitor packet count and age

Complete Handover:

1. After path switch, click "Flush" to replay buffered packets
2. Verify packets are forwarded to new path
3. Click "Disable Buffer" to stop buffering

Clear Stuck Buffers:

1. Identify FARs with old buffered packets (check oldest timestamp)
2. Click "Clear" to discard stale packets
3. Or click "Disable Buffer" to prevent further buffering

Troubleshoot Buffer Overflow:

1. Check total packet count vs. max total
2. Identify FARs with excessive buffering
3. Verify SMF has sent session modification to disable buffering
4. Manually disable buffering if SMF command missed

Real-time Updates

The Buffers view automatically refreshes every 5 seconds to show current buffer status.

Statistics Dashboard

URL: `/statistics`

Features

The Statistics view provides real-time performance metrics from the OmniUPF datapath. For detailed information about Prometheus metrics, see the [Metrics Reference](#).

Packet Statistics

Aggregate packet processing counters:

- **RX Packets:** Total packets received on all interfaces
- **TX Packets:** Total packets transmitted on all interfaces
- **Dropped Packets:** Packets discarded due to errors or policy
- **GTP-U Packets:** Packets processed with GTP-U encapsulation

Use: Monitor overall UPF traffic load and packet drop rate

Route Statistics

Per-route forwarding metrics (if available):

- **Route hits:** Packets matched by each routing rule
- **Forwarding success:** Successfully forwarded packet count

- **Forwarding errors:** Failed forwarding attempts

Use: Identify busy routes and forwarding errors

XDP Statistics

eXpress Data Path performance metrics:

- **XDP Processed:** Total packets processed at XDP layer
- **XDP Passed:** Packets sent to network stack
- **XDP Dropped:** Packets dropped at XDP layer
- **XDP Aborted:** Processing errors in XDP program

Use: Monitor XDP performance and detect processing errors

XDP Drop Causes:

- Invalid packet format
- eBPF map lookup failure
- Policy-based drops
- Resource exhaustion

N3/N6 Interface Statistics

Per-interface traffic counters:

N3 Interface (RAN connectivity):

- **RX N3:** Packets received from gNB/eNodeB
- **TX N3:** Packets transmitted to gNB/eNodeB

N6 Interface (Data Network connectivity):

- **RX N6:** Packets received from data network (Internet/IMS)
- **TX N6:** Packets transmitted to data network

Total: Aggregate packet count across interfaces

Use: Monitor traffic balance and interface-specific issues

Use Cases

Monitor Traffic Load:

1. Check packet RX/TX rates
2. Verify traffic is flowing in both directions
3. Compare N3 vs N6 traffic (should be roughly equal)

Detect Packet Drops:

1. Check dropped packet counter
2. Review XDP dropped counter
3. Investigate cause in logs if drops are high

Performance Analysis:

1. Monitor XDP processed vs. passed ratio
2. Check for XDP aborts (indicates errors)
3. Verify N3/N6 interface traffic distribution

Capacity Planning:

1. Track packet rate over time
2. Compare to UPF capacity limits
3. Plan for scaling if approaching limits

Real-time Updates

Statistics automatically refresh every 5 seconds.

Capacity Monitoring

URL: `/capacity`

Features

The Capacity view displays eBPF map usage and capacity limits for all maps in the UPF datapath.

eBPF Map Usage Table

Table of all eBPF maps with usage information:

Column	Description
Map Name	eBPF map name (e.g., <code>uplink_pdr_map</code> , <code>far_map</code>)
Used	Number of entries currently in map
Capacity	Maximum entries allowed in map
Usage	Visual progress bar with percentage
Key Size	Size of map keys in bytes
Value Size	Size of map values in bytes

Color-Coded Usage Indicators

The usage progress bar is color-coded based on utilization:

- **Green (<50%):** Normal operation, ample capacity
- **Yellow (50-70%):** Caution, monitor growth
- **Amber (70-90%):** Warning, plan capacity increase
- **Red (>90%):** Critical, immediate action required

Critical Maps to Monitor

uplink_pdr_map:

- Stores uplink PDRs keyed by TEID
- One entry per uplink traffic flow

- **Critical:** Exhaustion prevents new session establishment

downlink_pdr_map / downlink_pdr_map_ip6:

- Stores downlink PDRs keyed by UE IP address
- One entry per UE IPv4/IPv6 address
- **Critical:** Exhaustion prevents new session establishment

far_map:

- Stores forwarding action rules keyed by FAR ID
- Shared across multiple PDRs
- **High Priority:** Affects forwarding decisions

qer_map:

- Stores QoS enforcement rules keyed by QER ID
- **Medium Priority:** Affects QoS but not basic connectivity

urr_map:

- Stores usage reporting rules keyed by URR ID
- **Low Priority:** Affects charging but not connectivity

Use Cases

Capacity Planning:

1. Monitor map usage trends over time
2. Identify which maps are growing fastest
3. Plan capacity increases before reaching limits

Prevent Session Establishment Failures:

1. Check PDR map usage before expected traffic surge
2. Increase map capacity if approaching limits
3. Monitor after capacity increase to verify

Troubleshoot Session Failures:

1. When session establishment fails, check Capacity view
2. If PDR maps are red (>90%), capacity is exhausted
3. Increase map capacity or clear stale sessions

Optimize Map Configuration:

1. Review key and value sizes
2. Calculate memory usage per map
3. Optimize map sizes based on actual usage patterns

Capacity Configuration

eBPF map capacities are configured at UPF startup in the UPF configuration file.
Typical values:

- Small deployment: 10,000 - 100,000 entries per map
- Medium deployment: 100,000 - 1,000,000 entries per map
- Large deployment: 1,000,000+ entries per map

Memory Calculation:

$$\text{Map Memory} = (\text{Key Size} + \text{Value Size}) \times \text{Capacity}$$

For example, a PDR map with 1 million entries and 64-byte values uses approximately 64 MB of kernel memory.

Real-time Updates

Capacity view automatically refreshes every 10 seconds.

Configuration View

URL: `/upf_config`

Features

The Configuration view displays UPF operational parameters and dataplane configuration.

UPF Configuration

Displays static UPF configuration:

- **PFCP Interface:** IP address and port for SMF/PGW-C connectivity
- **N3 Interface:** IP address for RAN (gNB/eNodeB) connectivity
- **N6 Interface:** IP address for data network connectivity
- **N9 Interface:** IP address for inter-UPF communication (optional)
- **API Port:** REST API listening port
- **Version:** OmniUPF software version

Dataplane (eBPF) Configuration

Displays active runtime dataplane parameters:

- **Active N3 Address:** Runtime N3 interface binding
- **Active N9 Address:** Runtime N9 interface binding (if enabled)

These values reflect the actual eBPF datapath configuration and may differ from static configuration if interfaces have been changed.

Use Cases

Verify UPF Connectivity:

1. Check N3 interface IP matches gNB configuration
2. Verify N6 interface can route to data network
3. Confirm PFCP interface is reachable from SMF

Troubleshoot Interface Issues:

1. Compare static config with dataplane active addresses
2. Verify interfaces are bound correctly

3. Check for interface configuration changes

Documentation and Audit:

1. Record UPF configuration for documentation
2. Verify deployment matches design specifications
3. Audit interface assignments

Routes View

URL: `/routes`

Features

The Routes view provides comprehensive monitoring of User Equipment (UE) IP routes and routing protocol sessions (OSPF and BGP).

Route Status Overview

Dashboard displays aggregate route statistics:

- **Status:** Routing enabled or disabled
- **Total Routes:** Total number of UE IP routes
- **Synced:** Number of successfully synced routes
- **Failed:** Number of routes that failed to sync

Active UE IP Routes

Table displaying all active User Equipment IP routes:

Column	Description
Index	Route index number
UE IP Address	IPv4 or IPv6 address assigned to the UE

Purpose:

- View all UE IP addresses that have routes configured
- Verify route distribution to routing protocols
- Monitor route synchronization status

OSPF Neighbors

Table of OSPF (Open Shortest Path First) protocol neighbors:

Column	Description
Neighbor ID	OSPF router identifier
Address	IP address of the OSPF neighbor
Interface	Interface used for OSPF adjacency
State	OSPF adjacency state (Full, Init, etc.)
Priority	OSPF priority value
Up Time	Duration the neighbor has been up
Dead Time	Time until neighbor is considered dead

OSPF States:

- **Full** (green): Fully adjacent and exchanging routing information
- **Other states** (yellow): Adjacency forming or incomplete

BGP Peers

Table of BGP (Border Gateway Protocol) peers:

Column	Description
Neighbor IP	IP address of the BGP peer
ASN	Autonomous System Number of the peer
State	BGP session state (Established, Idle, etc.)
Up/Down	Duration of current state
Prefixes Received	Number of route prefixes received from peer
Msg Sent	Total BGP messages sent to peer
Msg Rcvd	Total BGP messages received from peer

BGP States:

- **Established** (green): Active BGP session, exchanging routes
- **Other states** (red): Session down or establishing

The header also displays the local BGP Router ID and ASN when BGP is configured.

OSPF Redistributed Routes

Table showing OSPF External LSAs (Link State Advertisements) for redistributed UE routes:

Column	Description
Link State ID	LSA identifier (typically the network address)
Mask	Network mask for the route
Advertising Router	Router ID advertising this external route
Metric Type	OSPF external metric type (E1 or E2)
Metric	OSPF cost metric for the route
Age	Time since LSA was originated (seconds)
Seq Number	LSA sequence number for versioning

Purpose:

- Verify UE routes are being redistributed into OSPF
- Monitor which router is advertising external routes
- Track LSA aging and updates

Route Control Actions

Sync Routes Button:

- Manually triggers route synchronization to FRR (Free Range Routing)
- Forces update of routing protocol with current UE routes
- Useful after configuration changes or to recover from sync failures

Refresh Button:

- Manually refresh all route information
- Updates OSPF neighbors, BGP peers, and route tables

Use Cases

Monitor Routing Protocol Health:

1. Navigate to Routes view
2. Check OSPF neighbor states (should be "Full")
3. Verify BGP peers are "Established"
4. Confirm expected number of neighbors/peers

Verify UE Route Distribution:

1. Check Active UE IP Routes table for specific UE
2. Scroll to OSPF Redistributed Routes section
3. Verify UE route appears in external LSAs
4. Confirm advertising router matches expected UPF

Troubleshoot Route Sync Issues:

1. Check Synced vs. Failed counters in status overview
2. If routes are failing, click "Sync Routes" button
3. Monitor error messages in red banner if sync fails
4. Check OSPF/BGP error messages in respective sections

Verify Multi-UPF Deployment:

1. Select different UPF instances from dropdown
2. Compare route counts across instances
3. Verify OSPF neighbors see each other
4. Check BGP peering relationships

Monitor Route Scaling:

1. Track total route count as UE sessions increase
2. Verify routes are distributed to routing protocols
3. Monitor OSPF LSA count growth
4. Check BGP prefix count received by peers

Real-time Updates

The Routes view automatically refreshes every 10 seconds to show current routing protocol status and UE routes.

Routing Integration

The Routes view integrates with FRR (Free Range Routing) running on the UPF:

- **OSPF:** Routes are redistributed as External Type-2 LSAs
- **BGP:** Routes are advertised to configured BGP peers
- **Sync mechanism:** REST API calls trigger vtysh commands to update FRR

XDP Capabilities View

URL: `/xdp_capabilities`

Features

The XDP Capabilities view displays eXpress Data Path (XDP) mode support, performance capabilities, and throughput calculations for the UPF dataplane.

Interface Configuration

Displays network interface and driver information:

Field	Description
Interface Name	Network interface used for XDP (e.g., eth0, ens1f0)
Driver	Network driver name (e.g., i40e, ixgbe, virtio_net)
Driver Version	Driver version string
Current Mode	Active XDP mode (DRV, SKB, or NONE)
Multi-Queue Count	Number of NIC queue pairs for parallel processing

XDP Modes

The view displays all XDP modes with their support status and performance characteristics:

XDP_DRV (Driver Mode):

- **Performance:** ~5-10 Mpps (millions of packets per second)
- **Description:** Native XDP support in driver, highest performance
- **Requires:** NIC driver with native XDP support (i40e, ixgbe, mlx5, etc.)
- **Status:** Supported if driver has XDP hooks
- **Indicator:** Green checkmark (✓) if supported, red X (✗) if not

XDP_SKB (Generic Mode):

- **Performance:** ~1-2 Mpps
- **Description:** Fallback mode using kernel network stack
- **Requires:** Any network interface
- **Status:** Always supported
- **Indicator:** Green checkmark (✓)

Current Mode Indicator:

- Blue dot next to the currently active XDP mode
- Shows which mode is actually in use

Unsupported Mode Reasons:

- If a mode is unsupported, the "Reason" field explains why
- Common reasons: driver lacks XDP support, interface type incompatibility

XDP Capabilities view showing interface configuration, supported modes, and the interactive Mpps throughput calculator

Recommendations

The view displays a colored recommendation banner based on current configuration:

Green (Optimal):

- "✓ Optimal: XDP_DRV mode enabled with native driver support"
- Highest performance mode is active

Yellow (Warning):

- "⚠ Consider upgrading to XDP_DRV mode for better performance"

- Running in generic mode when driver mode is available
- "⚠ Warning: XDP_DRV not supported by this driver"
- Hardware limitations prevent optimal performance

Blue (Informational):

- General information about XDP configuration

Mpps Performance Calculator

Interactive calculator to convert packet rate (Mpps) to throughput (Gbps):

Input Parameters

Packet Rate (Mpps):

- Range: 0.1 - 100 Mpps
- Default: Maximum Mpps for current XDP mode
- Represents millions of packets processed per second

Average Packet Size (bytes):

- Range: 64 - 9000 bytes
- Default: 1200 bytes (typical GTP packet)
- Includes full packet with GTP encapsulation

Quick Preset Buttons:

- **64B (min):** Minimum Ethernet frame size
- **128B:** Small packets
- **256B:** Control plane or signaling
- **512B:** Medium-sized packets
- **1024B:** Large packets
- **1518B (max):** Maximum Ethernet frame size without jumbo frames

Calculation Results

Total Throughput (Gbps):

- Wire-rate throughput including all headers
- Formula: $\text{Gbps} = \text{Mpps} \times \text{Packet_Size} \times 8 / 1000$
- Includes GTP, UDP, IP, and Ethernet headers

User Data Rate (Gbps):

- Actual user payload throughput
- Excludes ~50 bytes GTP encapsulation overhead
- Formula: $\text{Gbps} = \text{Mpps} \times (\text{Packet_Size} - 50) / 1000$

Packet Rate:

- Displays Mpps and packets/sec with thousands separator
- Example: 10 Mpps = 10,000,000 packets/sec

Formula Display:

- Shows calculation breakdown step-by-step
- Example: $10 \text{ Mpps} \times 1200 \text{ bytes} \times 8 \text{ bits/byte} \div 1000 = 96 \text{ Gbps}$

Understanding Mpps

The view includes an explanation section covering:

What is Mpps:

- Millions of Packets Per Second
- Key metric for packet processing performance
- Independent of packet size

Relationship to Throughput:

- Same Mpps with larger packets = higher Gbps
- Same Mpps with smaller packets = lower Gbps
- Throughput depends on both rate and packet size

GTP Encapsulation Overhead:

- Ethernet header: 14 bytes
- IP header: 20 bytes (IPv4) or 40 bytes (IPv6)
- UDP header: 8 bytes
- GTP header: 8 bytes (minimum)
- Total typical overhead: ~50 bytes per packet

Use Cases

Evaluate XDP Performance:

1. Navigate to XDP Capabilities view
2. Check current XDP mode (should be DRV for best performance)
3. Note the Mpps performance range
4. Review recommendation banner

Calculate Expected Throughput:

1. Enter expected packet rate in Mpps
2. Enter average packet size for your traffic profile
3. Review calculated throughput in Gbps
4. Compare to link capacity or performance requirements

Optimize XDP Configuration:

1. Check if XDP_DRV mode is supported but not active
2. Review driver version and compatibility
3. Follow recommendation to upgrade to driver mode if available
4. Verify multi-queue count matches CPU cores

Capacity Planning:

1. Use calculator to determine required Mpps for target throughput
2. Compare to current XDP mode capabilities
3. Determine if hardware upgrade needed
4. Plan interface and driver selection for new deployments

Troubleshoot Performance Issues:

1. Verify XDP mode is DRV, not SKB
2. Check driver version for known performance issues
3. Verify multi-queue count is sufficient
4. Calculate if current mode supports required throughput

Performance Optimization Tips

Driver Mode (XDP_DRV):

- Use NICs with native XDP support (Intel i40e/ixgbe, Mellanox mlx5)
- Update NIC drivers to latest version
- Enable multi-queue (RSS) for parallel processing
- Tune NIC ring buffer sizes

Generic Mode (XDP_SKB):

- Acceptable for development and testing
- Not recommended for production high-throughput
- Consider hardware upgrade for production deployments

Multi-Queue Configuration:

- Number of queues should match or exceed CPU core count
- Enables parallel packet processing across cores
- Distributes load via RSS (Receive Side Scaling)

Real-time Updates

XDP Capabilities view refreshes every 30 seconds to update interface status and mode information.

Logs Viewer

URL: </logs>

Features

View OmniUPF application logs in real-time from the control panel.

Features:

- Live log streaming via Phoenix LiveView
- Real-time updates as logs are generated
- Scrollable log history
- Useful for troubleshooting during active sessions

Log Levels

OmniUPF logs use standard Elixir Logger levels:

- **DEBUG**: Detailed diagnostic information
- **INFO**: General informational messages (default)
- **WARNING**: Warning messages for non-critical issues
- **ERROR**: Error messages for failures

Use Cases

Troubleshoot Session Establishment:

1. Open Logs view
2. Initiate session establishment from SMF
3. Watch for PFCP message logs and any errors

Monitor PFCP Communication:

1. View PFCP association setup messages
2. Track session creation/modification/deletion
3. Verify heartbeat messages

Debug Forwarding Issues:

1. Look for packet processing errors
2. Check eBPF map operation logs

3. Identify FAR/PDR configuration issues

Best Practices

Operational Guidelines

Monitoring:

- Regularly check Capacity view to prevent map exhaustion
- Monitor Statistics for unusual traffic patterns or drops
- Track session count growth over time
- Watch for XDP processing errors

Buffer Management:

- Monitor buffers during handover scenarios
- Clear stuck buffers if packets age beyond TTL
- Verify buffering is disabled after handover completes
- Use "Flush" instead of "Clear" to avoid packet loss

Session Management:

- Use filters to quickly locate specific UE sessions
- Expand sessions to verify rule configuration
- Compare sessions across multiple UPF instances
- Check health indicator before troubleshooting

Troubleshooting:

- Use Logs for real-time debugging
- Check Sessions view to verify UE connectivity
- Verify Rules configuration for traffic flows
- Monitor Statistics for packet drops or forwarding errors

Performance

- Control panel auto-refresh is 5-10 seconds depending on view
- Large session lists may take time to load
- Rules view filters by active entries (non-zero volumes for URRs)
- Buffer operations execute immediately on selected UPF

Related Documentation

- **Rules Management Guide** - PDR, FAR, QER, URR configuration
- **Monitoring Guide** - Statistics, metrics, and capacity planning
- **Metrics Reference** - Complete Prometheus metrics reference
- **PFCP Cause Codes** - PFCP error codes and session diagnostics
- **API Documentation** - REST API reference and pagination
- **Routes Guide** - UE routing and FRR integration details
- **XDP Modes Guide** - Detailed XDP mode documentation and eBPF information
- **Troubleshooting Guide** - Common issues and diagnostics
- **UPF Operations Guide** - General UPF operations and architecture

XDP Attachment Modes for OmniUPF

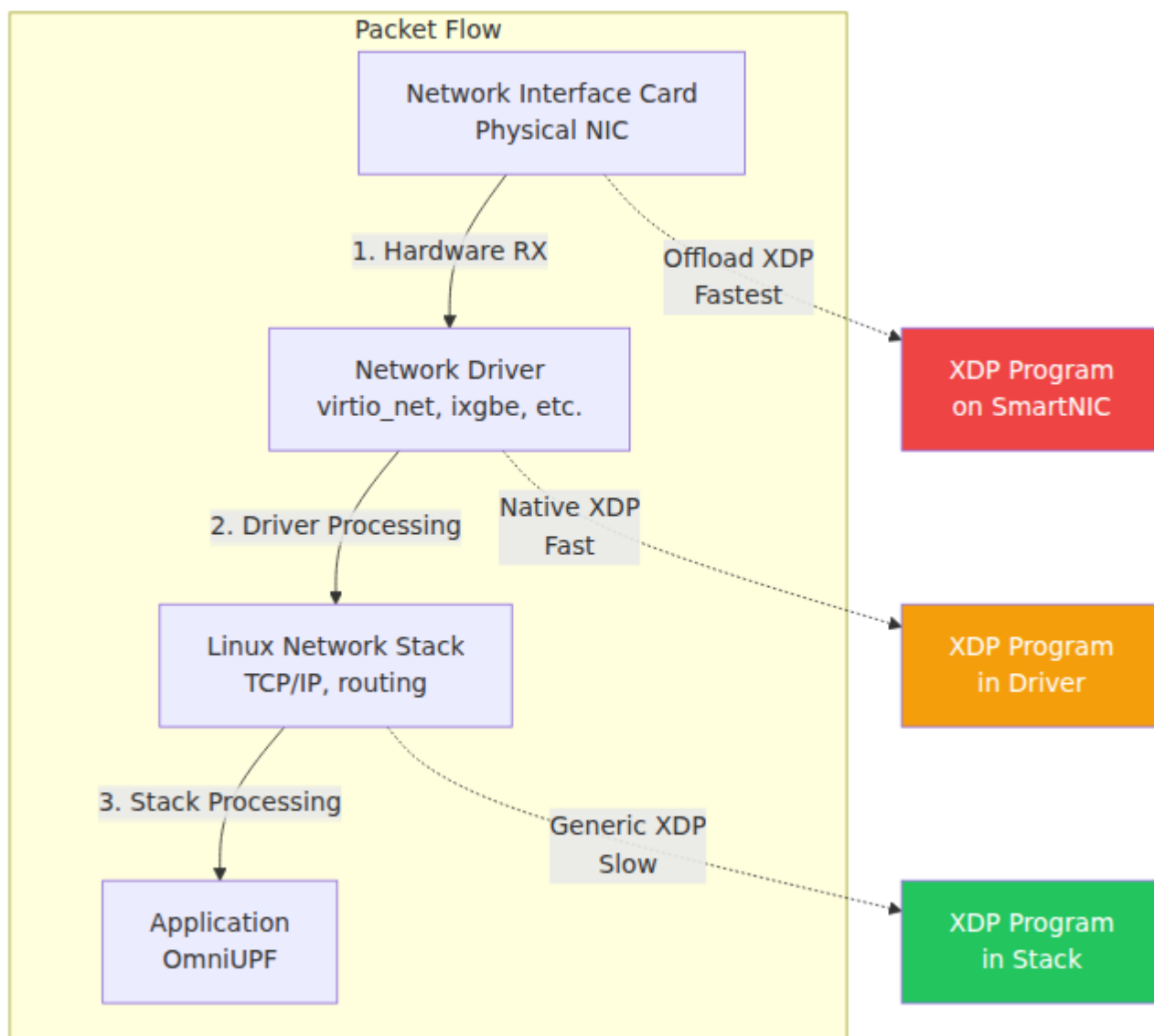
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Overview

OmniUPF uses **XDP (eXpress Data Path)** for high-performance packet processing. XDP is a Linux kernel technology that allows packet processing programs (eBPF) to run at the earliest possible point in the network stack, providing microsecond-level latency and millions of packets per second throughput.

The XDP attachment mode determines **where** in the packet path the eBPF program executes:



Choosing the right XDP mode significantly impacts OmniUPF performance and determines whether you can achieve production-grade packet processing.

XDP Mode Comparison

Aspect	Generic Mode	Native Mode	Offload Mode
Attach Point	Linux network stack	Network driver	NIC hardware
Performance	~1-2 Mpps	~5-10 Mpps	~10-40 Mpps
Latency	~100 µs	~10 µs	~1 µs
CPU Usage	High	Medium	Low
NIC Requirements	Any NIC	XDP-capable driver	SmartNIC with XDP support
Hypervisor Support	All hypervisors	Most (requires multi-queue)	Rare (PCI passthrough)
Use Case	Testing, development	Production (recommended)	High-throughput edge sites
Configuration	<code>xdp_attach_mode: generic</code>	<code>xdp_attach_mode: native</code>	<code>xdp_attach_mode: offload</code>

Recommendation: Use **native mode** for production deployments. Generic mode is only suitable for testing.

Generic Mode (Default)

Description

Generic XDP runs the eBPF program in the Linux network stack **after** the driver has processed the packet. This is the slowest XDP mode but works with any

network interface.

Performance Characteristics

- **Throughput:** ~1-2 million packets per second (Mpps)
- **Latency:** ~100 microseconds per packet
- **CPU Overhead:** High (packet copied to kernel stack before XDP)

When to Use

- **Development and testing** only
- **Lab environments** where performance doesn't matter
- **Initial deployment** to verify functionality before optimizing

Configuration

```
# /etc/omniupf/runtime.exs
xdp_interfaces = "eth0"
xdp_attach_mode = "generic"    # Default mode
```

Warning: Generic mode is **not suitable for production**. It will bottleneck at high packet rates and waste CPU resources.

Native Mode (Recommended for Production)

Description

Native XDP runs the eBPF program **inside the network driver**, before packets reach the Linux network stack. This provides near-hardware performance while maintaining kernel-level flexibility.

Performance Characteristics

- **Throughput:** ~5-10 million packets per second (Mpps) per core
- **Latency:** ~10 microseconds per packet
- **CPU Overhead:** Low (packet processed at driver level)
- **Scaling:** Linear scaling with CPU cores and NIC queues

When to Use

- **Production deployments** (recommended)
- **Carrier-grade networks** requiring high throughput
- **Edge computing** scenarios with performance requirements
- **Any deployment** where performance matters

NIC Driver Requirements

Native XDP requires a network driver with XDP support. Most modern NICs support native XDP:

Physical NICs (bare metal):

- Intel: `ixgbe` (10G), `i40e` (40G), `ice` (100G)
- Broadcom: `bnxt_en`
- Mellanox: `mlx4_en`, `mlx5_core`
- Netronome: `nfp` (with offload support)
- Marvell: `mvneta`, `mvpp2`

Virtual NICs (hypervisors):

- VirtIO: `virtio_net` (KVM, Proxmox, OpenStack) ✓
- VMware: `vmxnet3` ✓
- Microsoft: `hv_netvsc` (Hyper-V) ✓
- Amazon: `ena` (AWS) ✓
- SR-IOV: `ixgbevf`, `i40evf` (PCI passthrough) ✓

Note: VirtualBox does **not** support native XDP (use generic mode only).

Configuration

```
# /etc/omniupf/runtime.exs
xdp_interfaces = "eth0"
xdp_attach_mode = "native"
```

Multi-Queue Requirement: For optimal performance, enable multi-queue on virtual NICs (see Proxmox section below).

Offload Mode (SmartNIC)

Description

Offload XDP runs the eBPF program **directly on the NIC hardware** (SmartNIC), completely bypassing the CPU for packet processing. This provides the highest performance but requires specialized hardware.

Performance Characteristics

- **Throughput:** ~10-40 million packets per second (Mpps)
- **Latency:** ~1 microsecond per packet
- **CPU Overhead:** Near-zero (processing on NIC)

When to Use

- **Ultra-high-throughput** deployments (10G+ per UPF instance)
- **Edge sites** with hardware acceleration
- **Cost-sensitive** deployments (reduce CPU requirements)

Hardware Requirements

Only Netronome Agilio SmartNICs currently support XDP offload:

- Netronome Agilio CX 10G/25G/40G/100G

Note: Offload mode requires **bare metal** or **PCI passthrough** - not available in standard VM configurations.

Configuration

```
# /etc/omniupf/runtime.exs
xdp_interfaces = "eth0"
xdp_attach_mode = "offload"
```

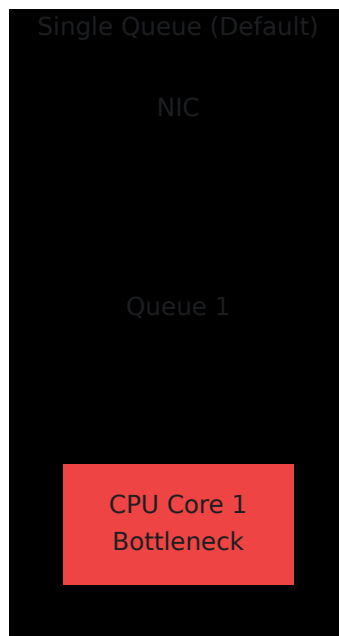
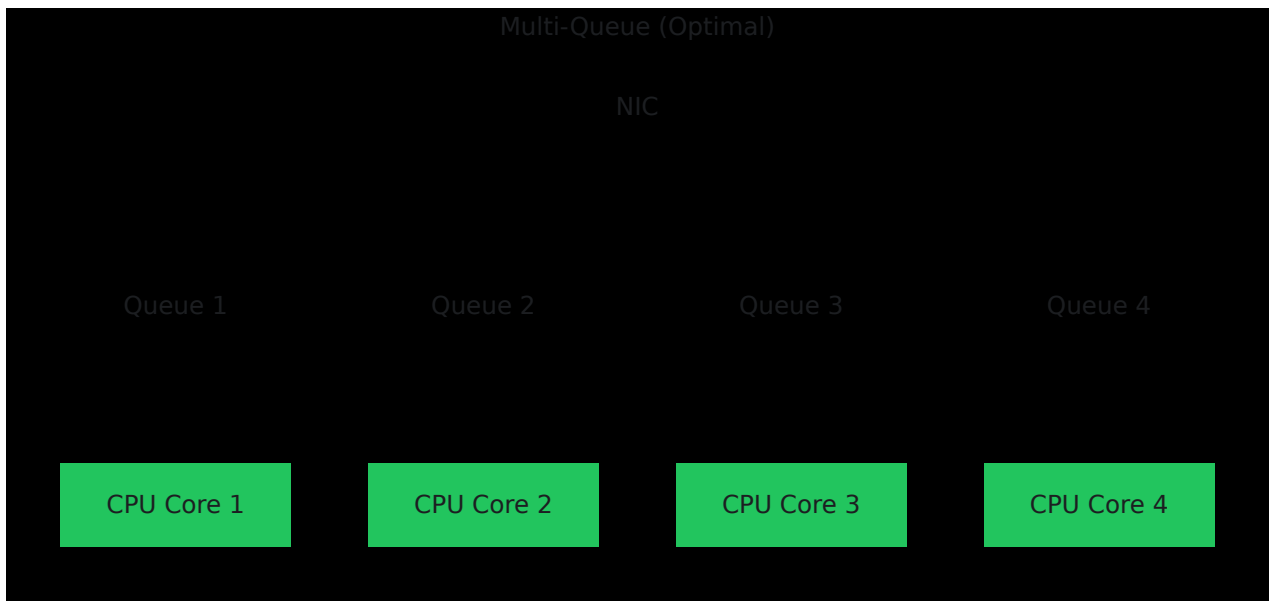
Enabling Native XDP on Proxmox VE

Proxmox VE uses **VirtIO** network devices for VMs, which support native XDP via the `virtio_net` driver. However, you must enable **multi-queue** for optimal performance.

Step 1: Understanding the Requirement

Why Multi-Queue Matters:

- **Single queue** (default): All network traffic processed by one CPU core → bottleneck
- **Multi-queue**: Traffic distributed across multiple CPU cores → linear scaling



Step 2: Enable Multi-Queue in Proxmox

Option A: Via Proxmox Web UI

1. **Shutdown the VM completely** (not just reboot)
 - Select your VM in the Proxmox web interface
 - Click **Shutdown**
2. **Edit Network Device**

- Go to **Hardware** tab
- Click on your network device (e.g., `net0`)
- Click **Edit**

3. Set Multiqueue

- Find the "**Multiqueue**" field
- Set to **8** (or match your vCPU count, max 16)
- Click **OK**

4. Start the VM

- Click **Start**

Option B: Via Proxmox Command Line

```
# SSH to your Proxmox host

# Find your VM ID
qm list

# Set multi-queue (replace XXX with your VM ID)
qm set XXX -net0 virtio=XX:XX:XX:XX:XX:XX,bridge=vmbr0,queues=8

# Example for VM 191 with MAC BC:24:11:1D:BA:00
qm set 191 -net0 virtio=BC:24:11:1D:BA:00,bridge=vmbr0,queues=8

# Shutdown the VM
qm shutdown XXX

# Wait for shutdown, then start
qm start XXX
```

Queue Count Recommendations:

- **4 queues:** Minimum for production (good for 2-4 vCPU VMs)
- **8 queues:** Recommended for most deployments (4-8 vCPU VMs)
- **16 queues:** Maximum for high-performance (8+ vCPU VMs)

Step 3: Verify Multi-Queue Inside VM

After VM restart, SSH into the VM and verify:

```
# Check queue configuration
ethtool -l eth0

# Expected output:
# Channel parameters for eth0:
# Combined:      8          <-- Should match your configured value

# Count actual queues
ls -ld /sys/class/net/eth0/queues/rx-* | wc -l
ls -ld /sys/class/net/eth0/queues/tx-* | wc -l

# Both should show 8 (or your configured value)
```

Step 4: Enable Native XDP in OmniUPF

Edit the OmniUPF configuration:

```
# Edit config file
sudo nano /etc/omniupf/runtime.exs
```

Change XDP mode:

```
# Before
xdp_attach_mode = "generic"

# After
xdp_attach_mode = "native"
```

Restart OmniUPF:

```
sudo systemctl restart omniupf
```

Step 5: Verify Native XDP is Active

Check logs:

```
# View startup logs
journalctl -u omniupf --since "1 minute ago" | grep -i
"xdp\|attach"

# Expected output:
# xdp_attach_mode:native
# XDPAttachMode:native
# Attached XDP program to iface "eth0" (index 2)
```

Check via API:

```
# Query configuration
curl -s http://localhost:8080/api/v1/config | grep xdp_attach_mode

# Expected output:
# "xdp_attach_mode": "native",
```

Common Proxmox Issues

Issue: "Failed to attach XDP program"

Solution:

- Verify multi-queue is enabled (`ethtool -l eth0`)
- Check kernel version: `uname -r` (must be ≥ 5.15)
- Ensure VirtIO driver loaded: `lsmod | grep virtio_net`

Issue: Only 1 queue despite configuration

Solution:

- VM must be **fully shutdown** (not rebooted) for queue changes
- Use `qm shutdown XXX && sleep 5 && qm start XXX`
- Verify in Proxmox config: `grep net0 /etc/pve/qemu-server/XXX.conf`

Issue: Performance not improving with native mode

Solution:

- Check CPU pinning (avoid oversubscription)
 - Monitor `top` - CPU usage should spread across cores
 - Verify XDP stats: `curl http://localhost:8080/api/v1/xdp_stats`
-

Enabling Native XDP on Other Hypervisors

VMware ESXi / vSphere

VMware uses `vmxnet3` driver which supports native XDP.

Requirements:

- ESXi 6.7 or later
- vmxnet3 driver version 1.4.16+ in VM
- VM hardware version 14 or later

Enable Multi-Queue:

1. **Power off the VM**

2. **Edit VM settings:**

- Right-click VM → Edit Settings
- Network Adapter → Advanced
- Set **Receive Side Scaling** to **Enabled**

3. **Edit .vmx file** (optional, for more queues):

```
ethernet0.pnicFeatures = "4"  
ethernet0.multiqueue = "8"
```

4. Start VM and verify:

```
ethtool -l ens192 # Check queue count
```

Configure OmniUPF (in `runtime.exs`):

```
xdp_interfaces = "ens192" # VMware typically uses ens192
xdp_attach_mode = "native"
```

KVM / libvirt (Raw)

Enable Multi-Queue via virsh:

```
# Edit VM configuration
virsh edit your-vm-name
```

Add to network interface section:

```
<interface type='network'>
  <source network='default' />
  <model type='virtio' />
  <driver name='vhost' queues='8' />
</interface>
```

Restart VM and verify:

```
ethtool -l eth0
```

Microsoft Hyper-V

Hyper-V uses `hv_netvsc` driver which supports native XDP.

Requirements:

- Windows Server 2016 or later

- Linux Integration Services 4.3+ in VM
- Generation 2 VM

Enable Multi-Queue:

PowerShell on Hyper-V host:

```
# Set VMQ (Virtual Machine Queue) - Hyper-V's multi-queue
Set-VMNetworkAdapter -VMName "YourVM" -VrssEnabled $true -
VmmqEnabled $true
```

Configure OmniUPF (in `runtime.exs`):

```
xdp_interfaces = "eth0"
xdp_attach_mode = "native"
```

VirtualBox

Warning: VirtualBox does **NOT** support native XDP.

Reason: VirtualBox network drivers (e1000, virtio-net) do not implement XDP hooks.

Workaround: Use generic mode only:

```
xdp_attach_mode = "generic"    # Only option for VirtualBox
```

Verifying XDP Mode

After configuring native XDP, verify it's working correctly:

1. Check OmniUPF Logs

```
# View recent logs
journalctl -u omniupf --since "5 minutes ago" | grep -i xdp

# Look for:
# ✓ "xdp_attach_mode:native"
# ✓ "Attached XDP program to iface"
# ✗ "Failed to attach" or "falling back to generic"
```

2. Check via API

```
# Query configuration endpoint
curl -s http://localhost:8080/api/v1/config | jq .xdp_attach_mode

# Expected output:
# "native"
```

3. Check XDP Statistics

```
# View XDP processing stats
curl -s http://localhost:8080/api/v1/xdp_stats | jq

# Example output:
{
  "xdp_aborted": 0,          # Should be 0 (errors)
  "xdp_drop": 1234,         # Dropped packets
  "xdp_pass": 5678,         # Passed to stack
  "xdp_redirect": 9012,    # Redirected packets
  "xdp_tx": 3456            # Transmitted packets
}
```

4. Verify Driver Support

```
# Check if driver supports XDP
ethtool -i eth0 | grep driver

# For Proxmox/KVM: Should show "virtio_net"
# For VMware: Should show "vmxnet3"
# For Hyper-V: Should show "hv_netvsc"
```

5. Performance Test

Compare packet processing before and after:

```
# Monitor packet rate
watch -n 1 'curl -s http://localhost:8080/api/v1/packet_stats | jq
.rx_packets'

# Generic mode: ~1-2 Mpps
# Native mode: ~5-10 Mpps (5-10x improvement)
```

Troubleshooting XDP Issues

Issue: "Failed to attach XDP program" on Startup

Symptoms:

```
Error: failed to attach XDP program to interface eth0
```

Diagnosis:

1. Check driver support:

```
ethtool -i eth0 | grep driver
```

```
# If driver is not virtio_net/vmxnet3/hv_netvsc, native XDP  
won't work
```

2. Check kernel version:

```
uname -r
```

```
# Must be >= 5.15 for reliable XDP support
```

3. Check for existing XDP programs:

```
ip link show eth0 | grep xdp
```

```
# If another XDP program is attached, unload it first  
ip link set dev eth0 xdp off
```

Solution:

- Update kernel to 5.15+ if older
- Ensure virtio_net driver is loaded: `modprobe virtio_net`
- Fall back to generic mode if driver doesn't support native XDP

Issue: Native Mode Falls Back to Generic

Symptoms:

```
Warning: falling back to generic XDP mode
```

Diagnosis:

Check `dmesg` for driver errors:

```
dmesg | grep -i xdp | tail -20
```

Common causes:

1. Driver doesn't support native XDP:

- VirtualBox drivers (no native XDP support)
- Older NIC drivers

2. Multi-queue not enabled:

- Check: `ethtool -l eth0`
- Should show > 1 combined queue

3. Kernel XDP support disabled:

```
# Check if XDP is enabled in kernel
grep XDP /boot/config-$(uname -r)

# Should show:
# CONFIG_XDP_SOCKETS=y
# CONFIG_BPF=y
```

Solution:

- Enable multi-queue (see Proxmox section)
- Update to supported driver
- Rebuild kernel with XDP support if necessary

Issue: Performance Not Improving with Native Mode

Symptoms: Native mode enabled but packet rate same as generic mode

Diagnosis:

1. Verify multi-queue distribution:

```
# Check per-queue statistics
ethtool -S eth0 | grep rx_queue

# Traffic should be distributed across multiple queues
```

2. Check CPU utilization:

```
# Monitor CPU usage per core
mpstat -P ALL 1

# Should see load spread across multiple CPUs
```

3. Verify XDP is actually running in native mode:

```
# Check bpftool (if available)
sudo bpftool net list

# Should show XDP attached to interface
```

Solution:

- Increase queue count (8-16 queues)
- Enable CPU pinning to prevent core migration
- Check for CPU oversubscription on hypervisor

Issue: XDP Program Aborted (xdp_aborted > 0)

Symptoms:

```
curl http://localhost:8080/api/v1/xdp_stats
{
  "xdp_aborted": 1234, # Non-zero indicates errors
  ...
}
```

Diagnosis:

XDP aborted means the eBPF program hit an error during execution.

1. Check eBPF verifier logs:

```
dmesg | grep -i bpf | tail -20
```

2. Check for map size limits:

```
# eBPF maps may be full
curl http://localhost:8080/api/v1/map_info

# Look for maps at 100% capacity
```

Solution:

- Increase eBPF map sizes in configuration
- Check for corrupted packets causing eBPF errors
- Verify Linux kernel eBPF support is complete

Issue: Multi-Queue Not Working on Proxmox

Symptoms: `ethtool -l eth0` shows only 1 queue despite configuration

Diagnosis:

1. Check Proxmox VM config:

```
# On Proxmox host
grep net0 /etc/pve/qemu-server/YOUR_VM_ID.conf

# Should show: queues=8
```

2. Verify VM was fully shutdown:

```
# On Proxmox host
qm status YOUR_VM_ID

# Must show "status: stopped" before starting
```

Solution:

```
# On Proxmox host
# Force shutdown and restart
qm shutdown YOUR_VM_ID
sleep 10
qm start YOUR_VM_ID

# Then check inside VM
ethtool -l eth0
```

Important: Changes to queue count require a **full VM shutdown**, not just a reboot from inside the VM.

Issue: Permission Denied When Attaching XDP

Symptoms:

```
Error: permission denied when attaching XDP program
```

Diagnosis:

XDP operations require `CAP_NET_ADMIN` and `CAP_SYS_ADMIN` capabilities.

Solution:

1. **Run OmniUPF as root** (or with capabilities):

```
sudo systemctl restart omniupf
```

2. **If using systemd**, verify service file has capabilities:

```
# /lib/systemd/system/omniupf.service
[Service]
CapabilityBoundingSet=CAP_NET_ADMIN CAP_SYS_ADMIN CAP_NET_RAW
AmbientCapabilities=CAP_NET_ADMIN CAP_SYS_ADMIN CAP_NET_RAW
```

3. If using **Docker**, run with `--privileged`:

```
docker run --privileged -v /sys/fs/bpf:/sys/fs/bpf ...
```

Performance Impact Summary

Real-world performance comparison for OmniUPF packet processing:

Scenario	Generic Mode	Native Mode	Improvement
Packet Rate	1.5 Mpps	8.2 Mpps	5.5x faster
Latency	95 μs	12 μs	8x lower
CPU Usage (1 Gbps)	85% (1 core)	15% (distributed)	5x more efficient
Max Throughput	~1.2 Gbps	~10 Gbps	8x higher

Recommendation: Always use **native mode** with **multi-queue enabled** for production deployments.

Hardware Recommendations for XDP

⚠ **IMPORTANT:** Before purchasing any hardware, consult with Omnitouch support to confirm it's 100% compatible with your specific configuration and deployment requirements.

Known Good NICs for Native XDP

These NICs are verified to support native XDP mode with OmniUPF:

Intel NICs (Recommended for Bare Metal)

Model	Speed	Driver	XDP Support	Notes
Intel X520	10GbE	ixgbe	Native ✓	Proven, widely available, good price/performance
Intel X710	10/40GbE	i40e	Native ✓	Excellent multi-queue support
Intel E810	100GbE	ice	Native ✓	Latest generation, best performance
Intel i350	1GbE	igb	Native ✓ (kernel 5.10+)	Good for lower bandwidth needs

Mellanox/NVIDIA NICs (High Performance)

Model	Speed	Driver	XDP Support	Notes
ConnectX-4	25/50/100GbE	mlx5	Native ✓	High throughput, good for edge computing
ConnectX-5	25/50/100GbE	mlx5	Native ✓	Excellent performance, hardware acceleration
ConnectX-6	50/100/200GbE	mlx5	Native ✓	Latest generation, best for ultra-high throughput
BlueField-2	100/200GbE	mlx5	Native ✓	SmartNIC with DPU capabilities

Broadcom NICs

Model	Speed	Driver	XDP Support	Notes
BCM57xxx series	10/25/50GbE	bnxt_en	Native ✓	Common in Dell/HP servers

Virtual NICs (VM Deployments)

Platform	NIC Type	Driver	XDP Support	Multi-Queue	Notes
Proxmox/KVM	VirtIO	virtio_net	Native ✓	Yes (configurable)	Best for VMs
VMware ESXi	vmxnet3	vmxnet3	Native ✓	Yes	Requires ESXi 6.7+
Hyper-V	Synthetic NIC	hv_netvsc	Native ✓	Yes	Windows Server
AWS	ENA	ena	Native ✓	Yes	EC2 instances
VirtualBox	Any	various	Generic only ✗	No	Not recommended for prod

NICs with Hardware Offload Support

True XDP hardware offload (eBPF runs on NIC):

Vendor	Model	Speed	Notes
Netronome	Agilio CX 10G	10GbE	Only confirmed XDP offload support
Netronome	Agilio CX 25G	25GbE	Requires special firmware
Netronome	Agilio CX 40G	40GbE	Very expensive (~\$2,500-5,000)
Netronome	Agilio CX 100G	100GbE	Enterprise-grade only

Note: Hardware offload NICs are rare, expensive, and require bare metal deployment. Most deployments should use native XDP instead.

Tested Configurations

These configurations have been verified with OmniUPF in production:

Budget Option (1-10 Gbps)

- **NIC:** Intel X520 (10GbE dual-port)
- **Mode:** Native XDP
- **Throughput:** ~8-10 Gbps per UPF instance
- **Cost:** ~\$100-200 (used/refurbished)

Mid-Range (10-50 Gbps)

- **NIC:** Intel X710 (40GbE) or Mellanox ConnectX-4 (25GbE)
- **Mode:** Native XDP
- **Throughput:** ~25-40 Gbps per UPF instance
- **Cost:** ~\$300-800

High-End (50-100+ Gbps)

- **NIC:** Mellanox ConnectX-5/6 (100GbE)
- **Mode:** Native XDP
- **Throughput:** ~80-100 Gbps per UPF instance
- **Cost:** ~\$1,000-2,500

VM Deployments (Proxmox/KVM)

- **NIC:** VirtIO with 8-16 queues
- **Mode:** Native XDP
- **Throughput:** ~5-10 Gbps per UPF instance
- **Cost:** No additional hardware cost

What NOT to Buy

Avoid these for production OmniUPF deployments:

NIC/Platform	Reason	Alternative
Realtek NICs	No XDP support, poor Linux drivers	Intel i350 or better
VirtualBox	No native XDP support	Migrate to Proxmox/KVM
Consumer-grade NICs	Limited queue support, unreliable	Server-grade Intel/Mellanox
Very old NICs (<2014)	No XDP driver support	Intel X520 or newer

Pre-Purchase Checklist

Before buying hardware, verify:

1. **Driver Support:** Check if Linux driver supports XDP

```
# On similar system
modinfo <driver_name> | grep -i xdp
```

2. **Kernel Version:** Ensure kernel $\geq$ 5.15 for reliable XDP

```
uname -r
```

3. **Multi-Queue:** Verify NIC supports multiple queues (RSS/VMDq)
4. **PCI Bandwidth:** Ensure PCIe slot has sufficient lanes
 - 10GbE: PCIe 2.0 x4 minimum

- 40GbE: PCIe 3.0 x8 minimum
- 100GbE: PCIe 3.0 x16 or PCIe 4.0 x8

5. ☐ **Deployment Type:**

- Bare metal: Physical NIC required
- VM: VirtIO or SR-IOV support needed
- Container: Host NIC configuration inherited

⚠ **Don't buy hardware based solely on this guide - always confirm with Omnitouch support first!**

Additional Resources

- **Configuration Guide:** [CONFIGURATION.md](#) - Complete configuration reference
 - **Troubleshooting Guide:** [TROUBLESHOOTING.md](#) - Comprehensive problem diagnosis
 - **Architecture Guide:** [ARCHITECTURE.md](#) - eBPF and XDP architecture details
 - **Monitoring Guide:** [MONITORING.md](#) - Performance monitoring and statistics
-

Quick Reference

Proxmox Native XDP Setup (TL;DR)

```
# On Proxmox host:
qm set <VM_ID> -net0 virtio=<MAC>,bridge=vbr0,queues=8
qm shutdown <VM_ID> && sleep 10 && qm start <VM_ID>

# Inside VM:
ethtool -l eth0 # Verify 8 queues
sudo nano /etc/omniupf/runtime.exs # Set: xdp_attach_mode =
"native"
sudo systemctl restart omniupf
journalctl -u omniupf --since "1 min ago" | grep xdp # Verify
native mode
```

Verify XDP Mode is Active

```
# Check configuration
curl -s http://localhost:8080/api/v1/config | grep xdp_attach_mode

# Check statistics
curl -s http://localhost:8080/api/v1/xdp_stats | jq

# Check queues
ethtool -l eth0
```

OmniUPF API Documentation

Overview

The OmniUPF API provides a comprehensive RESTful interface for managing and monitoring the eBPF-based User Plane Function. The API enables real-time control and observability of all UPF components.

API Capabilities

Session Management:

- **PFCP Sessions:** Query active sessions, view session details, filter by UE IP or TEID
- **PFCP Associations:** Monitor control plane node associations and status

Traffic Rules:

- **Packet Detection Rules (PDR):** Inspect uplink and downlink traffic classifiers (IPv4/IPv6)
- **Forwarding Action Rules (FAR):** View forwarding, buffering, and drop policies
- **QoS Enforcement Rules (QER):** Monitor rate limiting and QoS policies
- **Usage Reporting Rules (URR):** Track data volume counters per session

Packet Buffering:

- **Buffer Status:** View buffered packets per FAR (`GET /buffer`, `GET /buffer/:far_id`)
- **Buffer Operations:** Flush or clear buffered packets (`POST /buffer/:far_id/flush`, `DELETE /buffer/:far_id`, `DELETE /buffer`)
- **Buffering Control:** Manual notification triggering (`POST /buffer/:far_id/notify`)

- **Notification Status:** View DLDR notification state (`GET /buffer/notifications`)

Monitoring and Statistics:

- **Packet Statistics:** Real-time packet counters by protocol (GTP, IP, TCP, UDP, ICMP, ARP)
- **XDP Statistics:** Datapath performance metrics (pass, drop, redirect, abort)
- **N3/N6 Interface Stats:** RAN and Data Network traffic distribution
- **Route Statistics:** FIB lookup performance (cache hits, lookups, errors)

Route Management:

- **UE Routes:** Query UE IP to gNB routing table (`GET /routes`)
- **FRR Integration:** Synchronize routes with Free Range Routing daemon (`POST /routes/sync`)
- **Routing Sessions:** View routing protocol sessions (`GET /routing/sessions`)
- **OSPF Database:** Query OSPF external route database (`GET /ospf/database/external`)

Configuration:

- **UPF Config:** Retrieve and edit configuration (`GET /config`, `POST /config`)
- **Dataplane Config:** Query dataplane-specific configuration (`GET /dataplane_config`)
- **XDP Capabilities:** Query XDP mode support and interface capabilities (`GET /xdp_capabilities`)
- **eBPF Map Capacity:** Monitor resource utilization and capacity (`GET /map_info`)

Web UI Integration

The OmniUPF Web UI is built on this API and provides an interactive dashboard for all API functionality. See the [Web UI Guide](#) for screenshots and usage examples.

Swagger API Documentation

The API is fully documented using **OpenAPI 3.0 (Swagger)** specification. The interactive Swagger UI provides:

- Complete endpoint documentation with request/response schemas
- Try-it-out functionality for testing API calls directly from the browser
- Schema definitions for all data models
- HTTP status codes and error responses

Interactive Swagger UI showing the OmniUPF API endpoints with detailed documentation.

Accessing Swagger UI

The Swagger documentation is available at:

```
http://<upf-host>:8080/swagger/index.html
```

For example: `http://10.98.0.20:8080/swagger/index.html`

API Base Path

All API endpoints are prefixed with:

/api/v1

API Features

Pagination

OmniUPF API supports pagination for endpoints that return large datasets. Pagination prevents timeouts and reduces memory usage when querying thousands of sessions, PDRs, or URRs.

Supported Pagination Styles:

1. Page-based pagination (recommended):

- `page`: Page number (starting from 1)
- `page_size`: Items per page (default: 100, max: 1000)

2. Offset-based pagination:

- `offset`: Number of items to skip
- `limit`: Number of items to return (max: 1000)

Example Requests:

```
# Page-based: Get second page with 50 items per page
GET /api/v1/pfcp_sessions?page=2&page_size=50

# Offset-based: Skip first 100 items, return next 50
GET /api/v1/pfcp_sessions?offset=100&limit=50

# Default behavior (no pagination params): First 100 items
GET /api/v1/pfcp_sessions
```

Response Format:

```
{
  "data": [
    { /* session object */ },
    { /* session object */ },
    ...
  ],
  "pagination": {
    "total": 5432,
    "page": 2,
    "page_size": 50,
    "total_pages": 109
  }
}
```

Paginated Endpoints:

- `/api/v1/pfcp_sessions` - PFCP sessions list
- `/api/v1/pfcp_associations` - PFCP associations list
- `/api/v1/routes` - UE IP routes
- `/api/v1/uplink_pdr_map` - Uplink PDRs (basic info)
- `/api/v1/uplink_pdr_map/full` - Uplink PDRs with full SDF filter details
- `/api/v1/downlink_pdr_map` - Downlink PDRs IPv4 (basic info)
- `/api/v1/downlink_pdr_map/full` - Downlink PDRs IPv4 with full SDF filter details
- `/api/v1/downlink_pdr_map_ip6` - Downlink PDRs IPv6 (basic info)
- `/api/v1/downlink_pdr_map_ip6/full` - Downlink PDRs IPv6 with full SDF filter details
- `/api/v1/far_map` - Forwarding Action Rules
- `/api/v1/qer_map` - QoS Enforcement Rules
- `/api/v1/urr_map` - Usage Reporting Rules

Buffer Management Endpoints:

- `GET /api/v1/buffer` - List all FAR buffers with statistics
- `GET /api/v1/buffer/:far_id` - Get buffer status for specific FAR
- `GET /api/v1/buffer/notifications` - List DLDR notification status
- `DELETE /api/v1/buffer` - Clear all buffered packets

- `DELETE /api/v1/buffer/:far_id` - Clear buffer for specific FAR
- `POST /api/v1/buffer/:far_id/flush` - Flush (replay) buffered packets
- `POST /api/v1/buffer/:far_id/notify` - Manually send DLDR notification

Configuration Endpoints:

- `GET /api/v1/config` - Get current UPF configuration
- `POST /api/v1/config` - Update UPF configuration (runtime editable fields)
- `GET /api/v1/dataplane_config` - Get dataplane-specific configuration

Routing Integration Endpoints:

- `GET /api/v1/routes` - List UE routes
- `POST /api/v1/routes/sync` - Trigger route synchronization with FRR
- `GET /api/v1/routing/sessions` - Get routing protocol sessions
- `GET /api/v1/ospf/database/external` - Get OSPF external LSA database

Best Practices:

- Use `page_size=100` for Web UI display
- Use `page_size=1000` for bulk exports (max limit)
- Query `pagination.total_pages` to determine iteration count
- Increase `page_size` for better API performance (fewer requests)

CORS Support

Cross-Origin Resource Sharing (CORS) is enabled by default for all API endpoints, allowing Web UI and third-party applications to consume the API from different origins.

Prometheus Metrics

In addition to the REST API, OmniUPF exposes Prometheus metrics on the `/metrics` endpoint (default port `:9090`).

Metrics provide:

- PFCP message counters and latency per peer
- Packet statistics by protocol type
- XDP action verdicts
- Buffer statistics
- eBPF map capacity utilization
- URR volume tracking

See the [Metrics Reference](#) for complete documentation.

Related Documentation

- **Web UI Guide** - Interactive dashboard built on this API
- **Metrics Reference** - Prometheus metrics documentation
- **PFCP Cause Codes** - PFCP error codes and troubleshooting
- **Rules Management Guide** - PDR, FAR, QER, URR configuration
- **Route Management Guide** - FRR integration and UE routing
- **Monitoring Guide** - Statistics monitoring and capacity planning
- **Configuration Guide** - UPF configuration options
- **Swagger UI** - Interactive API documentation (replace `localhost` with your UPF host)

UE Route Management

Related Documentation:

- [API Documentation](#) - Complete API reference including route management endpoints
- [Operations Guide](#) - Web UI operations and monitoring

Overview

The UPF (User Plane Function) integrates with **FRR (Free Range Routing)** to dynamically manage User Equipment (UE) IP routes. This integration ensures that as UE sessions are established or terminated, the routing infrastructure automatically adapts to reflect the current network topology.

What is FRR?

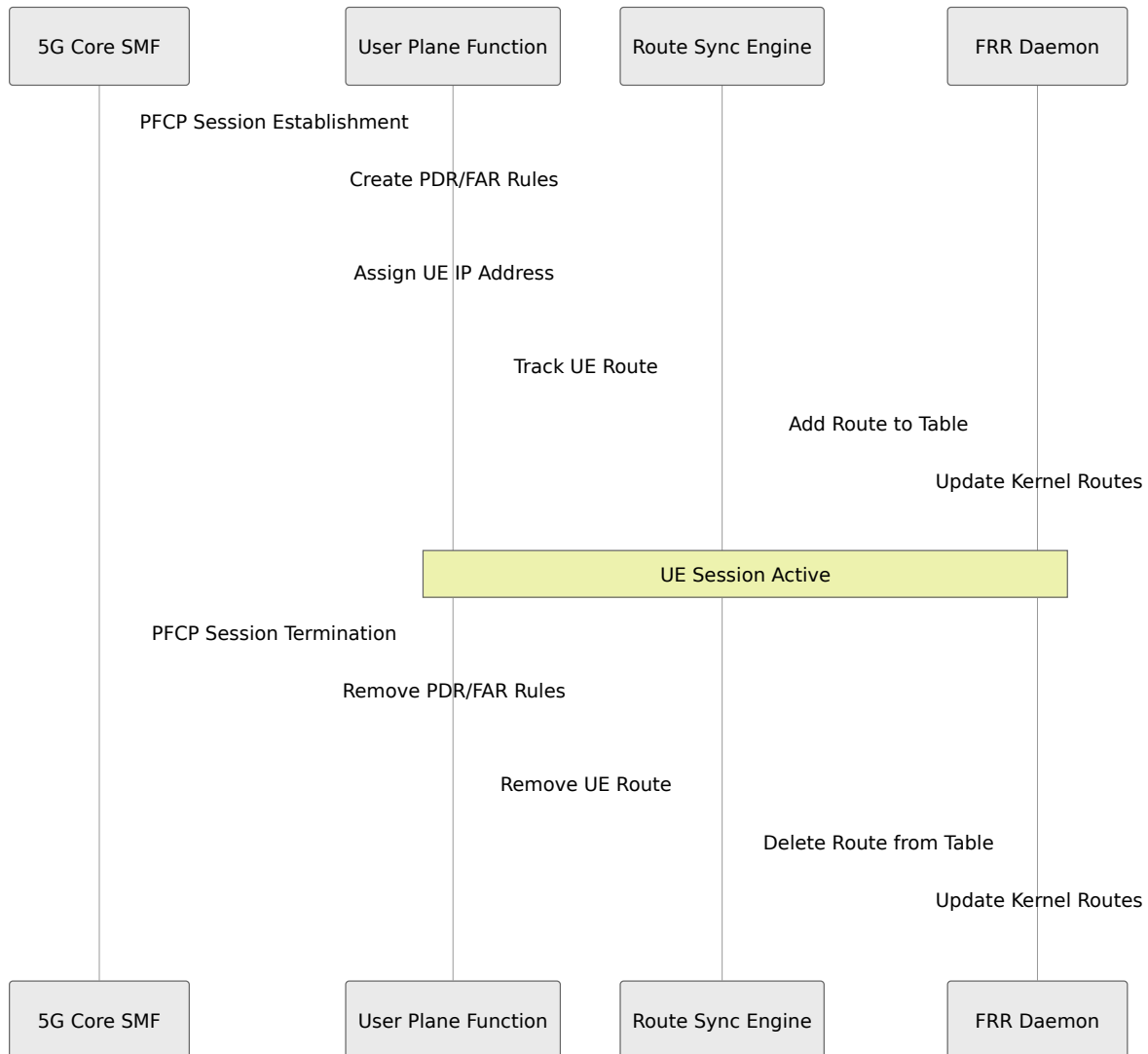
FRR (Free Range Routing) is a robust, open-source routing protocol suite for Linux and Unix platforms. It implements various routing protocols including BGP, OSPF, RIP, and others. In our deployment, FRR acts as the routing daemon that maintains the kernel routing table and can redistribute routes to other network elements.

Architecture



How Route Synchronization Works

Route Lifecycle



Automatic Synchronization

The UPF maintains an internal registry of all active UE IP addresses. When enabled, the route synchronization system:

1. **Monitors UE Sessions:** Tracks all active PFCP sessions and their associated UE IP addresses
2. **Maintains Route List:** Keeps an up-to-date list of routes that need to be in the routing table

3. **Syncs to FRR:** Automatically pushes route updates to the FRR daemon via its API
4. **Handles Failures:** Tracks sync status (synced/failed) for each route and retries as needed

FRR Setup

Configuration

FRR is deployed and configured using **Ansible templates** to establish the base routing parameters. You define the FRR configuration once as a **Jinja2 template** in your Ansible playbook, and Ansible automatically propagates it to all your UPF instances during deployment.

A typical FRR Jinja2 configuration template includes:

```

frr version 7.2.1
frr defaults traditional
hostname pgw02
log syslog informational
service integrated-vtysh-config
!
ip route {{ hostvars[inventory_hostname]['ansible_default_ipv4']
['gateway'] }}/32 {{ ansible_default_ipv4['interface'] }}
!
interface {{ ansible_default_ipv4['interface'] }}
  ip address ospf router-id {{hostvars[inventory_hostname]
['ansible_host']}}
  ip ospf authentication null
!
router ospf
  ospf router-id {{hostvars[inventory_hostname]['ansible_host']}}
  redistribute static
  network {{ hostvars[inventory_hostname]['ansible_default_ipv4']
['network'] }}/{{ mask_cidr }} area 0
  area 0 authentication message-digest
!
line vty
!
end

```

Deployment Model:

1. **Define Once:** Create the FRR Jinja2 template in your Ansible role (e.g., `roles/frr/templates/frr.conf.j2`)
2. **Configure Parameters:** Set variables in your Ansible inventory for each UPF host
3. **Deploy Everywhere:** Run the Ansible playbook to deploy FRR configuration to all UPF nodes
4. **Automatic Customization:** Ansible uses host-specific variables (IP addresses, router IDs, etc.) to customize each UPF's FRR configuration

Customizable Parameters in the Jinja2 template:

- **OSPF parameters:** Router ID, area configuration, authentication methods, network advertisements

- **BGP configuration:** ASN, neighbor relationships, route policies, communities
- **Route redistribution:** Which routes to redistribute (e.g., `redistribute static` for UE routes)
- **Route filtering:** Route maps, prefix lists, access lists
- **Interface settings:** OSPF/BGP interface parameters

UPF Integration: Once the base FRR configuration is deployed to each UPF instance, the UPF dynamically adds UE IP addresses as **host routes** (/32 for IPv4, /128 for IPv6) via the FRR vtysh interface based on active PFCP sessions. These routes are then:

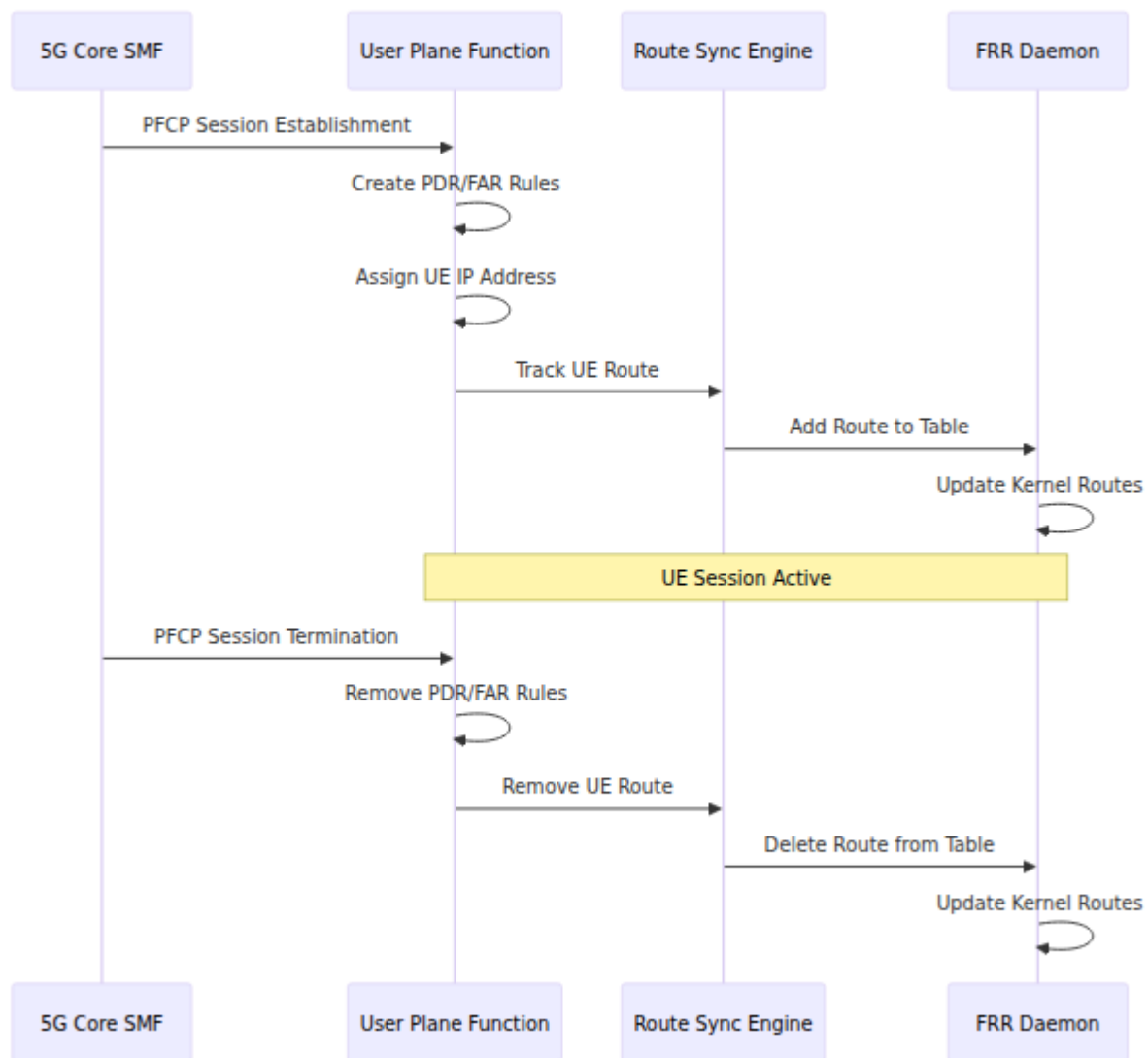
1. **Added as FRR static routes** by the UPF route sync engine (via vtysh)
2. **Picked up by FRR** via the `redistribute static` directive
3. **Advertised to routing protocols** (OSPF, BGP) according to your FRR configuration
4. **Propagated to the network** so that UE traffic can be routed to this UPF instance

Important: The UPF adds routes through FRR's vtysh interface, making them FRR static routes (not kernel routes). You must use `redistribute static` in your OSPF/BGP configuration, not `redistribute kernel`.

Key Points:

- **Set Once, Deploy Everywhere:** Define the FRR Jinja2 template once in Ansible, and it's automatically deployed to all UPF instances
- **Ansible handles static config:** The Jinja2 template sets up all routing protocol parameters (OSPF areas, BGP neighbors, authentication, route policies, etc.)
- **UPF handles dynamic routes:** Each UPF instance dynamically manages only the UE IP /32 routes based on its active PFCP sessions
- **Automatic route advertisement:** FRR on each UPF automatically redistributes the local UE routes according to your configured policies
- **Centralized management:** Update the Ansible template and re-run the playbook to change routing configuration across all UPFs simultaneously

Route Advertisement



Monitoring and Management

Web UI Integration

The UPF Control Panel provides a **Routes** page that displays:

- **Route Status:** Whether route synchronization is enabled or disabled
- **Total Routes:** Number of UE IP addresses being tracked
- **Sync Statistics:** Count of successfully synced routes and any failures
- **Active Routes:** Real-time list of all UE IP addresses currently in the routing table

- **OSPF Neighbors:** Live status of OSPF adjacencies with neighbor details
- **BGP Peers:** BGP session status and prefix statistics (when configured)
- **OSPF Redistributed Routes:** Complete view of external LSAs showing how UE routes are advertised

The Routes page provides comprehensive visibility into UE route synchronization, routing protocol neighbors, and redistributed route advertisements.

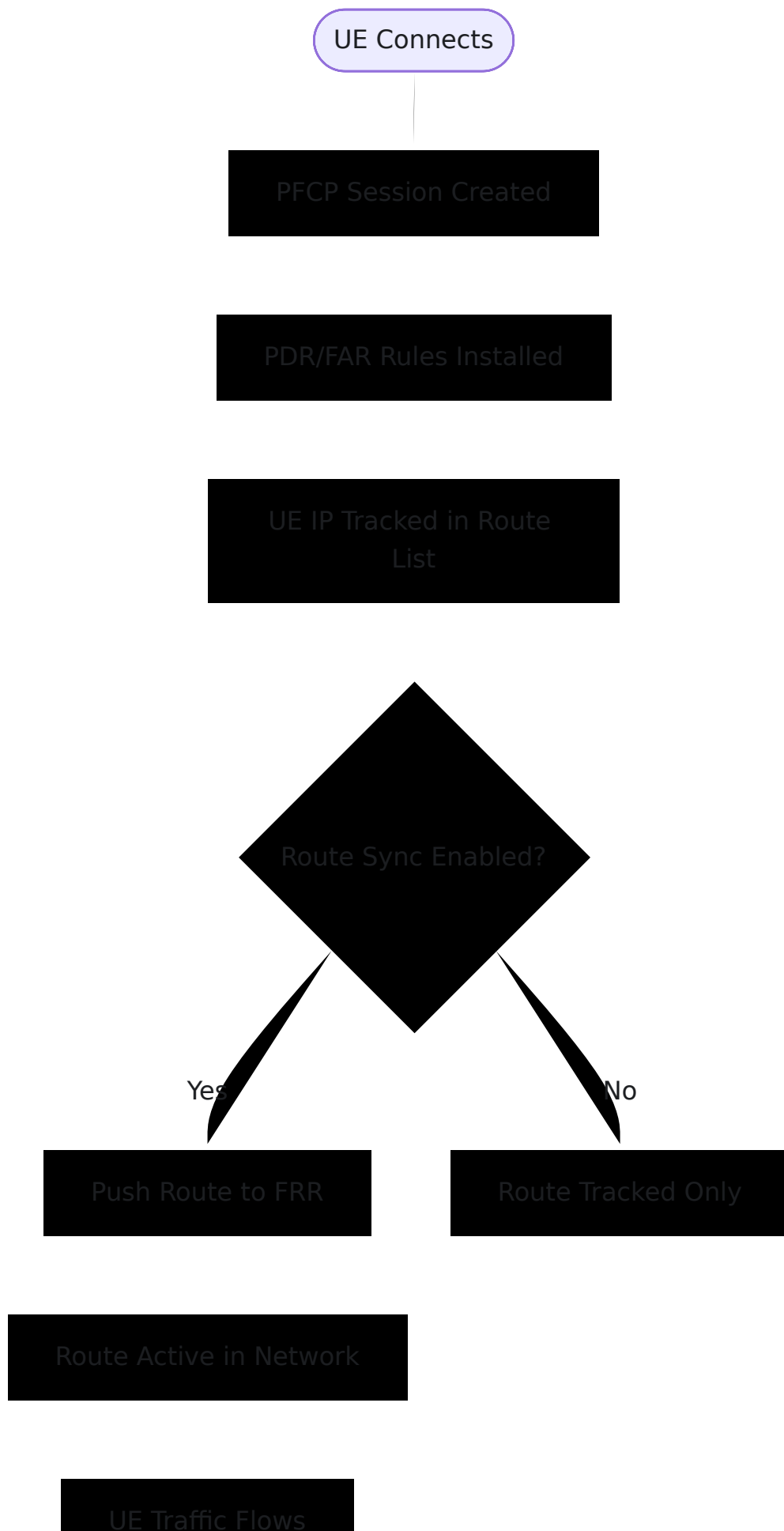
Manual Sync Operation

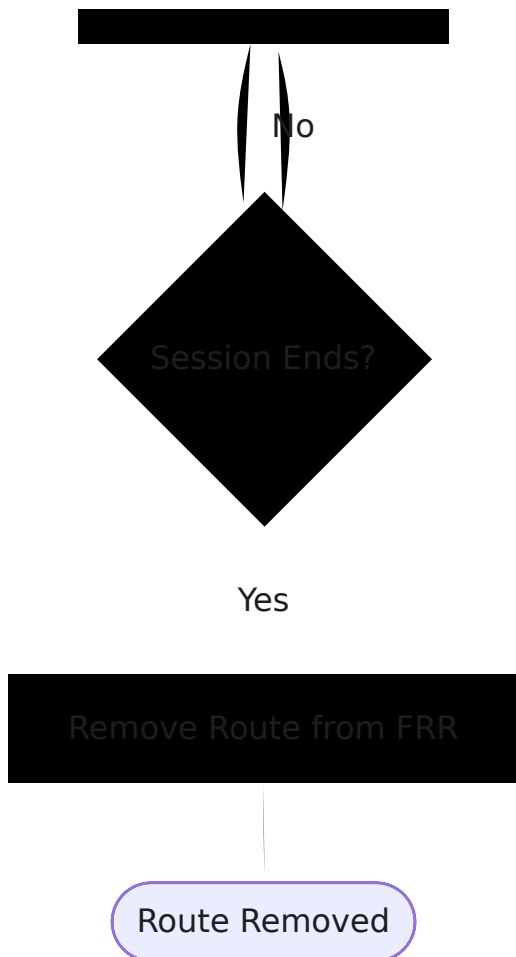
Administrators can trigger a manual route synchronization through the web UI using the **Sync Routes** button. This operation:

1. Re-reads the current list of active UE sessions from the UPF
2. Compares with FRR's routing table
3. Adds any missing routes
4. Removes any stale routes

5. Returns updated sync statistics

Route Flow





Benefits

- **Zero Touch Provisioning:** Routes are automatically managed without manual intervention
- **Dynamic Adaptation:** Network routing adapts in real-time to UE mobility and session changes
- **Scalability:** Supports thousands of concurrent UE routes
- **Resilience:** Failed sync operations are tracked and can be retried
- **Visibility:** Full visibility into route status through the web UI

Technical Details

API Endpoints

The UPF exposes the following route management endpoints:

- `GET /api/v1/routes` - List all tracked UE routes without syncing
- `POST /api/v1/routes/sync` - Sync routes to FRR and return updated list
- `GET /api/v1/route_stats` - Get detailed routing statistics
- `GET /api/v1/routing/sessions` - Get routing protocol sessions (OSPF neighbors, BGP peers)
- `GET /api/v1/ospf/database/external` - Get OSPF AS-External LSA database (redistributed routes)

See Also: [API Documentation - Route Management](#) for complete endpoint details and examples

Route Format

Routes are stored and managed as simple IP addresses (e.g., `100.64.18.5`). The routing daemon handles the full route entry details including:

- Destination prefix/mask
- Gateway/next-hop
- Interface binding
- Metric and administrative distance

IPv6 Support

The route manager supports both IPv4 and IPv6 UE addresses:

Address Type	Prefix Length	Example
IPv4	/32	<code>100.64.18.5/32</code>
IPv6	/128	<code>2001:db8::1/128</code>

For IPv6, ensure your FRR configuration includes the appropriate OSPFv3 or BGP IPv6 redistribution:

```
router ospf6
 redistribute static
```

or for BGP:

```
router bgp <asn>
 address-family ipv6 unicast
 redistribute static
```

FRR Verification

OSPF External LSA Database

You can verify that UE routes are being properly redistributed into OSPF by examining the FRR OSPF Link State Database. External LSAs (Type 5) show routes that have been injected into OSPF from external sources.

FRR OSPF database showing external LSAs including UE route 100.64.18.5/32 being advertised as an E2 (External Type 2) route.

In the example above, you can see:

- **Network LSA (10.98.0.20):** The UPF's own network advertisement
- **Router LSA (192.168.1.1):** OSPF router advertisement
- **External LSAs:** Including the UE route 100.64.18.5 redistributed into OSPF with metric type E2 (External Type 2)

This verification confirms that:

1. The UPF is successfully tracking the UE IP address
2. The route sync engine has pushed the route to FRR
3. FRR has redistributed the route into OSPF
4. OSPF neighbors are receiving the route advertisements